

# Control System Modeling and Design for a Mars Flyer, MACH-1 Competition

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Mars science missions would benefit from the ability to acquire high resolution images of the Martian surface, as well as sensor coverage from other sensors. A robotic aircraft on Mars has been proposed to carry these instruments. The atmosphere and weak Martian gravity make the plane equivalent to a very high altitude aircraft on the Earth. The MACH-1 challenge is a design contest to model, simulate, and design the control system for this future Mars flyer. The design specifications are used to create a SIMULINK full six degree of freedom model, which is validated with open loop simulations. Trim conditions are used to generate perturbation models for control loop design, and output regulator linear quadratic regulator design is used to generate a gain matrix for straight and level flight. The generated model is unstable, and the control design developed cannot stabilize the non-linear model.

## Nomenclature

$x, y, z$	Position
$u, v, w$	Forward, side, vertical speed
$X, Y, Z$	Frame axis
$\phi, \theta, \psi$	Angular states

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$p, q, r$	Angular rates
$\alpha$	Angle of attack
$\beta$	Sideslip angle
$\mathcal{R}$	Aspect Ratio
$b$	Wing semi-span, m
$c$	Section chord
$V_{tas}$	Air speed
$C_x, C_y, C_z$	Force coefficients in the $x, y$ or $z$ direction
$C_D$	Drag coefficient
$C_L$	Lift coefficient
$C_m$	Pitching moment coefficient
$C_p$	Section pressure coefficient
$C_Y$	Side Force
$C_l$	Roll Moment
$C_n$	Yaw Moment
$D$	Drag, N
$L$	Lift, N
$M$	Pitching moment about quarter chord, N-m
$Re$	Reynolds number
$S$	Area, m <sup>2</sup>
$\lambda$	Wing taper ratio
$\Lambda_s$	Wing sweep angle
$m$	Mass, kg
$I$	Inertia, kg·m <sup>2</sup>
$dt$	Sampling time, s
$\tilde{x}, \tilde{y}, \tilde{z}$	Error signal for the position $x, y, z$
$T$	Air temperature on Mars, K
$a$	Speed of sound on Mars, m/s
$P$	Air pressure on Mars, Pa
$\rho$	Air density on Mars, kg/m <sup>3</sup>
$h$	Height, m

*Subscript*

$T$	Tail
$W$	Wing
$RVsym$	Symmetric ruddervator
$RVdiff$	Differential ruddervator

*Superscript*

*B*            Body frame

*W*            Wind frame

## I. Introduction

In 1964, the Mariner 4 NASA spacecraft was the first to focus specifically on Mars. Since then, NASA has flown a number of missions to photograph, map, and study Mars. Mars research has many motivations, including searching for traces of life on Mars, and determining if Mars could support human occupants in the future. Mars missions have included crafts which photograph Mars from space and robotic rovers that can traverse the Martian surface, both which send a wealth of data to Earth. However, one potential venue for Mars exploration that has not yet been exploited is the use of a robotic aircraft designed to fly in the thin atmosphere above the Martian soil. Such an aircraft could be used for, among other things, aerial imaging of Mars. Mathworks sponsored the MACH-1 competition by which student teams compete to build a control system for a proposed Mars aircraft.

Prior to the competition, designers use simulations to generate accurate aerodynamic data for the proposed aircraft. The following parameters are thus supplied to each student team.

- Aircraft aerodynamic model
- Aircraft mass properties
- Engine model
- Sensor Model
- Atmospheric Model

This report focuses on our team's work to implement a MATLAB system model and to design the control system for the proposed Mars aircraft. From the supplied system parameters, we use a 6 degree-of-freedom model for the aircraft, and build SIMULINK models for the engine, actuators, sensors (including added noise), and Martian atmosphere. These models are described in detail in Sections 2-3. Most likely due to a modeling error, the resulting system is unstable. This report describes our control design approach assuming a stable, and trimmed model.



Figure 1. Image of the ARES flyer over simulated Martian terrain.

## II. Aircraft Model Specifications

This section presents a detailed implementation of the 6-DOF model for the ARES aircraft.

### II.A. 6-DOF Aircraft Model

The derivation of the equations of motion for a 6-DOF aircraft model to be used as a plant in the control system design was done in two steps. The first step was formulating the equations of motion for the aircraft, treated as a rigid body. The second step was the computation of aerodynamic, gravitational and propulsive forces that act upon the aircraft's body. The aerodynamic and propulsive forces are specific to the aircraft to be modeled and depend directly on the airfoil, aircraft geometry, mass dispersion, and engine characteristics.

In the following subsections, the development of the equations of motion for the aircraft's linear and angular dynamics are developed.

### II.A.1. Linear, Angular, and Attitude Equations

The equations for linear motion are governed by Newtons second law, which states that the net force applied to the center of mass of a body is equal to the product of the mass times the acceleration. However, aircraft velocities, accelerations, linear forces and attitude angles are usually measured with respect to the aircrafts body axis coordinate system since the sensors are strapped down to the aircrafts body (fuselage). Because of this, a new reference frame is required, a frame that is attached to the aircrafts body center of gravity, hence called the Body frame  $\{B\}$ . This frame has its X axis defined as coming out of the nose of the airplane; its Y axis as pointing to the right wing; and the Z axis as orthogonal to these two, thus pointing straight down the fuselage.

The linear equation is given by [11]:

$${}^B F = m({}^B \dot{v} + {}^B \omega \times {}^B v), \quad (1)$$

where the subscript denotes the frame, in this case  $\{B\}$ ,  ${}^B F$  is the force applied to the vehicle,  ${}^B v$  is the velocity, and  $\omega$  is the angular velocity.

The angular equation of motion is derived using Eulers law for conservation of angular momentum in [11] and is given by:

$${}^B M = J^B \dot{\omega} + {}^B \omega \times (J^B \omega), \quad (2)$$

where  $M$  is the angular momentum and  $J$  is the vehicle's inertia matrix.

Finally, the Euler equations are given by [11]:

$$\begin{aligned} \dot{\phi} &= p + (q \sin \phi + r \cos \phi) \tan \theta \\ \dot{\theta} &= q \cos \phi - r \sin \phi \\ \dot{\psi} &= \frac{q \sin \phi + r \cos \phi}{\cos \theta} \end{aligned} \quad (3)$$

### II.A.2. Forces and Moments on the Aircraft

The forces and the moments exerted on the aircraft are due to the aero dynamic, propulsion, and gravitational effects on the body. They can be expressed as:

$$\begin{aligned} {}^B F &= {}^B F_{aero} + {}^B F_{prop} + {}^B F_{grav} \\ {}^B M &= {}^B M_{aero} + {}^B M_{prop} \end{aligned} \quad (4)$$

### II.A.3. Aerodynamic Forces and Moments

The aerodynamic forces and moments that act upon an aircraft are produced by the relative motion of the aircraft with respect to the air mass (the airspeed). Mathematically, the aerodynamic forces and moments terms are determined by using a first-order Taylor series expansion around the aircraft trimmed operating point. Each term in the series is a partial derivative of the forces and moments with respect to the aerodynamic variables. These aerodynamic variables are given by the deflection of the aileron, and the left and right ruddervators.

Let the angle of attack  $\alpha$  be the angle between the projection of the airspeed vector to the  $XZ$  body plane and the  $X$  body axis. Also let the sideslip angle  $\beta$ , be the angle between the projection of the airspeed vector to the  $XY$  body plane and the  $X$  body axis. Since the forces and moments depend on the airspeed, a new co-ordinate frame must be introduced. In this new coordinate frame, denoted as  $\{W\}$ , the  $X$  axis is aligned with the winds velocity vector ( $W$ ). The rotation matrix  ${}^B_W R$ , which rotates a vector from  $\{W\}$  to  $\{B\}$ , is given in [11], and thus equation (4) is rewritten as:

$$\begin{aligned} {}^B F &= {}^B_W R^W F_{aero} + {}^B F_{prop} + {}^B F_{grav} \\ {}^B M &= {}^B_W R^W M_{aero} + {}^B M_{prop} \end{aligned} \quad (5)$$

For simplicity, the aerodynamic forces and moments acting on the aircraft are defined in terms of dimensionless aerodynamic coefficients that, as expected, depend on the control surfaces deflection, the aerodynamic angles  $\alpha$  and  $\beta$ , and the angular rates  $(p, q, r)$ . The forces and moments expressed in terms of the dimensionless aerodynamic coefficients are derived in [11] and shown in equation (6) for easy reference.

$$\begin{aligned} {}^W F &= qS[C_D \ C_Y \ C_L]^T \\ {}^W M &= qS[C_l b \ C_m c \ C_n b]^T, \end{aligned} \quad (6)$$

where  $q$  is the dynamic pressure,  $S$  is the wing reference area,  $c$  is the wing chord and  $b$  is the wingspan.

The numerical values for the dimensionless aerodynamic coefficients required by equation(6) were given in the initial problem specifications and were, in general, described as functions of mach number and angle of attack  $\alpha$ . Section III.B describes how this functions were actually implemented in the Model.

#### II.A.4. Gravitational and Propulsive Forces and Moments

Gravitational forces act on the rigid body but generate no moments since the forces are assumed to act at the center of gravity. The gravitational forces are resolved in the local reference frame  $\{L\}$  and are given by:

$${}^B F_{grav} = {}^B_L R [0 \ 0 \ mg]^T, \quad (7)$$

where  ${}^B_L R$  is The rotation matrix which rotates a vector from  $\{L\}$  to  $\{B\}$ ,  $m$  is the aircraft's mass and  $g$  is the gravity constant.

The propulsive forces and moments are exerted in  $\{B\}$  and can be stated as:

$$\begin{aligned} {}^B F_{prop} &= [P_x \ P_y \ P_z]^T \\ {}^B M_{prop} &= [P_l \ P_m \ P_n]^T, \end{aligned} \quad (8)$$

where each of the scalars  $P_i$  represent forces or moments due to the aircrafts thrust. Since for the aircraft being modeled the engine thrust axis coincides with the  $X$  axis of  $\{B\}$ , then the thrust projections  $P_y$  and  $P_z$  are assumed to be zero.

#### II.A.5. Dimensionless Aerodynamic Coefficients

For the The aerodynamic coefficients described in equation (6) are given by:

$$\begin{aligned} C_D &= C_{D_{basic}} + \Delta C_{D_{RVsym}} + \Delta C_{D_{dyn}} \\ C_Y &= C_{Y_{basic}} + \Delta C_{Y_{RVdiff}} + \Delta C_{Y_{Ail}} + \Delta C_{Y_{dyn}} \\ C_L &= C_{L_{basic}} + \Delta C_{L_{RVsym}} + \Delta C_{L_{dyn}}, \end{aligned} \quad (9)$$

$$\begin{aligned}
C_l &= (C_{l_{basic}} + \Delta C_{l_{RV_{diff}}} + \Delta C_{l_{Ail}} + \Delta C_{l_{dyn}}) + \begin{bmatrix} 0 & \Delta Z_{cg} & -\Delta Y_{cg} \end{bmatrix} \begin{bmatrix} C_X \\ C_Y \\ C_Z \end{bmatrix} \\
C_m &= (C_{m_{basic}} + \Delta C_{m_{RV_{sym}}} + \Delta C_{m_{dyn}}) + \begin{bmatrix} -\Delta Z_{cg} & \Delta X_{cg} \end{bmatrix} \begin{bmatrix} C_X \\ C_Z \end{bmatrix} \\
C_n &= (C_{n_{basic}} + \Delta C_{n_{RV_{diff}}} + \Delta C_{n_{Ail}} + \Delta C_{n_{dyn}}) + \begin{bmatrix} \Delta Y_{cg} & -\Delta X_{cg} & 0 \end{bmatrix} \cdot \begin{bmatrix} C_X \\ C_Y \\ C_Z \end{bmatrix}
\end{aligned} \tag{10}$$

where

$$\begin{aligned}
\Delta C_{D_{dyn}} &= 0 \\
\Delta C_{Y_{dyn}} &= 0 \\
\Delta C_{L_{dyn}} &= 0 \\
\Delta C_{m_{dyn}} &= -20 \frac{q}{(c/(2V_{tas}))} \\
\Delta C_{n_{dyn}} &= (-0.14 \cdot p - 1.2 \cdot r)/(b/(2V_{tas})) \\
\Delta C_{l_{dyn}} &= (-1 \cdot p + 0.2 \cdot r)/(b/(2V_{tas})),
\end{aligned} \tag{11}$$

$$\tag{12}$$

as specified by the competition furnished information; the coefficients with the *Ail* subscript are function of mach number,  $\alpha$ , and aileron deflection; the coefficients with the subscript *basic* are functions of mach number and  $\alpha$ ; the coefficients with *RV<sub>sym</sub>* subscript are functions of mach number,  $\alpha$ , and symmetric ruddervator *RV<sub>sym</sub>*, which is given by:

$$RV_{sym} = \frac{RV_{left} + RV_{right}}{2}, \tag{13}$$

the coefficients with the subscript *RV<sub>diff</sub>* are functions of mach number,  $\alpha$ , and differential ruddervator *RV<sub>diff</sub>*, which is given by:

$$RV_{diff} = \frac{RV_{left} - RV_{right}}{2}, \tag{14}$$

$$\begin{bmatrix} C_X \\ C_Z \end{bmatrix} = \begin{bmatrix} -\cos \alpha & \sin \alpha \\ -\sin \alpha & -\cos \alpha \end{bmatrix} \begin{bmatrix} C_D \\ C_L \end{bmatrix}, \tag{15}$$



and

$$\begin{aligned}
\Delta X_{CG} &= -(FS - FS_{ref})/c \\
\Delta Y_{CG} &= +(BL - BL_{ref})/b \\
\Delta Z_{CG} &= -(WL - WL_{ref})/c.
\end{aligned} \tag{16}$$

At the beginning of the competition, The Mathowrks provided a set of lookup tables with information obtained for the ARES vehicle that allowed to compute all the previously mentioned coefficients.

#### II.A.6. Engine and Actuator Models

The mathematical model of the aircrafts engine required for the 6-DOF model needed to reflect the relationship between the throttle commanded by the autopilot, and the thrust exerted to the aircrafts body expressed in Newtons. For this, a simple first order system was used as described in the competition furnished information.

For the actuators' models a second order non-linear model was used as specified by the competition furnished information.

### II.B. Mass Properties

CG offsets  $\Delta X_{CG}$ ,  $\Delta Y_{CG}$ , and  $\Delta Z_{CG}$  are given by:

$$\Delta X_{CG} = -\frac{FS - FS_{ref}}{\bar{c}} \tag{17}$$

$$\Delta Y_{CG} = -\frac{BL - BL_{ref}}{b} \tag{18}$$

$$\Delta Z_{CG} = -\frac{WL - WL_{ref}}{\bar{c}} \tag{19}$$

Where aerodynamic reference fuselage station  $FS_{ref}$ , CG fuselage Station  $FS$ , aerodynamic reference buttlne  $BL_{ref}$ , CG buttlne  $BL$ , aerodynamic reference waterline  $WL_{ref}$ , and CG waterline  $WL$ , initial mass  $m_{init}$  and initial inertia  $I_{init}$  are specified in Appendix.

### II.C. Engine Model

Thrust time constant  $T_{thrust}$  and thrust scale factor  $K_{thrust}$  have the following relationship:

$$T_{thrust} = K_{thrust}U_{thrust} \tag{20}$$

Where  $U_{thrust}$  is thrust command.

Note that:

$$\frac{dm}{dt} = \frac{T_{thrust}}{V_{effex}} \quad (21)$$

Where effective exhaust velocity  $V_{effex}$ , thrust alignment  $A_{thrust}$ , and CG relative thrust lever arm  $l_{thrust}$  are specified in Appendix.

## II.D. Sensor Model

### II.D.1. Error Model for $x$ and $y$

Error model for  $x$  is represented as the state-space model as following:

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{w} \quad (22)$$

$$\mathbf{y} = \mathbf{C}\mathbf{x} + \mathbf{D}\mathbf{w} \quad (23)$$

Where

$$\mathbf{x} = (\tilde{x}, \dot{\tilde{x}}, \tilde{a}_{x,bias}, \tilde{V}_{x,wnd})^T \quad (24)$$

$$\mathbf{w} = (N(0, ANP), N(0, XNP), N(0, VNP))^T \quad (25)$$

$$\mathbf{y} = (\tilde{x}, \dot{\tilde{x}}, \tilde{V}_{x,wnd})^T \quad (26)$$

Where  $\tilde{a}_{x,bias}$  is error signal for the acceleration bias.  $\tilde{V}_{x,wnd}$  is error signal for the wind component in the  $x$  direction. Acceleration variance  $ANP$ , position variance  $XNP$ , velocity variance  $VNP$ , and the discrete time model state matrices  $A$ ,  $B$ ,  $C$ , and  $D$  with  $dt = 0.02$  are specified in Appendix.

Error Model for  $y$  is obtained by replacing the state  $\mathbf{x}$  and the output  $\mathbf{y}$  by

$$\mathbf{x} = (\tilde{y}, \dot{\tilde{y}}, \tilde{a}_{y,bias}, \tilde{V}_{y,wnd})^T \quad (27)$$

$$\mathbf{y} = (\tilde{y}, \dot{\tilde{y}}, \tilde{V}_{y,wnd})^T \quad (28)$$

into Equation (22) and (23).

### II.D.2. Error Model for $z$

Error model for  $z$  is represented as the state-space model as following:

$$\dot{\mathbf{z}} = \mathbf{A}\mathbf{z} + \mathbf{B}\mathbf{w} \quad (29)$$

$$\mathbf{y} = \mathbf{C}\mathbf{z} + \mathbf{D}\mathbf{w} \quad (30)$$

Where

$$\mathbf{z} = (\tilde{z}, \dot{\tilde{z}}, \tilde{a}_{z,bias}, \tilde{V}_{z,wnd})^T \quad (31)$$

$$\mathbf{w} = (N(0, ANP), N(0, ZNP), N(0, VNP), N(0, ALTNP))^T \quad (32)$$

$$\mathbf{y} = (\tilde{z}, \dot{\tilde{z}}, \tilde{V}_{z,wnd})^T \quad (33)$$

Where acceleration variance  $ANP$ , position variance  $ZNP$ , velocity variance  $VNP$ , altitude variance  $ALTNP$ , and the discrete time model state matrices  $A$ ,  $B$ ,  $C$ , and  $D$  with  $dt = 0.02$  are specified in Appendix.

### II.D.3. Error Model for Angular States

Error model for  $\phi$  is represented as the state-space model as following:

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{w} \quad (34)$$

$$\mathbf{y} = \mathbf{C}\mathbf{x} + \mathbf{D}\mathbf{w} \quad (35)$$

Where

$$\mathbf{x} = (\tilde{\phi}, \tilde{p}_{bias})^T \quad (36)$$

$$\mathbf{w} = (N(0, RATENP), N(0, ANGNP))^T \quad (37)$$

$$\mathbf{y} = (\tilde{\phi})^T \quad (38)$$

Where  $\tilde{p}_{bias}$  is error signal for the angular rate bias. Angular rate variance  $RATENP$ , angle variance  $ANGNP$ , and the discrete time model state matrices  $A$ ,  $B$ ,  $C$ ,  $D$  with  $dt = 0.02$  are specified in Appendix.

Error Model for  $\theta$  or  $\psi$  are obtained by replacing the state  $\mathbf{x}$  and the output  $\mathbf{y}$  into Equation (34) and (35).

## II.E. Atmospheric Model

The model presented in this paper uses a simple curve-fit empirical model of the temperature, pressure, density and speed of sound on Mars. This model was derived from Mars Global Surveyor Data from 1996. Temperature  $T$ , speed of sound  $a$ , pressure  $P$  and density  $\rho$  are given as follows:

$$T = 249.75 - 0.00222h \quad [K] \quad (39)$$

$$a = \sqrt{\gamma R_m T} \quad [m/s] \quad (40)$$

$$P = 699e^{-0.00009h} \quad [Pa] \quad (41)$$

$$\rho = P/(R_m T) \quad [kg/m^3] \quad (42)$$

where  $\gamma = 1.29$  and  $R_m = 191.8 [(N \cdot m)/(kg \cdot K)]$ .

## III. Aircraft Model Development

Inputs to the aircraft model are assigned as follows:

### III.A. Aerodynamic Model

Wing semi-span  $b$ , normalized section chord  $\bar{c}$ , area  $S$  are given by:

$$b = 6.25 \quad [m] \quad (43)$$

$$\bar{c} = 1.25 \quad [m] \quad (44)$$

$$S = 7 \quad [m^2] \quad (45)$$

The normalized angular rates are given by:

$$\bar{p} = \frac{pb}{2V_{air}} \quad [rad/s] \quad (46)$$

$$\bar{q} = \frac{q\bar{c}}{2V_{tas}} \quad [rad/s] \quad (47)$$

$$\bar{r} = \frac{rb}{2V_{tas}} \quad [rad/s] \quad (48)$$

### III.A.1. Longitudinal Coefficients

Correct moment coefficients for CG offset are obtained by:

$$\begin{bmatrix} C_x \\ C_z \end{bmatrix} = \begin{bmatrix} -\cos \alpha & \sin \alpha \\ -\sin \alpha & -\cos \alpha \end{bmatrix} \begin{bmatrix} C_D \\ C_L \end{bmatrix} \quad (49)$$

$$C_m = (C_{m_{basic}} + \Delta C_{m_{RV_{sym}}} + \Delta C_{m_{dyn}}) + \begin{bmatrix} -\Delta Z_{CG} & \Delta X_{CG} \end{bmatrix} \begin{bmatrix} C_x \\ C_z \end{bmatrix} \quad (50)$$

Where CG offsets  $\Delta X_{CG}$ ,  $\Delta Y_{CG}$ , and  $\Delta Z_{CG}$  are represented in Equation (17), (18), and (19). Force coefficients are obtained by:

$$C_L = C_{L_{basic}} + \Delta C_{L_{RV_{sym}}} + \Delta C_{L_{dyn}} \quad (51)$$

$$C_D = C_{D_{basic}} + \Delta C_{D_{RV_{sym}}} + \Delta C_{D_{dyn}} \quad (52)$$

Where basic coefficients  $C_{L_{basic}}$ ,  $C_{D_{basic}}$ , and  $C_{m_{basic}}$  are computed by looking up tables with information obtained for the ARES vehicle:

$$C_{L_{basic}} = 2DLookup(mach.basic, alphasched.basic, CL.basic, M, \alpha) \quad (53)$$

$$C_{D_{basic}} = 2DLookup(mach.basic, alphasched.basic, CD.basic, M, \alpha) \quad (54)$$

$$C_{m_{basic}} = 2DLookup(mach.basic, alphasched.basic, Cm.basic, M, \alpha) \quad (55)$$

Where, for the basic coefficients, mach number abscissa vector *mach.basic*, angle of attack abscissa vector *alphasched.basic*, lift coefficient table *CL.basic*, drag coefficient table *CD.basic*, and pitching moment coefficient table *Cm.basic* are specified by the CFI (competition furnished information) that the Mathworks provided. Symmetric ruddervator coefficients  $\Delta C_{L_{RV_{sym}}}$ ,  $\Delta C_{D_{RV_{sym}}}$ , and  $\Delta C_{m_{RV_{sym}}}$  are also computed by looking up tables:

$$\Delta C_{L_{RV_{sym}}} = 3DLookup(mach.drvs, alphasched.drvs, drvsched, CL.drvs, M, \alpha, RV_{sym}) \quad (56)$$

$$\Delta C_{D_{RV_{sym}}} = 3DLookup(mach.drvs, alphasched.drvs, drvsched, CD.drvs, M, \alpha, RV_{sym}) \quad (57)$$

$$\Delta C_{m_{RV_{sym}}} = 3DLookup(mach.drvs, alphasched.drvs, drvsched, Cm.drvs, M, \alpha, RV_{sym}) \quad (58)$$

Where, for the symmetric ruddervator coefficients, mach number abscissa vector *mach.drvs*,

angle of attack abscissa vector *alphasched.drvs*, symmetric ruddervator abscissa vector *drvssched*, lift coefficient table *CL.drvs*, drag coefficient table *CD.drvs*, and pitching moment coefficient table  *Cm.drvs* are specified by the CFI. Symmetric ruddervator *RV<sub>sym</sub>* is represented in Equation (13).

Dynamic coefficients are obtained by:

$$\Delta C_{L_{dyn}} = CL.dyn \quad (59)$$

$$\Delta C_{D_{dyn}} = CD.dyn \quad (60)$$

$$\Delta C_{m_{dyn}} = Cm.q \cdot \bar{q} \quad (61)$$

Where, for the dynamic coefficients, lift coefficient table *CL.dyn*, drag coefficient table *CD.dyn*, and  $\frac{dC_m}{dq}$  table *Cm.q* are specified by the CFI.

### III.A.2. Lateral Coefficients

Correct moment coefficients for CG offset are obtained by:

$$\begin{aligned} C_l &= (C_{l_{basic}} + \Delta C_{l_{RVdiff}} + \Delta C_{l_{Ail}} + \Delta C_{l_{dyn}}) + \begin{bmatrix} 0 & \Delta Z_{cg} & -\Delta Y_{cg} \end{bmatrix} \begin{bmatrix} C_X \\ C_Y \\ C_Z \end{bmatrix} \\ C_n &= (C_{n_{basic}} + \Delta C_{n_{RVdiff}} + \Delta C_{n_{Ail}} + \Delta C_{n_{dyn}}) + \begin{bmatrix} \Delta Y_{cg} & -\Delta X_{cg} & 0 \end{bmatrix} \cdot \begin{bmatrix} C_X \\ C_Y \\ C_Z \end{bmatrix} \\ C_Y &= C_{Y_{basic}} + \Delta C_{Y_{RVdiff}} + \Delta C_{Y_{Ail}} + \Delta C_{Y_{dyn}} \end{aligned} \quad (62)$$

Where basic coefficients  $C_{Y_{basic}}$ ,  $C_{l_{basic}}$ , and  $C_{n_{basic}}$  are obtained by:

$$C_{Y\beta} = 2DLookup(mach.basic, alphasched.basic, CYB.basic, M, \alpha) \quad (63)$$

$$C_{Y_{basic}} = C_{Y\beta} \cdot \beta \quad (64)$$

$$C_{l\beta} = 2DLookup(mach.basic, alphasched.basic, ClB.basic, M, \alpha) \quad (65)$$

$$C_{l_{basic}} = C_{l\beta} \cdot \beta \quad (66)$$

$$C_{n\beta} = 2DLookup(mach.basic, alphasched.basic, CnB.basic, M, \alpha) \quad (67)$$

$$C_{n_{basic}} = C_{n\beta} \cdot \beta \quad (68)$$

$$(69)$$

Where, for the basic coefficients,  $\frac{dC_Y}{d\beta}$  table *CYB.basic*,  $\frac{dC_l}{d\beta}$  table *ClB.basic*, and  $\frac{dC_n}{d\beta}$  table

*CnB.basic* are specified by the CFI.

Differential ruddervator coefficients  $\Delta C_{Y_{RV_{diff}}}$ ,  $\Delta C_{l_{RV_{diff}}}$ , and  $\Delta C_{n_{RV_{diff}}}$  are obtained by:

$$\Delta C_{Y_{RV_{diff}}} = 3DLookup(mach.drva, alphasched.drva, drvssched, CY0.drva, M, \alpha, RV_{diff}) \quad (70)$$

$$\Delta C_{l_{RV_{diff}}} = 3DLookup(mach.drva, alphasched.drva, drvssched, Cl0.drva, M, \alpha, RV_{diff}) \quad (71)$$

$$\Delta C_{n_{RV_{diff}}} = 3DLookup(mach.drva, alphasched.drva, drvssched, Cn0.drva, M, \alpha, RV_{diff}) \quad (72)$$

Where, for the differential ruddervator coefficients, mach number abscissa vector *mach.drva*, angle of attack abscissa vector *alphasched.drva*, differential ruddervator abscissa vector *drvssched*, side force coefficient table *CY0.drva*, rolling moment coefficient table *Cl0.drva*, and yawing moment coefficient table *Cn0.drva* are specified by the CFI. Differential ruddervator *RV<sub>diff</sub>* is represented in Equation (14).

Aileron coefficients are obtained by:

$$\Delta C_{Y_{Ail}} = 3DLookup(mach.dail, alphasched.dail, dailsched, CY0.dail, M, \alpha, Ail) \quad (73)$$

$$\Delta C_{l_{Ail}} = 3DLookup(mach.dail, alphasched.dail, dailsched, Cl0.dail, M, \alpha, Ail) \quad (74)$$

$$\Delta C_{n_{Ail}} = 3DLookup(mach.dail, alphasched.dail, dailsched, Cn0.dail, M, \alpha, Ail) \quad (75)$$

Where, for the aileron coefficients, mach number abscissa vector *mach.dail*, angle of attack abscissa vector *alphasched.dail*, aileron abscissa vector *dailsched*, side force coefficient table *CY0.dail*, rolling moment coefficient table *Cl0.dail*, and yawing moment coefficient table *Cn0.dail* are specified by the CFI.

Dynamic coefficients are obtained by:

$$C_{Y_{dyn}} = CY0.dyn \quad (76)$$

$$C_{l_{dyn}} = \frac{2V_{tas}}{b}(Cl0.p \cdot p + Cl0.r \cdot r) \quad (77)$$

$$C_{n_{dyn}} = \frac{2V_{tas}}{b}(Cn0.p \cdot p + Cn0.r \cdot r) \quad (78)$$

Where side force coefficient table for the dynamic coefficients *CY0.dyn*,  $\frac{d(Cl0)}{dp}$  table *Cl0.p*,  $\frac{d(Cl0)}{dr}$  table *Cl0.r*,  $\frac{d(Cn0)}{dp}$  table *Cn0.p*, and  $\frac{d(Cn0)}{dr}$  table *Cn0.r* are specified by the CFI.

### III.B. Simulink Implementation

Figure 2 presents a top-level view of the implemented Simulink Model. The model consists of four main subsystems: The actuators model, the 6-DOF model as described in the previous section, the sensor model and the atmosphere.

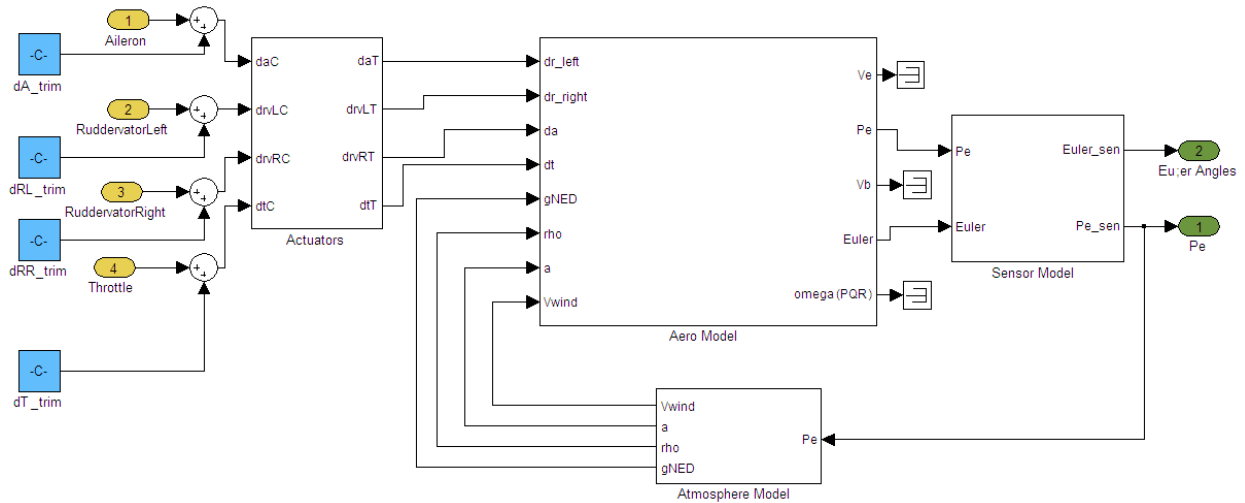


Figure 2. Simulink Model Overview

The actuator model (Figure 3) makes use of a readily available Simulink block in the Aerospace blockset: the second order linear actuator.

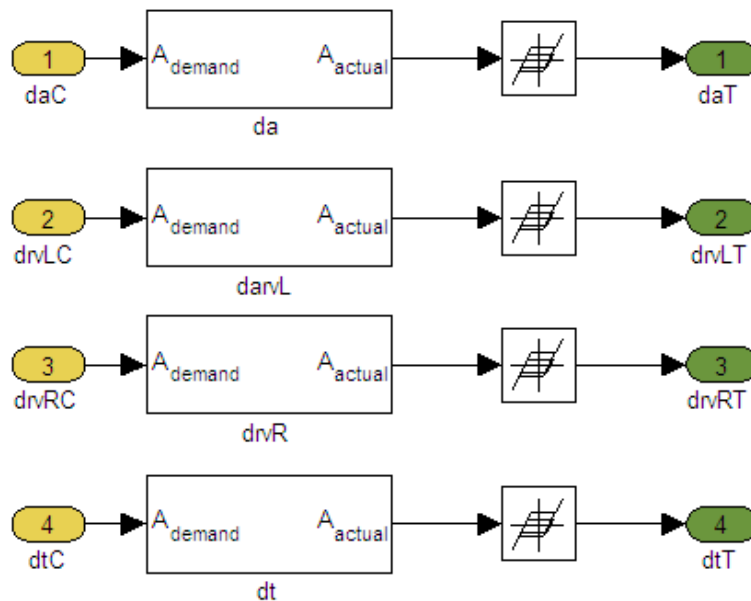


Figure 3. Actuator Model



The aerodynamic model, shown in Figure 4, is the main subsystem and where most of the functionality lies. It consists of six subsystems described below.

- **Air Parameters:** This subsystem, shown in Figure 5 computes the angle of attack  $\alpha$ , the sideslip angle  $\beta$ , the Mach number, the airspeed and the dynamic pressure.
- **Ruddervator:** This subsystem implements equations 14 and 13, to convert ruddervator input into symmetric and differential ruddervator.

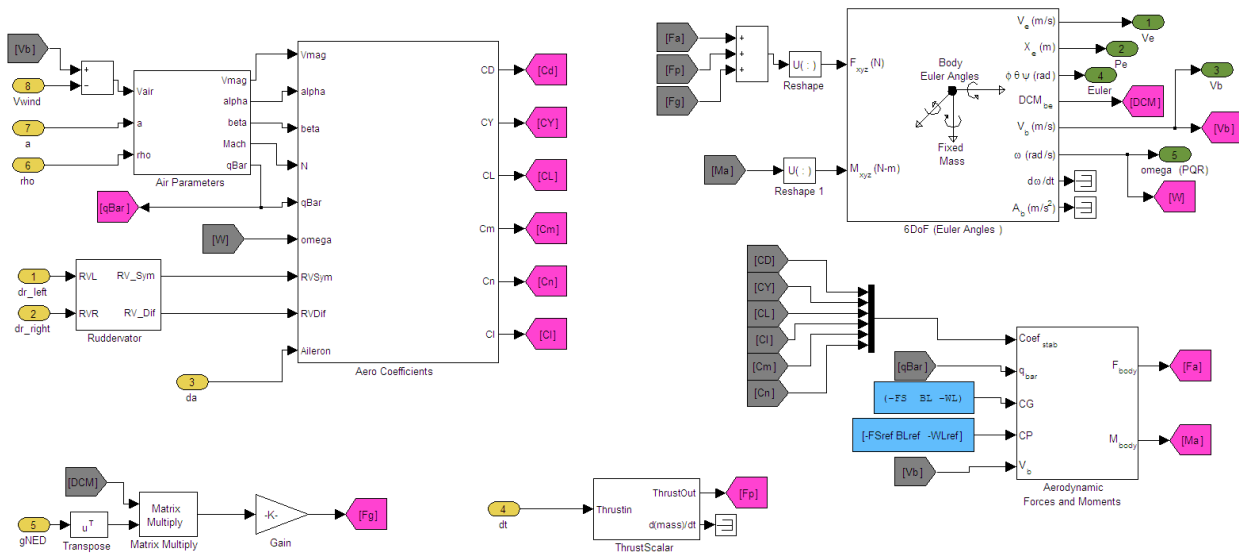


Figure 4. Aerodynamic Model

- **Aerodynamic Coefficients:** This block implements the required table look-ups to compute the aerodynamic coefficients as described in section II.A.5. Figure 6 shows a small part of that subsystem as to compute the lift coefficient  $CL$ .
- **6-DOF Euler Angles:** This block uses a readily available block from the Aerospace blockset. This block implements equations 1, 2 and 3.
- **Aerodynamic Forces and Moments:** This block uses a readily available block from the Aerospace blockset. This block implements equation 6.
- **Thrust Scalar:** This block, shown in Figure 7, implements the engine model as described in section II.A.6 and described in the competition furnished information.

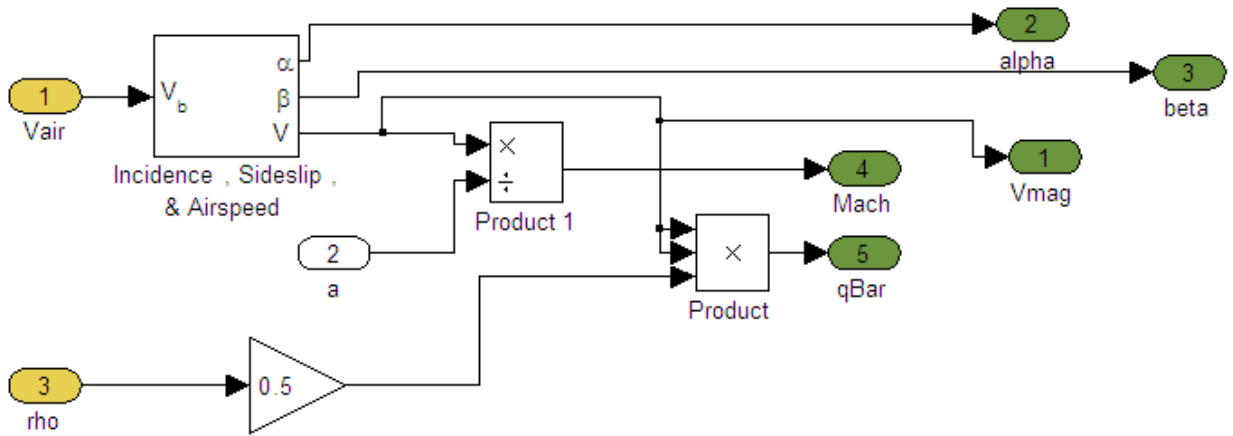


Figure 5. Air Parameters Subsystem

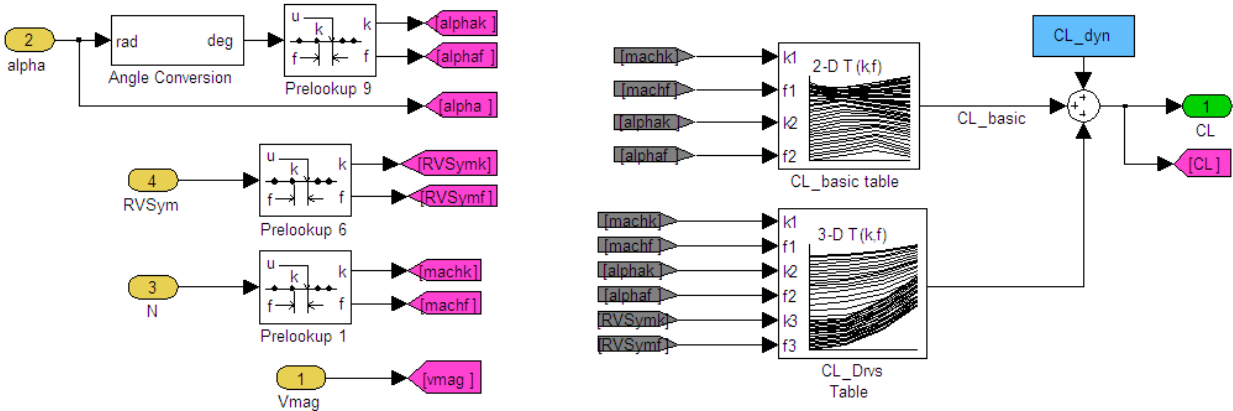


Figure 6. Table Look-Up For Aerodynamic Coefficients Calculation

## IV. Aircraft Model Verification and Validation

The simulink model was validated by testing blocks with known inputs and verifying that the outputs were consistent with the specification data provided by the *MACH-1* RFP. For instance, the Mars atmosphere model, detailed in Section II, shows that Mach number,  $a$ , Temperature,  $T$ , and density,  $\rho$ , are all functions only of altitude. Thus, the atmospheric data was hand calculated at 1000 m., and the outputs compared to the output of the block with a constant 1000 injected at the input.

This was done for each block where it was possible to do so. For validating the Mars flyer model as a whole, an open loop simulation was run with parameters near their trim values for aileron, ruddervators, and throttle. Given an initial condition of 1000 m. altitude, 150 m/s velocity, and a heading of due north, the model demonstrated an exaggerated phugoid

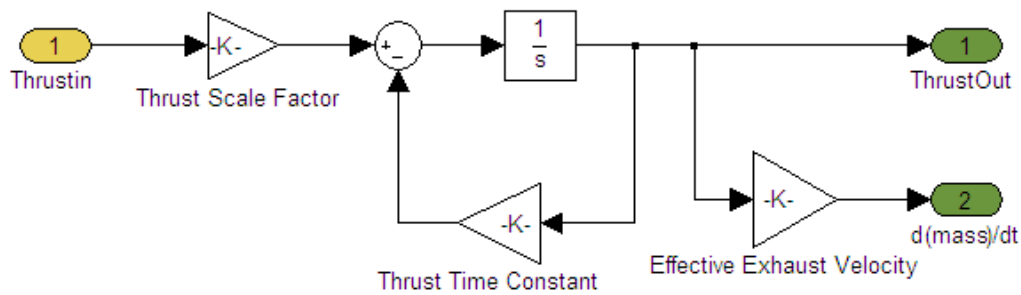


Figure 7. ARES Engine Model

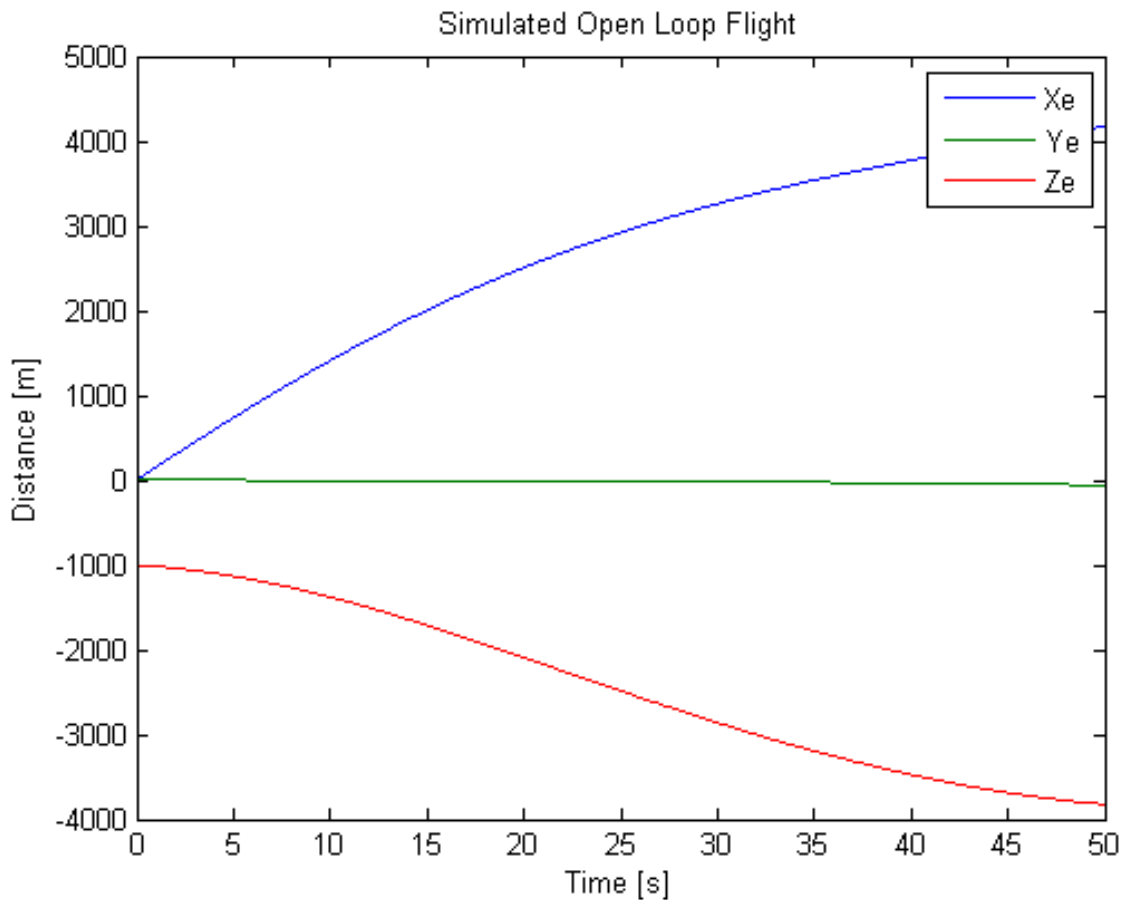


Figure 8. Validation simulation of the Mar Flyer, position [m].

mode and eventual instability after 300 s. or so. However, the gross motions were consistent with flight, that is, the  $X_e$  along track distance simply integrated, and other variables demonstrated expected behavior.

A plot of the open loop simulation is shown in Fig. 8 for the positions, and Fig. 9 for

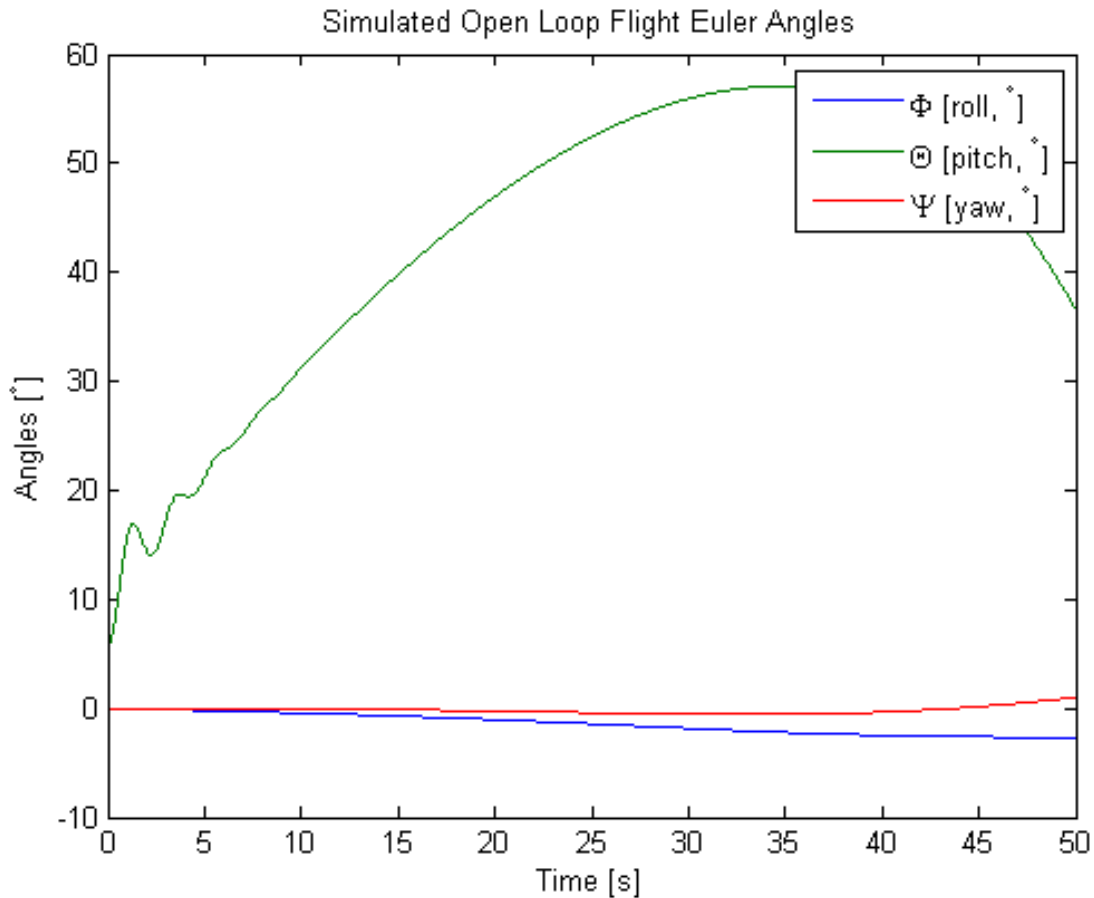


Figure 9. Validation simulation of the Mar Flyer, Euler angles [°].

the Euler angles.

## V. Control Design Specifications

The *MACH-1* challenge has as its goal the design of a control loop, deliverable in ANSI standard C code, running at a control loop rate of 50Hz. While most of the team effort was expended in developing the Mars flyer non-linear model, some effort was made at defining the control problem.

The desired trajectory for the Mars flyer is straight and level flight (constant altitude and heading). The first thing to note is that without loss of generality, the control trajectory can be considered simply to be heading North from the equator at a given altitude. This is because a new set of path coordinates can be defined on the current segment of the trajectory, with the origin at the initial waypoint, and the heading pointed towards the next waypoint.

In these path coordinates, the vehicle appears to be flying due north from the origin of the planetocentric coordinate frame. Note that oblateness of Mars can introduce distortion errors, but for the purpose of control design, this is more than sufficient.

In terms of control design specifications, only a few criteria were used. The first was stability: the Mars flyer should track its constant altitude and heading trajectory without diverging from it. Note that the linearized model of the flyer is unstable, and the non-linear model shows instability in both the phugoid and dutch roll modes. Thus feedback control will be required, at minimum, to stabilize the aircraft.

The other criteria are path regulation: the Mars flyer should be able to reacquire the trajectory line from a cross track error or altitude error of 10 m. regardless of the cause. This indicates robustness, and a disturbance rejection of an impulsive disturbance, requiring a type 1 system. Given the maneuverability of the craft, the time to recover to within 1 m. of the desired trajectory from an impulsive disturbance should be less than 60 seconds. This places a bound on the rise time of the closed loop (linearized) system, which consequently determines a lower limit of the modal natural frequencies of 0.03 rad/s. Note that this also implies a final steady state error of less than 1 m. This determines the minimum loop gain for the system, or requires the addition of integral control.

While these criteria are fairly gentle, they pose a challenge as the system is non-linear. As such, the linear tools will only help us get so far. Using the linear analysis tools, we will make sure that the linear system response satisfies the criteria. However, we will use the simulation to validate that the control system performs as well on the non-linear full 6DoF model.

## VI. Control Design Development

The control design for the *MACH-1* design contest presents both challenges in terms of technical execution, as well as an opportunity to learn to apply the control techniques to a realistic system. The control strategy employed by our team was a simple three part approach. First, the model was trimmed using the SIMULINK tools about the nominal trajectory, then a linear model perturbation model was extracted, also using the SIMULINK tools.

Using the linear model, and assuming the entire state was available, a linear quadratic regulator (LQR) is designed to reject all disturbances from the ARES flyer (such as wind gusts, mismodeling, sensor or actuator noise, etc.). Unfortunately, the entire state is not available for an LQR design, and thus an estimator is required as well. In order to design the estimator, a Kalman filter is designed to estimate the state given the measured outputs

along with a linear plant model.

The feedback gain of the LQR controller,  $u = -K\hat{x}$  is instead applied to the state estimate,  $u = -K\hat{x}$ , forming a linear quadratic Gaussian (LQG) controller. In doing so, all guaranteed stability margins from the LQR controller are lost [1] and stability and performance must be validated via simulation. Note that even if we were able to have access to the full state for feedback, because the true aircraft model is nonlinear, we would still need to validate the control system performance model using simulation.

### VI.A. Trim

In order to generate a valid perturbation model, we must first find a point in the input space where the model is essentially static. In the case of the MACH-1 challenge, this would correspond to straight and level flight, heading due north. See Section ?? for a discussion of why any straight and level trajectory can be viewed as being located at the origin of the planetocentric coordinate frame, headed due north.

A typical altitude and airspeed combination are selected (in this case: 1000 m. and 150 m/s), and the MATLAB *Control Design* tool is invoked. Within the operating point, states are selected as known, unknown but in steady state, or not within the trim solution. For instance, the  $Pe_x$  (position on Mars, X-axis) will wind-up, simply integrating the body-frame velocity,  $u$ , and will be neither known nor steady state.  $Pe_z$ , the planetocentric altitude, however, is set to -1000 m. as known ( $z$  is positive down), and also in steady state. Once the model is generating trim points, it is easy to build a 2-D map of both velocities (ranging from 110 m/s to 190 m/s) and altitudes that can be used to gain schedule the linear controller.

This was not done, as we confined ourselves to a single path, straight and level, due north, at 1000 m. and 150 m/s. With more time, and a better understanding of the control design issues, this would be fleshed out. While we were able to eventually generate a trim condition for our model, simulating from that trim condition did not show the characteristics that we had hoped for. We believe that our trim points were not correct, and this is throwing the rest of the control design process off.

### VI.B. Linearization

Given a trim condition for straight and level flight, a linear set of perturbation equations can be extracted by the MATLAB *Control and Estimation* tool. Note that the inputs to this linear state space model are the *perturbations* to the control surfaces (i.e.:  $\delta a$ ,  $\delta R_R$ ,  $\delta R_L$ , and  $\delta T$ ). That is, the actual values going into the non-linear simulation inputs are the sum of the trim inputs plus the perturbation inputs. Whereas the linear state space model is driven

only by the perturbation inputs centered around 0.

The linearization process produces a model that has 19 states, with four inputs (the perturbations on the control surfaces) and six outputs (the planetocentric positions and three euler angles). Note that we could have included the three rates and the three body fixed velocities as well, but we chose to ignore those outputs, as they do not come into the control problem. In the end, we feel that the linearized model is not a very good one, and does not stabilize well using LQR control.

Looking at the eigenvalues of the linearized model, we can see several things. Firstly, there are some very fast modes that are quite well damped and come from the actuator dynamics. For the sake of control design, these can be safely ignored. Looking closer at the origin, there are three poles on the origin, indicating straight integration (rigid body mode of the vehicle). There are damped oscillations, which correspond to the short period mode, and a few unstable, but very slow modes (indicating dutch roll and phugoid modes). The eigenvalues and damping ratios of the linear system are listed in Table 1.

Eigenvalue	Damping	Frequency (rad/s)
0.00065	-1	0.00065
0.00056	-1	0.00056
0 (x3)		0
-0.00104	1	0.00104
$-0.00112 \pm 0.0642j$	0.0175	0.0642
$-0.56 \pm 2.82j$	0.195	2.87
-5	1	5
$-132 \pm 135j$ (x3)	0.7	188
-1070	1	1070
-1380	1	1380

Table 1. Damping characteristics of linearized system

## VI.C. LQR control

With a trimmed point, and a linearized perturbation model, a regulator is needed to keep the vehicle tracking the designed path (in this case, straight and level). The first thing to note is that there are only three output variables that need to be regulated:  $\delta Y$ ,  $\delta Z$ , and  $\delta \Psi$ . That is, given that we have rotated our path dynamics such that we are the nominal altitude and heading required, a local coordinate frame on that path will have the aircraft flying along the x-axis, and hold the cross track error, altitude error, and heading error to 0.

Given this output regulator structure, a linear quadratic regulator (LQR) design is very

appropriate. The LQR controller uses full state feedback to minimize the cost function:

$$J = \int_0^{\infty} (x^T Q x + u^T R u) dt \quad (79)$$

which has the feedback control law of  $u = -K\vec{x}$ ,  $K$  is given by:

$$K = R^{-1} B^T P \quad (80)$$

where  $B$  is the input matrix in the linear equations, and  $P$  is the solution to the algebraic Riccati equation:

$$A^T P + P A - P B R^{-1} B^T P + Q = 0 \quad (81)$$

In the case of the *MACH-1* challenge,  $Q$  and  $R$  are determined using Bryson's rule. That is:

$$\begin{aligned} Q &= c^T \text{diag} \left( \frac{1}{y_{\max}^2} \right) c \\ R &= \text{diag} \left( \frac{1}{u_{\max}^2} \right) \end{aligned} \quad (82)$$

Where  $y_{\max}$  is the vector of maximum allowable deviations from the flight path, and  $u_{\max}$  is the maximum allowable control use for each actuator. For an excellent treatment on LQR control, see [10] and [12]. In the specific case of the challenge, the only regulation that was desired was within the  $Y$ ,  $Z$ , and  $\Psi$  outputs. Thus,  $Q$  was set to  $c^T \text{diag} \left( \left[ 0 \frac{1}{10^2} \frac{1}{10^2} 0 0 \frac{1}{5 \frac{\pi}{180}^2} \right] \right) c$ , and  $R$  was set to  $\text{diag} \left( \left[ \frac{1}{0.1^2} \frac{1}{0.1^2} \frac{1}{0.1^2} \frac{1}{0.05^2} \right] \right)$ . That is, we would tolerate a 10 meter deviation in cross track or altitude and a  $5^\circ$  deviation in heading for a penalty of  $6^\circ$  on each of the actuators, and half that on the throttle.

Based on this  $Q$  and  $R$ , a gain  $K$  is determined (using full state feedback). A few interesting notes on the gain and the state description from MATLAB: (1) The ailerons are never actuated for straight and level flight, with a gain of zero for every state, (2) The gains are quite large on the euler angle deviations, but (3) small on the rates and even smaller on the position deviations. Given the fact that the gains are based on quantities associated with sensor outputs, an estimator is desirable, but may not be required.

## VII. Control Design Verification and Validation

While using the LQR controller based on a linearized model is a tried and true technique within the control industry, all performance guarantees are lost once the underlying system is non-linear. Extensive testing needs to be done to quantify the performance of the feedback loop on the actual system.



The first stage of verification and validation is to validate the feedback loop on the linearized system of which it was designed. This should demonstrate that the ideal performance is good enough to meet the specifications determined in Section V. Excessive overshoot, or other poorly behaved modes should be addressed at this point until a satisfactory closed loop response has been achieved. Closed loop eigenvalues can be inspected, and linear simulations used to visualize the performance.

The second stage of verification and validation consists of placing the feedback control system on the full 6DoF non-linear simulation, and determining if the actual performance is near that of the linear system performance. Unfortunately, simulation and iteration are the best tools here to tweak the design until a satisfactory solution can be found.

In the case where the system is linearized about several altitude and Mach number points, each point has a controller designed and validated for that flight regime, and a gain scheduling is used to switch between the different controllers.

Unfortunately, our team was not able to complete the control system design successfully, and thus have not had the chance to validate it on our model. Our attempts at using the LQR controller did not result in a stabilized trajectory. While more time and iterations would have been beneficial, there may very well be a flaw in our approach that we were not able to discover.

## VIII. Conclusion

We have presented our methodology for the *MACH-1* challenge. We used the supplied specifications to design a complete 6 degree of freedom simulation of the Mars flyer, complete with Martian atmosphere and gravity. We used SIMULINK to construct the simulation, and validated the model both at the individual block level as well as the system level.

Using this model, we found a trim point within the specified trajectory bounds, and linearized the model at that trim condition. We attempted to design an LQR control based on output regulation, but could not get the closed loop system to perform well (or even stabilize).

As a team, we learned many lessons through this contest:

- How to implement a complex Simulink model

Our team had little prior experience setting a complex Simulink model. This project gave team members experience with implementation details such as setting up lookup tables and using built-in Simulink blocks from the aerospace blockset such as the 6-DOF Euler Angle block, and the Aerodynamic Forces and Moments block.

- A flight mechanics background would be beneficial

Our team's background is focused in computer engineering and feedback control. We found at times it would be helpful to have intuition, resulting from a flight mechanics background, about model behavior during simulation. For example, we believe that the instability of our model is the result of an error, but we have not been able to identify its source.

- More time

More time, as always would be helpful. The errors that were hardest to find were signal dimension mismatches which, once identified could easily be rectified using the Reshape block. We found that we can find a trim point if we eliminated actuator and sensor error blocks.

In the end, we failed at the task of designing a C-code autopilot routine that could be handed to the judges, and even failed to find a stabilizing controller. However, the contest was always more about process than about results, and to that end we feel we have learned a great deal and have a very healthy respect for the flight control engineers working on the Mars flyer.

## **Acknowledgements**

This contest was quite a stretch for our group, and there were many helpful individuals along the way which contributed in ways large and small. Specifically, we would like to acknowledge the help of Matt Jardin, who in addition to putting this contest together, spent many hours answering our questions and helping us with the inevitable pitfalls along the way. Additionally, we would like to acknowledge Sheldon Logan, a fellow student at UCSC who was originally part of the team, helped with the coefficient modeling, but in the end withdrew from the project.

## Appendix : CFI Data

### Mass Properties

$$m_{init} = 100 \quad [kg] \quad (83)$$

$$I_{init} = \begin{bmatrix} 270 & 0 & 0 \\ 0 & 190 & 0 \\ 0 & 0 & 460 \end{bmatrix} \quad [kg \cdot m^2] \quad (84)$$

$$FS_{ref} = 1.2669 \quad [m] \quad (85)$$

$$FS = 1.2650 \quad [m] \quad (86)$$

$$BL_{ref} = 0 \quad [m] \quad (87)$$

$$BL = 0 \quad [m] \quad (88)$$

$$WL_{ref} = 0.3131 \quad [m] \quad (89)$$

$$WL = 0.2504 \quad [m] \quad (90)$$

### Engine Model

$$T_{thrust} = 5 \quad [s^{-1}] \quad (91)$$

$$K_{thrust} = 250 \quad [N] \quad (92)$$

$$A_{thrust} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad (93)$$

$$l_{thrust} = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}^T \quad [m] \quad (94)$$

$$V_{effex} = 450000 \quad (95)$$

## Error Model for $x$ and $y$

$$ANP = 0.001 \times 0.376 \times 9.81 \quad [m^2/s^4] \quad (96)$$

$$XNP = 0.5 \quad [m^2] \quad (97)$$

$$VNP = 0.5 \quad [m^2/s^2] \quad (98)$$

$$\mathbf{A} = \begin{bmatrix} 0.99 & 0.0184 & -0.0002 & -0.001596 \\ -0.002555 & 0.9992 & -0.02 & -0.000845 \\ 0.0001986 & 8.353 \times 10^{-5} & 0.9998 & 8.353 \times 10^{-5} \\ 0.0009716 & -0.002436 & 0 & 0.9974 \end{bmatrix} \quad (99)$$

$$\mathbf{B} = \begin{bmatrix} 0.0002 & 0.01 & 0.001596 \\ 0.02 & 0.002555 & 0.000845 \\ 0 & -0.0001986 & -8.353 \times 10^{-5} \\ 0 & -0.0009716 & 0.002436 \end{bmatrix} \quad (100)$$

$$\mathbf{C} = \begin{bmatrix} 0.99 & -0.001579 & 0 & -0.001579 \\ -0.002551 & 0.9992 & 0 & -0.0008433 \\ 0.0009718 & -0.002437 & 0 & 0.9976 \end{bmatrix} \quad (101)$$

$$\mathbf{D} = \begin{bmatrix} 0 & 0.009951 & 0.001579 \\ 0 & 0.002551 & 0.0008433 \\ 0 & -0.0009718 & 0.002437 \end{bmatrix} \quad (102)$$

## Error Model for $z$

$$ANP = 0.001 \times 0.376 \times 9.81 \quad [m^2/s^4] \quad (103)$$

$$ZNP = 0.5 \quad [m^2] \quad (104)$$

$$VNP = 0.5 \quad [m^2/s^2] \quad (105)$$

$$ALTNP = 0.5 \quad [m^2] \quad (106)$$

$$\mathbf{A} = \begin{bmatrix} 0.9883 & 0.01885 & -0.0002 & -0.001154 \\ -0.003472 & 0.9993 & -0.02 & -0.0007021 \\ 0.0002889 & 7.209 \times 10^{-5} & 0.9998 & 7.209 \times 10^{-5} \\ 0.001187 & -0.002488 & 0 & 0.9973 \end{bmatrix} \quad (107)$$

$$\mathbf{B} = \begin{bmatrix} 0.0002 & 0.005849 & 0.001154 & 0.005849 \\ 0.02 & 0.001736 & 0.0007021 & 0.001736 \\ 0 & -0.0001444 & -7.209 \times 10^{-5} & -0.0001444 \\ 0 & -0.0005933 & 0.002488 & -0.0005933 \end{bmatrix} \quad (108)$$

$$\mathbf{C} = \begin{bmatrix} 0.9884 & -0.00114 & 0 & -0.00114 \\ -0.003466 & 0.9993 & 0 & -0.0007007 \\ 0.001187 & -0.002489 & 0 & 0.9975 \end{bmatrix} \quad (109)$$

$$\mathbf{D} = \begin{bmatrix} 0 & 0.005815 & 0.00114 & 0.005815 \\ 0 & 0.001733 & 0.0007007 & 0.001733 \\ 0 & -0.0005934 & 0.002489 & -0.0005934 \end{bmatrix} \quad (110)$$

## Error Model for Angular States

$$RATENP = 0.0625(\pi/180)^2 \quad [rad^2/s^2] \quad (111)$$

$$ANGNP = 0.16(\pi/180)^2 \quad [rad^2/s^2] \quad (112)$$

$$\mathbf{A} = \begin{bmatrix} 0.9852 & -0.02 \\ 0.001611 & 0.9998 \end{bmatrix} \quad (113)$$

$$\mathbf{B} = \begin{bmatrix} 0.02 & 0.01479 \\ 0 & -0.001611 \end{bmatrix} \quad (114)$$

$$\mathbf{C} = \begin{bmatrix} 0.9852 & 0 \end{bmatrix} \quad (115)$$

$$\mathbf{D} = \begin{bmatrix} -0 & 0.01476 \end{bmatrix} \quad (116)$$

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