



PRESENTS:

SURVIVAL: THE GAME

MEMBERS:

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GAME MANUAL

Survival: The Game is a game that tests the player's ability to think strategically to stay alive. Stranded on a deserted island, the player only has the one life he or she is initially given to get off alive. The player's health bar, shown in the top right corner, slowly diminishes over time. In order to gain health back, the player must ration various items found on the island including fruits and animals. The game is won when the player successfully finds his way off the island.

Objects are readily provided to you at the beginning of the game to aid you in staying alive. These include a hatchet, maps, rocks, and a survival book with important hints about what the island holds for the player, although some pages may be missing. To interact with these objects, use the "A" button. Any additional information will be provided to you at that time. Remember that the environment is one big, continuous place, so food will not replenish itself once it has been eaten. Use the food wisely to make it easier on yourself to get off the island.

HOW TO PLAY

The controls for the game are pretty basic. Everything found on the island for the most part can be interacted with in some way. The use of the interact button, "A," with these objects will bring up a display box letting the player know what can be made of the object. For example, once the rocks or axe have been picked up both can be used for hunting food, or chopping down trees to build things. Using everything that the player collects along the way, he or she will come to know what it takes to successfully survive in the wilderness.

BACKGROUND STORY

"Survival: The Game" takes place on a deserted, unmapped island in the Pacific Ocean between the States and Hawaii. You are Jimmy McMillan, returning home from a trip of deep sea snorkeling. Unexpectedly, Jimmy's plane begins to have engine problems and goes down into the middle of the ocean. Jimmy washes ashore a deserted island the lone survivor, and is now faced with the task of getting himself off of the island. This no easy task however as the player who takes control of Jimmy is responsible for keeping him alive by building fires, building shelter, feeding himself either from animals or various fruits found in the islands dangerous jungle. The player succeeds when Jimmy has traversed the jungle, passed through the mountain's cavern, and ascended the mountain to find his way off the island. This is a game of survival though. Jimmy starts at one hundred percent health but that gradually drops unless you keep yourself nourished. There are no extra lives here. One shot is all you get to save yourself or you are lost forever.