

## Grow- The Game

Grow is a game of survival, eat or be eaten.

**Preface:** In a small puddle of spittle an entire world can exist, beyond the power of our human eyes an entire universe of microscopic monsters fight for survival. In one particular scum puddle an infectious virus named Shepatits has corrupted the residents and turned them into evil fiends.

Our Hero Globby is a young amoeba and the only creature left in the puddle still unaffected by the Shepatits master virus. As the only benevolent survivor it's Globby's responsibility to osmose the virus and cure the pond, in order to consume the evil and return the pond to good.

By traversing the challenging and brutal landscapes of the pond and osmosing the evil organisms he encounters Globby will grow in strength, gain new abilities, and use them to defeat Shepatits.

### Interface:

The player interfaces the game through the Keyboard. The player uses the directional buttons to control Globby's movement, the spacebar allows Globby to use his osmosis attack, by devouring his enemies Globby absorbs their nutrients and eventually gains new powers from them. After eating enough enemies the Goopophyte Ejaculation ability becomes available and Globby can shoot blobs of Goop at his enemies to shoot the player presses the control (ctrl) button. After Globby obtains the Demembranous Shield he can use the Shift button to protect himself from enemy goop fire.

### Enemies:

**Multiproboscual Scum Rippers:** Spiky red monsters, they make circular motions around the pond waiting for a chance to stick their victims with one of their many bloodsucking noses.

**Germ Ridden Blood Flukes:** The Blood Flukes wriggle up and down the grimy puddle trying to attack Globby and drain his vital fluids.

**Purple Squirple Erkle Bouncers:** In great masses these bad guys bounce around the area in random directions, blindly trying to injure Globby.

**Grandaddy Purple Poopers:** Spit out Bouncers from the wall, these bad guys ooze out Purple Bouncers and accelerate their mitosis filling the room with deathly purple blobs.

**Yellow Ixthiocyte:** These parasitic scum sharks speed across the puddle trying to munch on Globby's internal organelles, they have a thirst for Golgi Aparati and have three tails to propel them.

Carotenous Aquaplasms: The Aquaplasms frantically scramble around the puddle without direction because they have no central nervous system. Mindlessly their hairs squirm trying to sap life from nearby organisms.

Sir Deathspitter the Green of Squigshire:

This fearsome foe is an enemy from another pond. He is fearsome and highly evolved. Sir Deathspitter unrelentingly vomits swarms of parasitic goo. Globby must avoid Deathspitter's goo in order to get his hits in.

Thizzelle Von Drezius the Glossalous:

Thizzelle is a massive parasite under the viral influence of Shepatitis. He lashes out with his invulnerable and gargantuan tongue to attack Globby. If you can get past his Colossal Glossal (the greek word for tongue) you may find a way to defeat him.

Shepatitis: The ultimate boss of all time! He's bad! He's crazy! He's SHEPATITS! (Derived from Hepatitis C! Don't use needles kids!) Globby was originally part of the same amoeba but he broke off and became a good blob! No real way is known to defeat Shep, but maybe there is a way!