CMPS 201 Final Review Problems

Be sure to review all prior homework assignments, midterm exams, and their solutions. Review all examples covered in class.

- 1. Suppose T(n) satisfies the recurrence T(n) = 3T(n/4) + F(n), where F(n) itself satisfies the recurrence $F(n) = 5F(n/9) + n^{3/4}$. Find a tight asymptotic bound for T(n). Be sure to fully justify each use of the Master Theorem. (Hint: $\log_9(5) < 3/4 < \log_4(3)$.)
- 2. Let *T* be a *k*-ary tree with *n* leaves and height *h*. Prove that $h \ge \lceil \log_k(n) \rceil$. (Hint: Let L(T) and H(T) denote the number of leaves and the height (respectively) of the tree *T*, then proceed by induction on h = H(T).)
- 3. Suppose you are given an unlimited supply of coins in each of the *n* denominations $d = (d_1, d_2, ..., d_n)$, and a number *N* of monetary units to be paid out using the least possible number of coins.
 - a. Write a dynamic programming algorithm that takes as input the vector d and the number N, and returns the *value of an optimal solution*, i.e. the least number of coins necessary to pay N units, or returns ∞ if it is not possible to disburse N units using denominations d.
 - b. Write a recursive procedure that, given the table of sub-instance solutions generated by the algorithm in (a), prints out a list of coins to be disbursed, i.e. print the *optimum solution itself*.
- 4. Given *n* objects with values $v = (v_1, v_2, ..., v_n)$ and corresponding weights $w = (w_1, w_2, ..., w_n)$, a thief wishes to steal a subset of the objects of maximum total value, and whose total weight does not exceed the capacity *W* of his knapsack.
 - a. Write a dynamic programming algorithm that takes the vectors *v* and *w* and the number *W*, and returns the *value of an optimal solution*, i.e. the maximum value that can be stolen.
 - b. Write a recursive algorithm that, given the table of sub-instance solutions generated by the algorithm in (a), prints out the *optimum solution itself*, i.e. prints out a list of which objects to steal.
- 5. State and prove a theorem the establishes that the *principle of optimality* holds for the Shortest-Path (SP) problem. (Input: a graph and two vertices (G, u, v). Output: the length of a shortest *u*-*v* path in *G*.) In other words, explain how and why a shortest path is composed of shortest paths.
- Recall that {0,1}* denotes the set of all bit-strings of any length. A language L is simply a collection of bit-strings, i.e. a subset L ⊆ {0,1}*. Let A(x) be an algorithm whose input is a bit-string x ∈ {0,1}*, and whose output is 0 or 1.
 - a. Define what it means for a language *L* to be *decided in polynomial time* by the algorithm *A*().
 - b. Define the complexity class *P*. (Hint: recall that *P* is a set of languages.)
 - c. Let A(x, y) be an algorithm whose input is two bit-strings $x, y \in \{0, 1\}^*$, and whose output is 0 or 1. The string x represents a problem instance, any y is called a *certificate*. Define what it means for a language L to be *verified in polynomial time* by A(,).
 - d. Define the complexity class *NP*. (Hint: again *NP* is a set of languages.)
- 7. Given languages $L_1, L_2 \in P$, prove that $L_1 \cap L_2 \in P$ and $L_1L_2 \in P$.

- 8. Show that any polynomial time algorithm for the optimization problem SP (defined in problem 5 above) can be converted to a polynomial time algorithm for the decision problem Path. (Input: a graph G, two vertices u, v and an integer k. Output: Yes if G contains a u-v path of length at most k, No otherwise.) Also show how to convert in the other direction, i.e. starting with a polynomial time algorithm for Path, construct a polynomial time algorithm for SP.
- 9. Recall the decision problems Hamiltonian Cycle (HC) and Travelling Salesman (TSP).
 - HC: Given a graph G, determine whether or not G contains a Hamiltonian cycle (a cycle that visits every vertex in G).
 - TSP: Given a complete graph K_n , a weight function $d: E(K_n) \to \mathbb{R}$, and a bound $b \ge 0$, determine whether or not K_n contains a Hamiltonian cycle of total weight no more than b.

Recall also the mapping $f:HC \to TSP$ that takes instances of HC to instances of TSP, defined as follows. Given a graph *G* with |V(G)| = n, identify V(G) with $V(K_n)$, define $d: E(K_n) \to \mathbb{R}$ by

$$d(u,v) = \begin{cases} 1 & \text{if } \{u,v\} \in E(G) \\ 2 & \text{if } \{u,v\} \notin E(G), \end{cases}$$

and let b = n.

- a. Prove that if G is a Yes instance of HC, then f(G) is a Yes instance of TSP.
- b. Prove that if f(G) is a Yes instance of TSP, then G is a Yes instance of HC.
- c. Explain how f(G) can be computed in polynomial time. (Make some assumption as to how G will be represented, such as adjacency-list, adjacency-matrix, or incidence-matrix.)