

Topics Courses

CMPM 235: User Evaluation of Technology
CMPM 244: Artificial Intelligence in Games
CMPM 245: Computational Models of Discourse and Dialogue
CMPM 248: Interactive Narrative
CMPM 265: Generative Methods
CMPM 290J: Playable Media
CMPM 290P: Topics in Computational Cinematography

In addition, a number of courses appropriate for this category are currently offered by other departments. These are:

CMPE 231: Human-Computer Interaction
CMPS 260: Computer Graphics
CMPS 261: Advanced Visualization
CMPS 263: Data Driven Discovery and Visualization
CMPS 290L: Topics in Crowdsourcing and Collaboration
DANM 250A: Collaborative Research Project Group: Mechatronics (can be repeated)
DANM 250B: Collaborative Research Project Group: Participatory Culture (can be repeated)
DANM 250C: Collaborative Research Project Group: Performative Technologies (can be repeated)
DANM 250D: Collaborative Research Project Group: Playable Media (can be repeated)
FILM 228: Moving Image Archives and the Frontiers of Information
FILM 230: Expanded Documentary
FILM 234: Toward an Ethics of New Media