

CNDS 12A 4-13-10

L1

chap: Statements & Control flow

- (1) sequential: Default
execute starts in order
- (2) conditional (Branching)
test a logical conditional,
if true go one way, if
false another
- (3) Iterative (looping)
repeat some statement(s) until
some logical cond. becomes true
or false,

Relational & Logical operators

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<u>Relational OP</u>	<u>name</u>	<u>EX</u>
<	less than	$S < 10$
>	greater than	$S > 10$
==	equals	$S == 10$
<=	less than or eq.	$S <= 10$
>=	greater than or eq.	$S >= 10$
!=	not equal	$S != 10$

<u>Logical OP</u>	<u>name</u>	<u>EX</u>
&&	and	$(1 < 2) \&\& (3 == 4)$
	or	$(1 < 2) (3 == 4)$
!	not	$!(3 == 4)$

Truth Tables:

let a, b be boolean variables

a	b	$a \text{ \&\& } b$	$a \text{ \ \ } b$
T	T	F	F
T	F	F	T
F	T	F	T
F	F	T	T

Binary

a	$\neg a$
F	T
T	F

unary

Note: \parallel is inclusive or i.e.

a or b or possibly both are true.

Another meaning of "or" in English is exclusive or;

a or b , but not both.

Ex. ?

$$\neg ((a \wedge \neg b) \parallel (\neg a \wedge b))$$

OTHER NOTATION:

<u>English</u>	<u>Java</u>	<u>Math</u>	<u>Circuits</u>
a and b	a & b	$a \wedge b$	$a \cdot b$
a or b	a b	$a \vee b$	$a + b$
not a	!a	$\neg a$	\bar{a}

Conditional Starts:

- if
 - if - else
 - switch (Discuss later)
- } Discuss now

if (condition)

 stmt1; ← True Branch

 stmt2;
 ⋮

or

if (condition) {

 stmt1;
 ⋮
 stmtK;] ← True Branch

}

 stmt(K+1);
 ⋮

Defn: Compound Stmt: any list of stmts within braces { ... }.



Ex.

```
int a = 6, b = 5, temp;
```

```
if (a > b) {
```

```
    temp = a;
```

```
    a = b;
```

```
    b = temp;
```

```
}
```

```
System.out.println(a + " " + b);
```

<u>a</u>	<u>b</u>	<u>temp</u>
6	5	-
6	5	6
5	5	6
5	6	6

if with else clause:

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```
if (cond)
    stmt1; ← True branch
else
    stmt2; ← False branch
    stmt3;
    ;
```

or

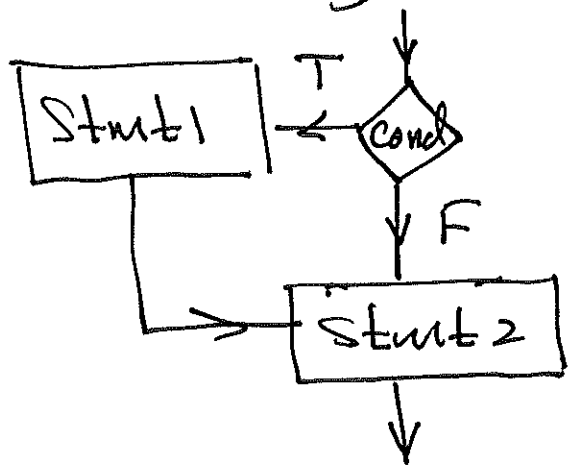
```
if (cond) {
    stmt1;
    ;
    stmt k; } True Branch
else {
    stmt(k+1);
    ;
    stmt l; } False Branch
}
stmt l;
```


Ex.

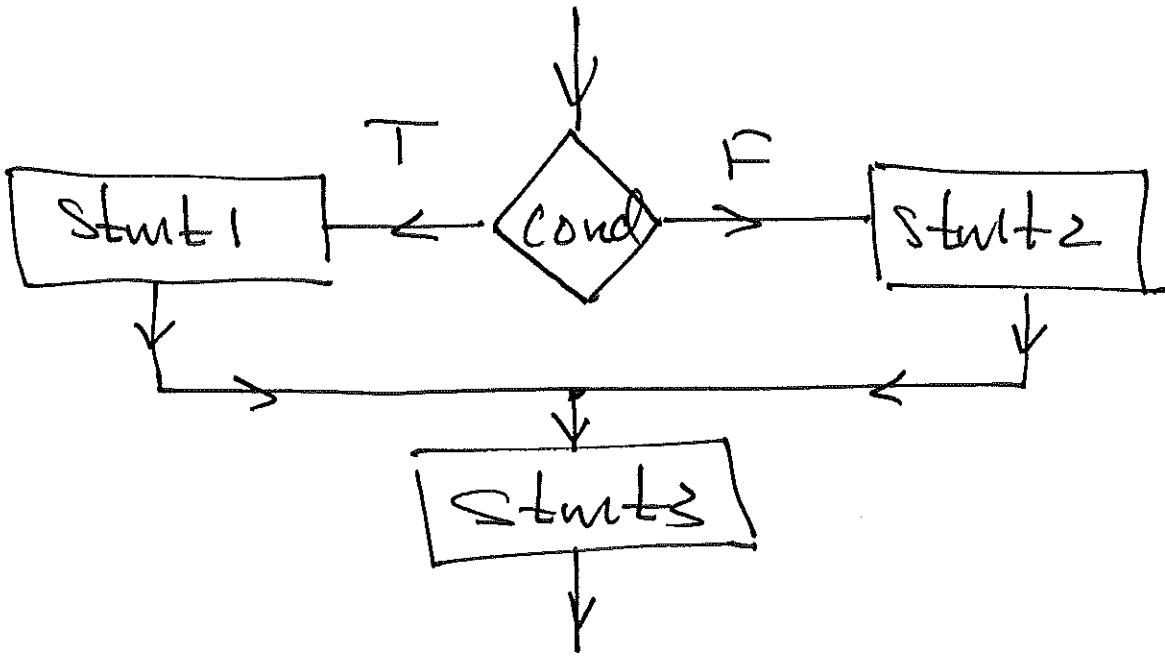
```
int a = 5, b = 6;  
if (a < b)  
    System.out.println(a + " < b");  
else  
    System.out.println(b + " > a");
```

Control flow diagrams:

• if



if - else :



Ex. logical error :

```
if (cond)
    stmt1 ;
    stmt2 ;
stmt3 ;
```

← executed unconditionally

Ex. Syntax error

```
if (cond)
    stmt1;
    stmt2;
else
    stmt3;
    stmt4;
```

Ex. logical error

```
if (cond);
    stmt1; ← unconditional
    stmt2;
```

Ex. style OK if stmt1, stmt2 short

```
if (cond) stmt1;
else stmt2;
```

Ex. OK if really short

```
if (cond) s1; else s2;
```

more style:

```
Ex.  if (cond1)
        if (cond2)
            s1;
        else
            s2;
    s3; } True
```

Ex.

```
if (cond1)
  [S1;
```

```
else
```

```
  if (cond2)
    [S2;
```

```
    else
```

```
      if (cond3)
        [S3;
```

```
        else
```

```
          [S4;
```

Better style:

Ex.

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```
if (cond 1)
    s1;
else if (cond 2)
    s2;
else if (cond 3)
    s3;
else
    s4;
```