



*XC Games Present*

**Joe K!k-@\$\$**

Uses RPG Maker XP

Group members: Chuck Chan

**Description:** The player must go through elaborate mazes and complete the storyline to win the game. If the player gets hit by moving boulders and lose a significant amount of health he can lose the game. The player can also lose the game if his whole party dies while facing random enemies. Player can interact with the rich environment by using the spacebar. The goal of the game is to get through the town and defeat your evil girlfriend.

**Background:** A demon has arrived in your town with a couple of idiots and causes a racket outside. While you were in bed with your girlfriend she decides to check it out. She then gets turned into a demon and decides to destroy the world. You decide to go after her. Will you be able to stop her?

**How to play:**

First have rpg maker installed and add all the graphics and sounds in their respective folders.

**Keys:**

Space bar: is to interact

Up, down, left, right: to move

Escape or enter: to go in the menu

ALT+ENTER : Full screen

**Graphics:**

Used original drawings for battlers: Krystle & Eva. 3D rendering images also used from modified models with added on textures and original poses and concepts added. Tileset CN created. Most sprites found online at rpg maker forums.

**Sounds:**

Sounds were extracted from various games and most midis were downloaded from internet sites.

