

Naive Bayes, Laplace Smoothing, and Perceptron Learning

Review Examples

Naive Bayes Model

- Want to model the joint distribution of our features \mathbf{X} and label Y :

$$P(Y, \mathbf{X}) = P(Y = y, X_1 = x_1, X_2 = x_2, \dots, X_d = x_d)$$

- Naive Bayes independence assumption
 - All features are independent of each other, given Y

$$P(Y, \mathbf{X}) = P(Y = y) \prod_{i=1}^d P(X_i = x_i | Y = y)$$

- Choose the most likely Y $y^* = \arg \max_y P(Y = y) \prod_{i=1}^d P(X_i = x_i | Y = y)$
- Maximum Likelihood estimates for model parameters

$$P(X_i = x_i) = \frac{\text{count}(X_i = x_i)}{N}$$

- where $N = \#$ examples in data

Laplace Smoothing

- What if you've never seen feature before?
 - Joint probability becomes 0
 - Just because an event has not happened before, does not mean that it won't ever happen.
 - Use Laplace smoothing for Max Likelihood estimates.
“Pretend you've seen each variable k extra times”

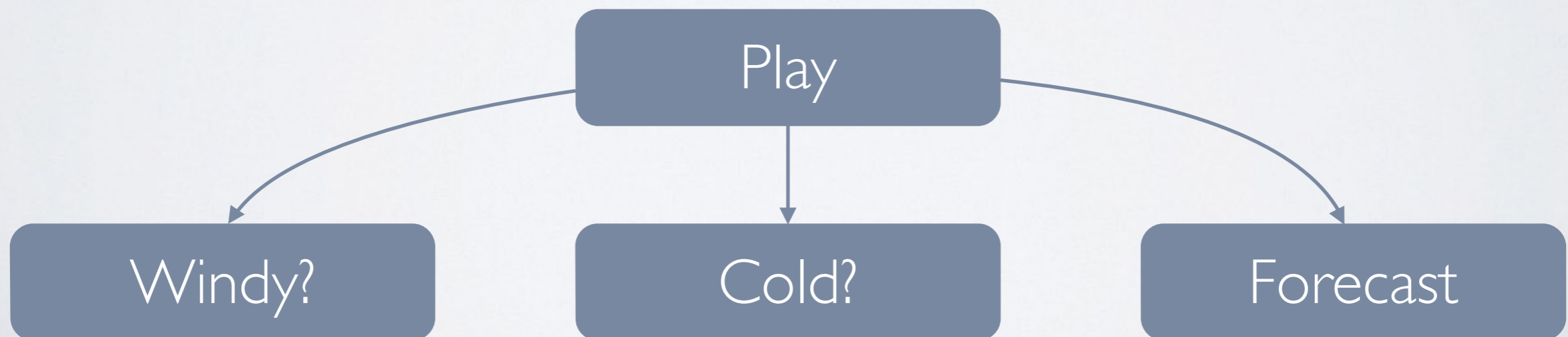
$$P_{Lap,k}(X_i = x_i) = \frac{\text{count}(X_i = x_i) + k}{N + k|X_i|} \quad P_{Lap,k}(X_i = x_i | Y = y) = \frac{\text{count}(X_i = x_i, Y = y) + k}{\text{count}(Y = y) + k|X_i|}$$

- where $|X_i| = \#$ values X_i can take on (i.e. 2 for binary, and k is the Laplace smoothing factor)

NB + Laplace Example

Day	Windy?	Cold?	Forecast	Play
1	T	T	Sunny	T
2	T	T	Cloudy	F
3	T	F	Sunny	T
4	F	T	Rainy	F
5	F	F	Rainy	F
6	T	F	Cloudy	T
7	F	T	Rainy	F
8	F	T	Sunny	T

Weather data and decision to play tennis from 8 different days



NB Estimates w/ Laplace Smoothing

Play	P(Play)
T	$\frac{4 + 1}{8 + 2} = 0.5$
F	$\frac{4 + 1}{8 + 2} = 0.5$

Windy?	Play	P(Windy? Play)
T	T	$\frac{3 + 1}{4 + 2} = 0.67$
T	F	$\frac{1 + 1}{4 + 2} = 0.33$
F	T	$\frac{1 + 1}{4 + 2} = 0.33$
F	F	$\frac{3 + 1}{4 + 2} = 0.67$

Cold?	Play	P(Cold? Play)
T	T	$\frac{2 + 1}{4 + 2} = 0.5$
T	F	$\frac{3 + 1}{4 + 2} = 0.67$
F	T	$\frac{2 + 1}{4 + 2} = 0.5$
F	F	$\frac{1 + 1}{4 + 2} = 0.33$

Forecast	Play	P(Forecast Play)
Sunny	T	$\frac{3 + 1}{4 + 3} = 0.57$
Sunny	F	$\frac{0 + 1}{4 + 3} = 0.14$
Cloudy	T	$\frac{1 + 1}{4 + 3} = 0.29$
Cloudy	F	$\frac{1 + 1}{4 + 3} = 0.29$
Rainy	T	$\frac{0 + 1}{4 + 3} = 0.14$
Rainy	F	$\frac{3 + 1}{4 + 3} = 0.57$

NB + Laplace Example

Using Laplace smoothed ($k=1$) NB estimates, what is the probability that they **will Play**, with **Windy = T**, **Cold = F**, and **Forecast = Rainy** ?

$$\begin{aligned} P(\text{Play}=\text{T}) * P(\text{Windy}=\text{T} \mid \text{Play}=\text{T}) * P(\text{Cold} = \text{F} \mid \text{Play}=\text{T}) * P(\text{Forecast}=\text{Rainy} \mid \text{Play}=\text{T}) \\ = (0.5)(0.67)(0.5) (0.14) \\ = 0.02 \end{aligned}$$

Perceptron Learning

- Prediction function:
$$h(\mathbf{x}) = \text{sign}(\mathbf{w} \cdot \mathbf{x})$$
$$= \begin{cases} +1 & \mathbf{w} \cdot \mathbf{x} \geq 0 \\ -1 & \text{otherwise} \end{cases}$$
- Weight Updates
 - Given:
 - Current weight vector at time t : \mathbf{w}_t
 - Example at time $t+1$: (\mathbf{x}, y^*)
 - Update
 - If prediction correct ($h(\mathbf{x}) = y^*$), $\mathbf{w}_{t+1} = \mathbf{w}_t$
 - Else, $\mathbf{w}_{t+1} = \mathbf{w}_t + (\alpha y^*)\mathbf{x}$
 - α is learning rate (or step size)

Perceptron Example

- Given initial weight vector $\mathbf{w}_1 = \langle 1, 0, 2 \rangle$

What is the weight vector after seeing both of the following two examples (assume learning rate of 1)?

$$(\langle 1, 4, -1 \rangle, +1)$$

$$(\langle -1, 1, 0 \rangle, -1)$$

Perceptron Example

- Example 1: $(\langle 1, 4, -1 \rangle, +1)$ $\mathbf{w}_1 = \langle 1, 0, 2 \rangle$

$$\begin{aligned}h(\mathbf{x}_1) &= \text{sign}(\mathbf{w}_1 \cdot \mathbf{x}_1) \\ &= \text{sign}(1(1) + 0(4) + 2(-1)) \\ &= \text{sign}(-1) \\ &= -1\end{aligned}$$

- Incorrect $h(\mathbf{x}_1) = -1 \neq y_1^*$
- Update weights: $\mathbf{w}_2 = \mathbf{w}_1 + \alpha y_1^*(\mathbf{x}_1)$
$$\begin{aligned}&= \langle 1, 0, 2 \rangle + 1(1)\langle 1, 4, -1 \rangle \\ &= \langle 2, 4, 1 \rangle\end{aligned}$$

Perceptron Example

- Example 1: $(\langle -1, 1, 0 \rangle, -1)$ $\mathbf{w}_2 = \langle 2, 4, 1 \rangle$

$$\begin{aligned}h(\mathbf{x}_2) &= \text{sign}(\mathbf{w}_2 \cdot \mathbf{x}_2) \\ &= \text{sign}(2(-1) + 4(1) + 1(0)) \\ &= \text{sign}(2) \\ &= +1\end{aligned}$$

- Incorrect $h(\mathbf{x}_2) = +1 \neq y_2^*$
- Update weights:
$$\begin{aligned}\mathbf{w}_3 &= \mathbf{w}_2 + \alpha y_2^*(\mathbf{x}_2) \\ &= \langle 2, 4, 1 \rangle + 1(-1)\langle -1, 1, 0 \rangle \\ &= \langle 3, 3, 1 \rangle\end{aligned}$$