

Learning to classify

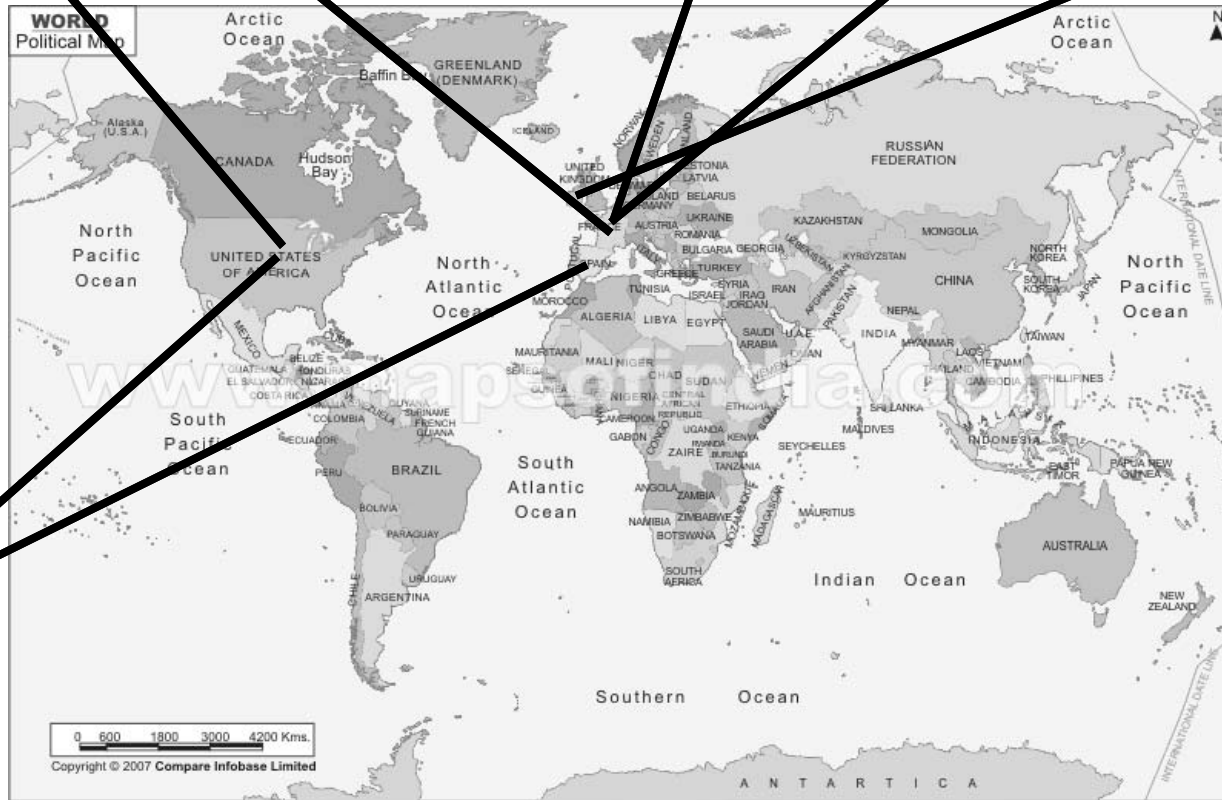
Guillermo Sapiro

University of Minnesota

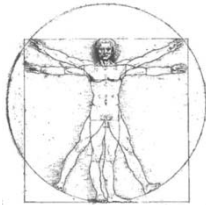
Supported by NSF, NGA, NIH, ONR, DARPA, ARO, McKnight Foundation

(Some slides adapted from M. Elad)





Rodriguez



Goal and Outline

- Introduce and Extend “Learning Sparse Representations”
 - *Mairal, Elad, Sapiro, IEEE-TIP and SIAM-MMS, 2008*



- Learning to classify
 - *Mairal, Bach, Ponce, Sapiro, Zisserman, CVPR 2008*
 - *Rodriguez and Sapiro, IMA pre-print, 2008.*



Introduction: Sparse and Redundant Representations

Webster Dictionary: Of few and scattered elements



Restoration by Energy Minimization

Restoration/representation algorithms are often related to the minimization of an energy function of the form

$$f(\underline{x}) = \frac{1}{2} \|\underline{x} - \underline{y}\|_2^2 + \text{Pr}(\underline{x})$$

\underline{y} : Given measurements

\underline{x} : Unknown to be recovered

Relation to
measurements

Prior or regularization

- Bayesian type of approach
- What is the prior? What is the image model?



Thomas Bayes
1702 - 1761



A *Sparse* Prior $\Pr(\underline{x})$

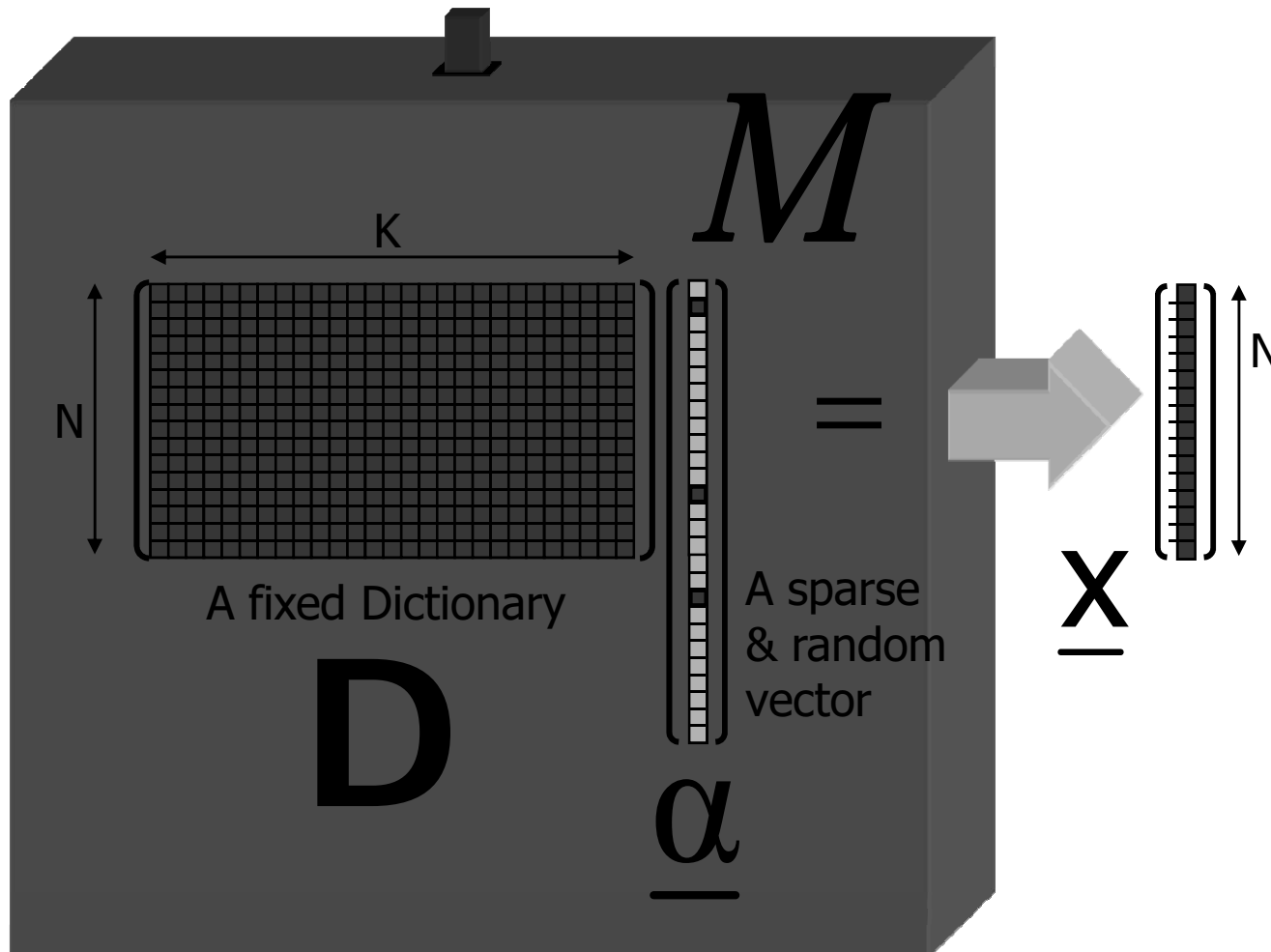
$$\Pr(\underline{x}) = \lambda \|\underline{\alpha}\|_0^0$$

for $\underline{x} = \mathbf{D}\underline{\alpha}$

**Sparse &
Redundant**



The *Sparseland* Model for Images




□ Every column in D (dictionary) is a prototype signal (Atom).

□ The vector $\underline{\alpha}$ contains very few (say L) non-zeros.

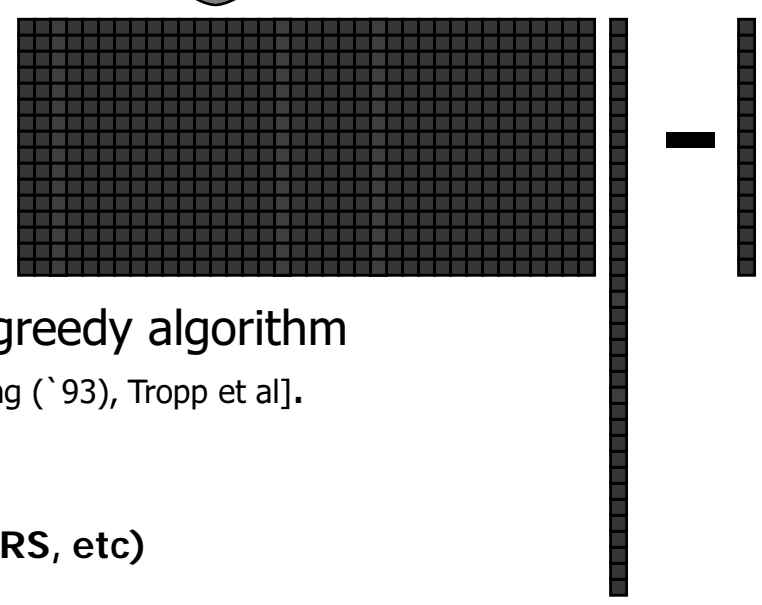


The Initial Energy Function

- L_0 “pseudo-norm” is counting the number of non-zeros in $\underline{\alpha}$.

$$\frac{1}{2} \|\underline{x} - \underline{y}\|_2^2$$


- The vector $\underline{\alpha}$ is the representation (sparse/redundant).

$$\underline{D}\underline{\alpha} - \underline{y} =$$


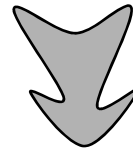
- The above is solved (approximated!) using a greedy algorithm
 - The Matching Pursuit [Classical Statistics, Mallat & Zhang ('93), Tropp et al].
- L1 optimization can be used as well (Lasso, LARS, etc)



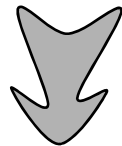
What Should D Be?

$$\hat{\underline{\alpha}} = \arg \min_{\underline{\alpha}} \frac{1}{2} \left\| \mathbf{D}\underline{\alpha} - \underline{y} \right\|_2^2 \quad \text{s.t.} \quad \|\underline{\alpha}\|_0 \leq L \quad \longrightarrow \quad \hat{\underline{x}} = \mathbf{D}\hat{\underline{\alpha}}$$

Assumption: Good-behaved Images
have a sparse representation



D should be chosen such that it sparsifies the representations
(for a given task!)



One approach to choose **D** is from a
known set of transforms (Steerable
wavelet, Curvelet, Contourlets,
Bandlets, ...)

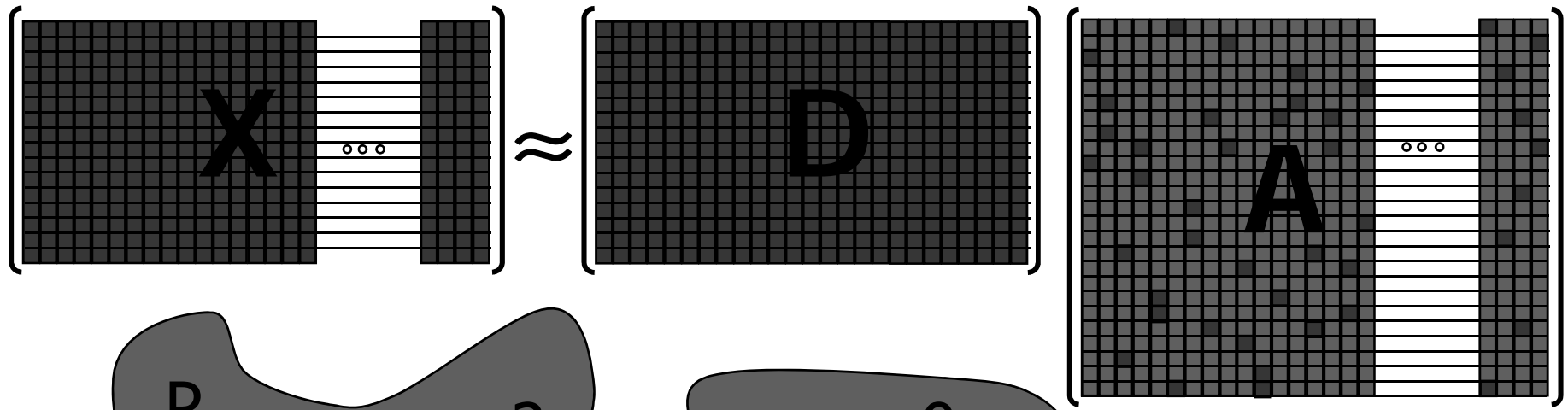


Learn **D** :

Multiscale Learning
Color Image Examples
Task adapted



Learning D



Min D, A $\sum_{j=1}^P \|\underline{D}\alpha_j - \underline{x}_j\|_2^2$

s.t. $\forall j, \|\alpha_j\|_0 \leq L$

Each example is a linear combination of atoms from **D**

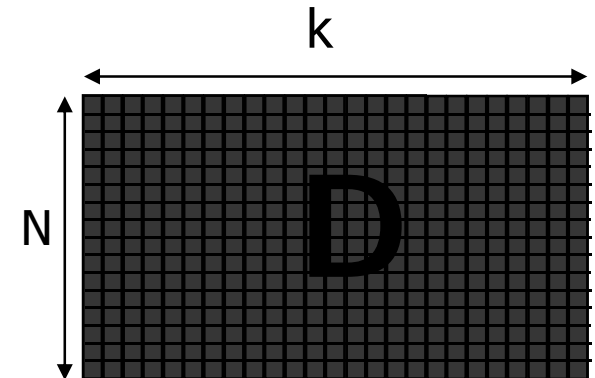
Each example has a sparse representation with no more than **L** atoms

- Field & Olshausen ('96)
- Engan et. al. ('99)
- Lewicki & Sejnowski ('00)
- Cotter et. al. ('03)
- Gribonval et. al. ('04)
- Aharon, Elad, & Bruckstein ('04)
- Aharon, Elad, & Bruckstein ('05)
- Ng et al. (2007)



From Local to Global Treatment

- ❑ Algorithms are reasonable for low-dimension signals (N in the range 10-400). As N grows, the complexity and the memory requirements become prohibitive.
- ❑ So, how should large images be handled?



- ❑ The solution: Force shift-invariant sparsity - on each patch of size N -by- N ($N=8$) in the image, including overlaps [Buades et al., Seroussi et al., Roth & Black].

$$\hat{\underline{x}} = \underset{\underline{x}, \{\underline{\alpha}_{ij}\}_{ij}, D}{\text{ArgMin}} \frac{1}{2} \|\underline{x} - \underline{y}\|_2^2 + \mu \sum_{ij} \|\mathbf{R}_{ij} \underline{x} - \mathbf{D} \underline{\alpha}_{ij}\|_2^2$$

Extracts a patch in the ij location

$$s.t. \quad \|\underline{\alpha}_{ij}\|_0 \leq L$$

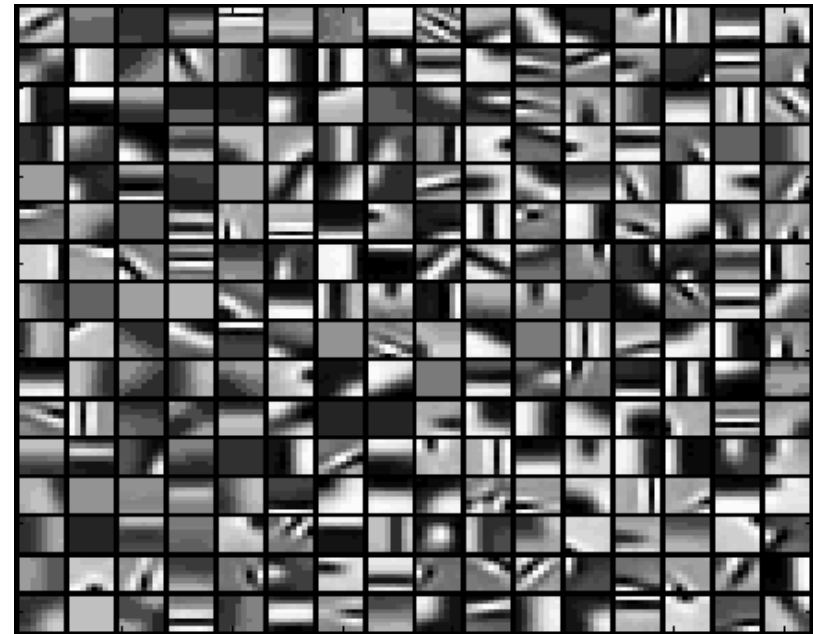
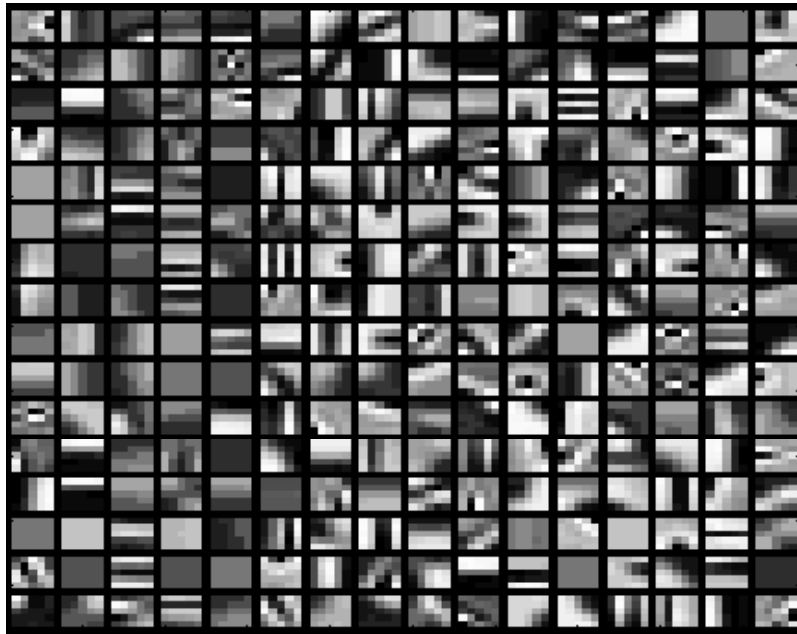
The prior



Show me the pictures



Change the Metric in the OMP



$$\langle \mathbf{y}, \mathbf{x} \rangle_{\gamma} = \mathbf{y}^T \mathbf{x} + \frac{\gamma}{n^2} \mathbf{y}^T \mathbf{K}^T \mathbf{K} \mathbf{x} = \mathbf{y}^T \left(\mathbf{I} + \frac{\gamma}{n} \mathbf{K} \right) \mathbf{x},$$

$$\mathbf{K} = \begin{pmatrix} \mathbf{J}_n & 0 & 0 \\ 0 & \mathbf{J}_n & 0 \\ 0 & 0 & \mathbf{J}_n \end{pmatrix}.$$



Example: Non-uniform noise



Example: Inpainting



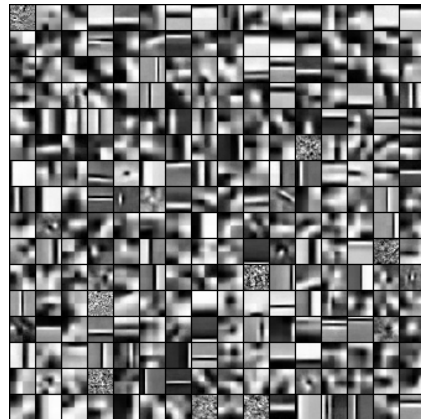
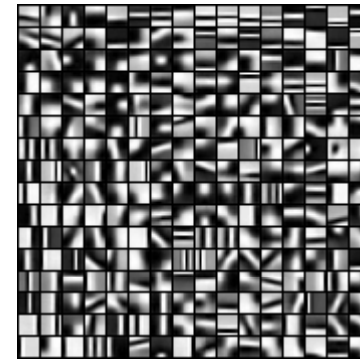
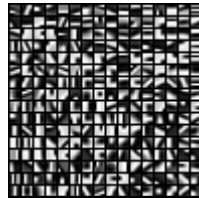
Example: Inpainting

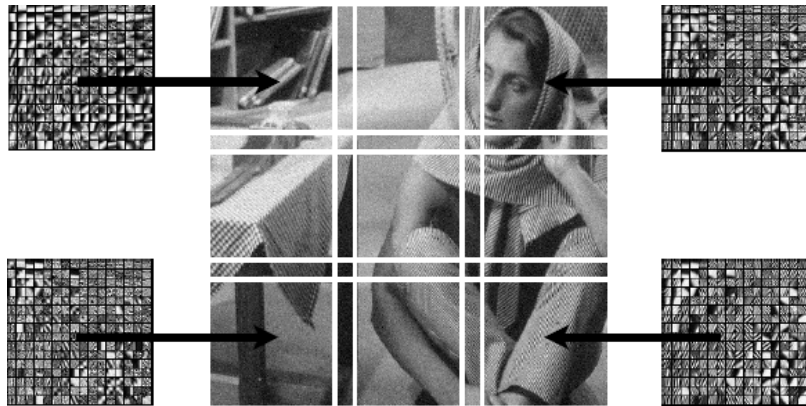


Learning to Classify

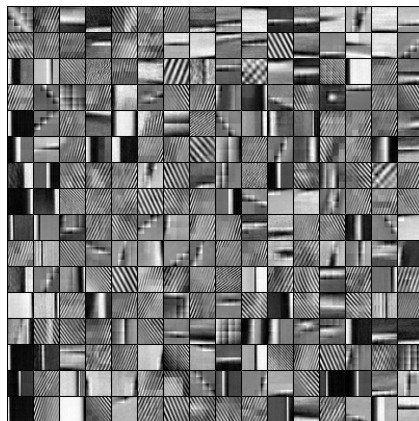
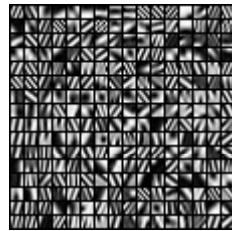
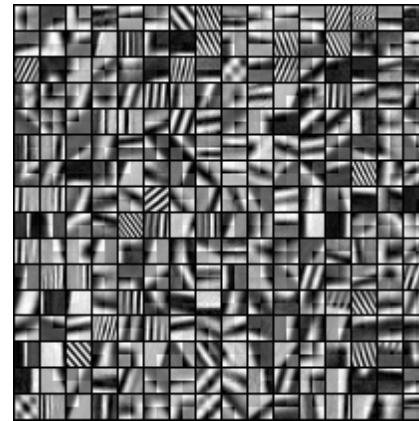


Global Dictionary



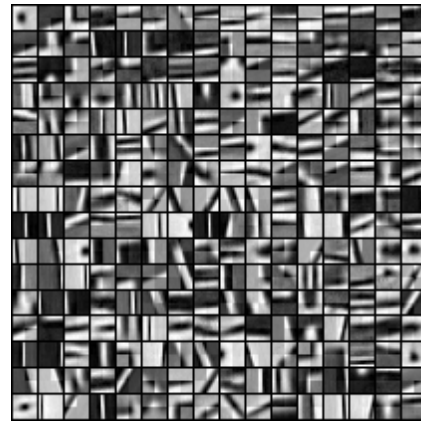
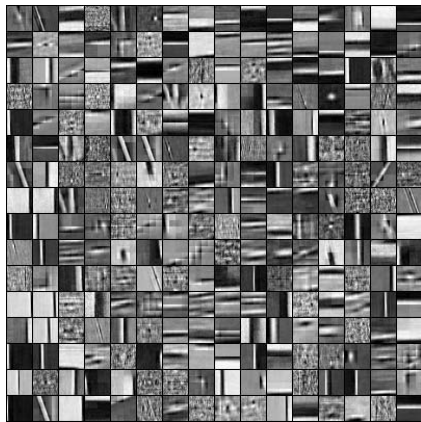
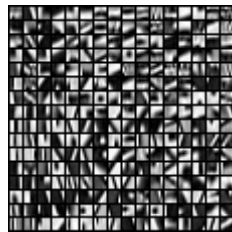


Barbara

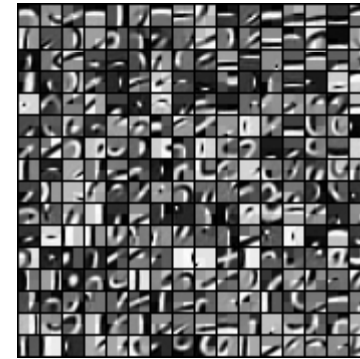
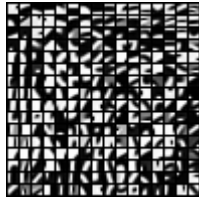




Boat



Digits



Which dictionary? How to learn them?

- Multiple reconstructive dictionary? (Payre)
- Single reconstructive dictionary? (Ng et al, LeCunn et al.)
- **Dictionaries for classification!**
- See also Winn et al., Holub et al., Lasserre et al., Hinton et al. for joint discriminative/generative probabilistic approaches



Learning *multiple* reconstructive and *discriminative* dictionaries

- Learn dictionaries with a task in mind
- Move beyond ad-hoc features for recognition

- Learn one dictionary per-class
 - Good for the appropriate class
 - Bad for the other classes

With J. Mairal, F. Bach, J. Ponce, and A. Zisserman, CVPR 2008



Learning *multiple* reconstructive and *discriminative* dictionaries

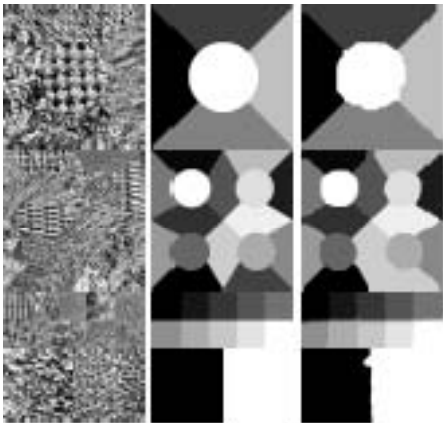
$$\begin{aligned}\alpha^*(\mathbf{x}, \mathbf{D}) &\equiv \arg \min_{\alpha \in \mathbb{R}^k} \|\mathbf{x} - \mathbf{D}\alpha\|_2^2, \text{ s.t. } \|\alpha\|_0 \leq L, \\ \mathcal{R}(\mathbf{x}, \mathbf{D}, \alpha) &\equiv \|\mathbf{x} - \mathbf{D}\alpha\|_2^2, \\ \mathcal{R}^*(\mathbf{x}, \mathbf{D}) &\equiv \|\mathbf{x} - \mathbf{D}\alpha^*(\mathbf{x}, \mathbf{D})\|_2^2.\end{aligned}$$

$$C_i^\lambda(y_1, y_2, \dots, y_N) := \log \left(\sum_{j=1}^N e^{-\lambda(y_j - y_i)} \right)$$

$$\min_{\{D_j\}_{j=1}^N} \sum_{i=1 \dots N, l \in S_i} C_i^\lambda(\{\mathcal{R}^*(x_l, D_j)\}_{j=1}^N) + \lambda\gamma \mathcal{R}^*(x_l, D_i)$$



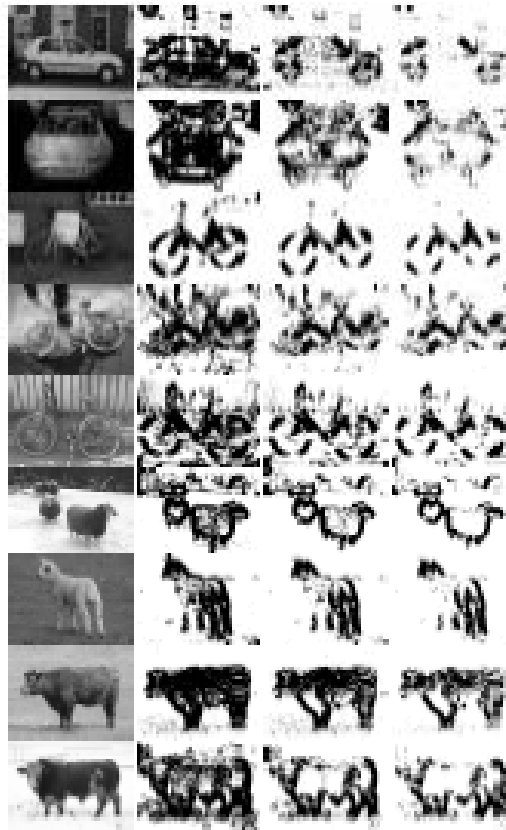
Texture classification



#	Prior 1	Prior 2	Prior 3	Prior 4	R1	R2	D1	D2
1	7.2	6.7	5.5	3.37	2.22	1.69	1.89	1.61
2	18.9	14.3	7.3	16.05	24.66	36.5	16.38	16.42
3	20.6	10.2	13.2	13.03	10.20	5.49	9.11	4.15
4	16.8	9.1	5.6	6.62	6.66	4.60	3.79	3.67
5	17.2	8.0	10.5	8.15	5.26	4.32	5.10	4.58
6	34.7	15.3	17.1	18.66	16.88	15.50	12.91	9.04
7	41.7	20.7	17.2	21.67	19.32	21.89	11.44	8.80
8	32.3	18.1	18.9	21.96	13.27	11.80	14.77	2.24
9	27.8	21.4	21.4	9.61	18.85	21.88	10.12	2.04
10	0.7	0.4	NA	0.36	0.35	0.17	0.20	0.17
11	0.2	0.8	NA	1.33	0.58	0.73	0.41	0.60
12	2.5	5.3	NA	1.14	1.36	0.37	1.97	0.78
Av.	18.4	10.9	NA	10.16	9.97	10.41	7.34	4.50

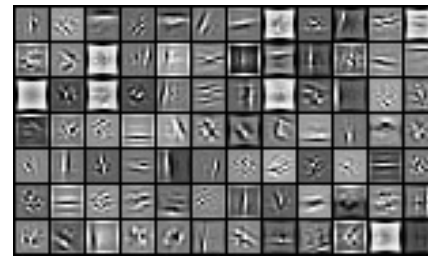
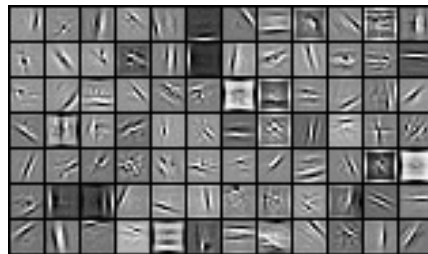


Natural images classification

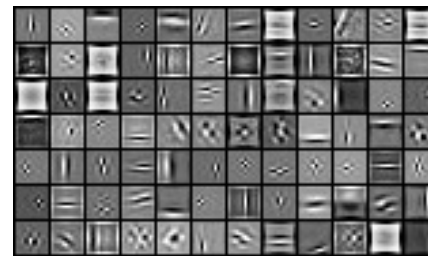
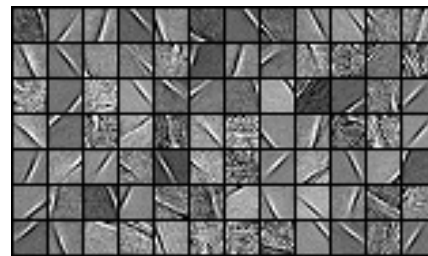


Some dictionaries

Reconstructive



Discriminative

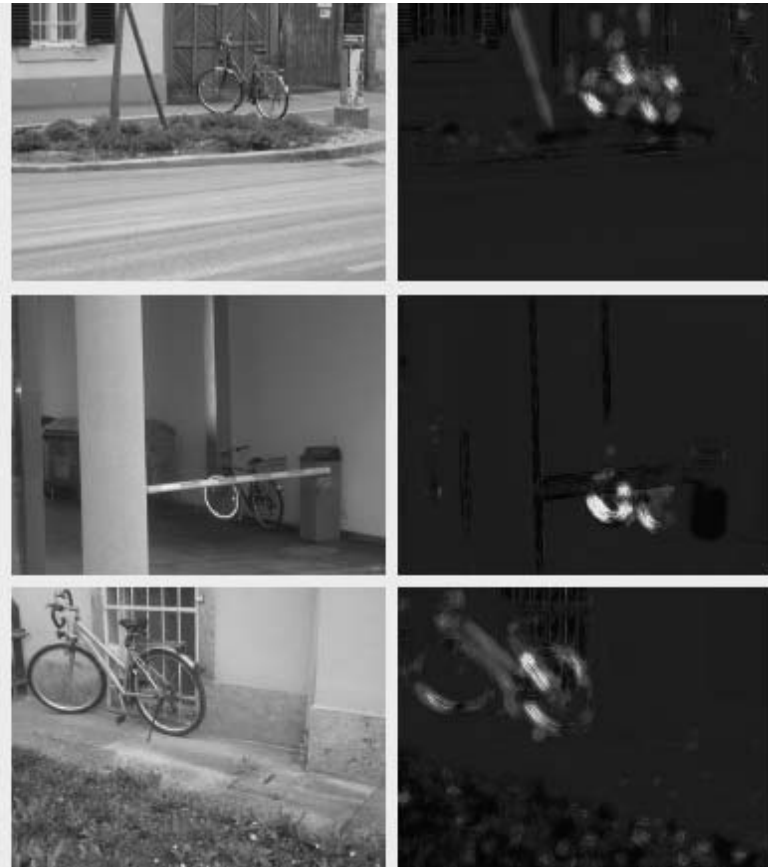
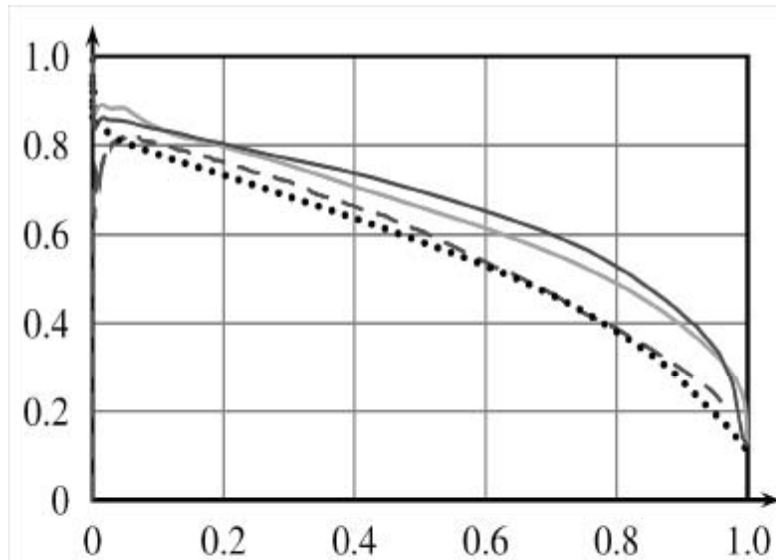


Figure

Background



Semi-supervised detection learning



Learning a *Single* Discriminative and Reconstructive Dictionary

- Learn dictionaries with a task in mind
- Move beyond ad-hoc features for recognition
- Exploit the representation coefficients for classification
 - Include this in the optimization
 - *Class supervised simultaneous OMP*

With F. Rodriguez, IMA Pre-print

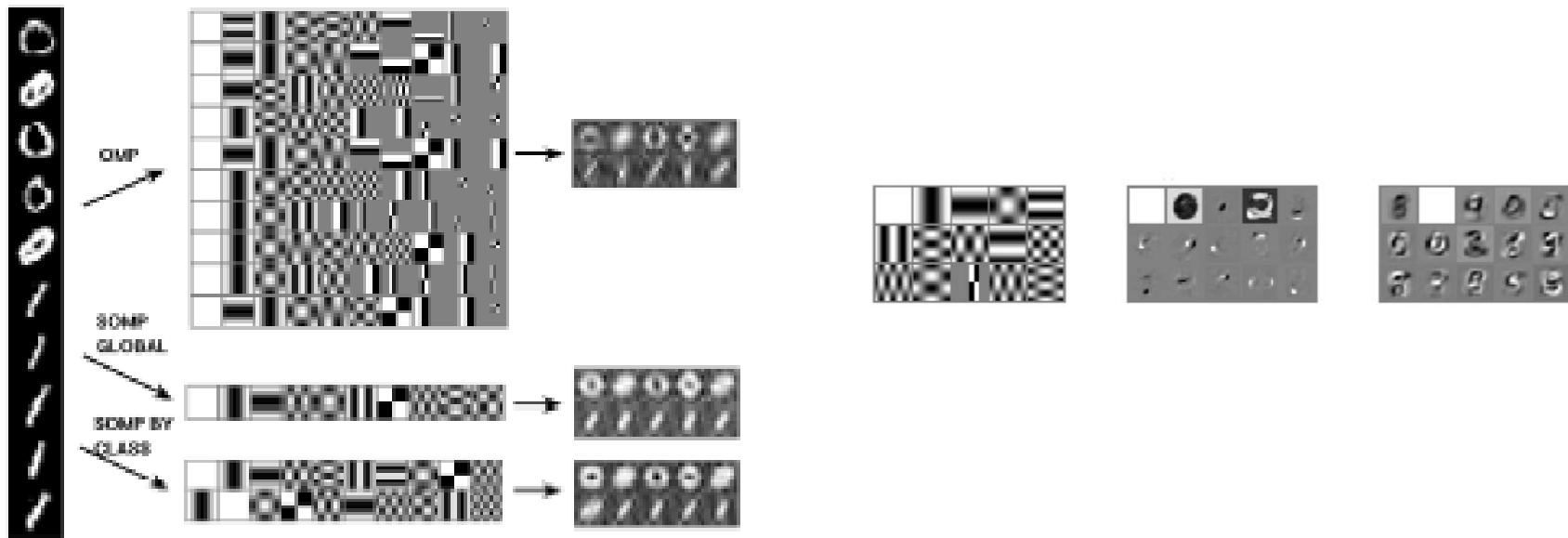


Learning a *Single* Discriminative and Reconstructive Dictionary

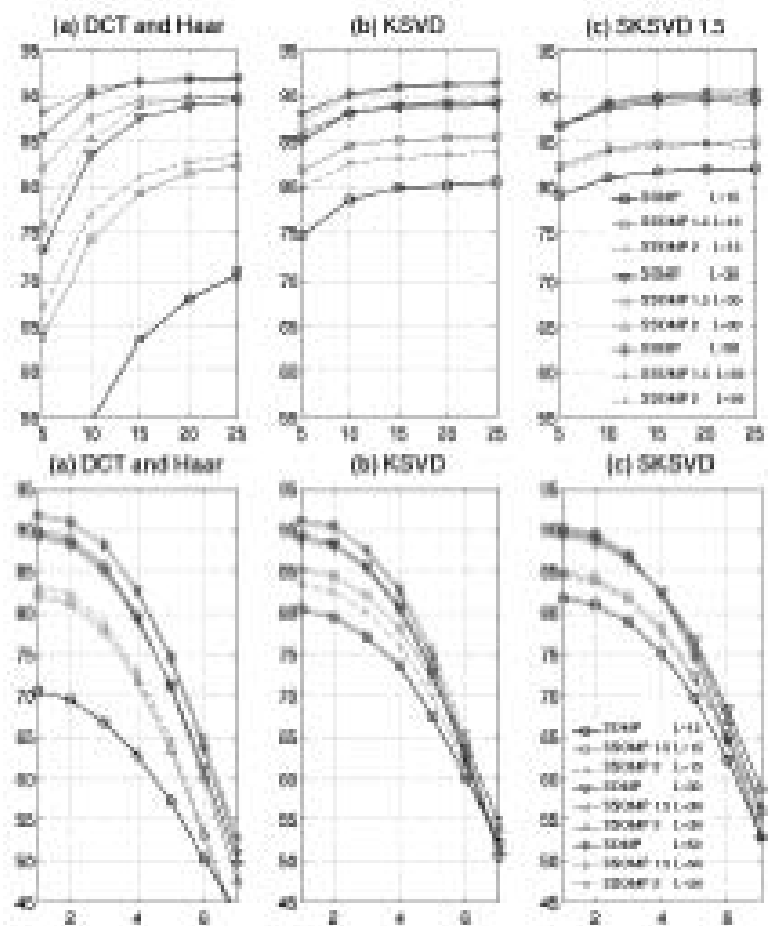
$$\max_{\mathbf{D}, \alpha} \left\{ \theta \cdot J(\{\{\alpha_i^j\}_{i=1}^{n_j}\}_{j=1}^c) - \sum_{j=1}^c \sum_{i=1}^{n_j} \|\mathbf{x}_i^j - \mathbf{D}\alpha_i^j\|_2^2 \right\}$$



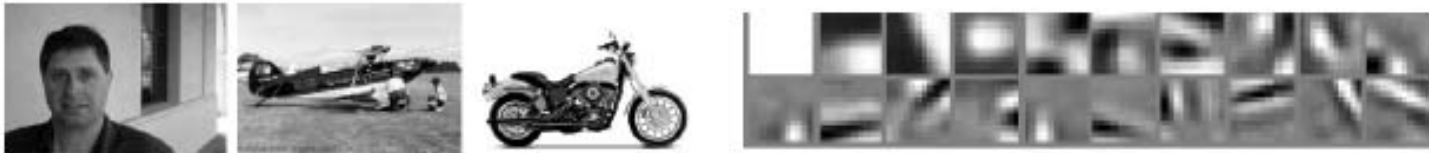
Digits images: Some dictionaries



Digits images: Robust to noise and occlusions



Natural mages (preliminary)



94% recognition for 3 classes



Conclusions

- Learn for the Task :Classification
- Sensing...



