

Filtering

One more look at OpAmps

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Winter 2010



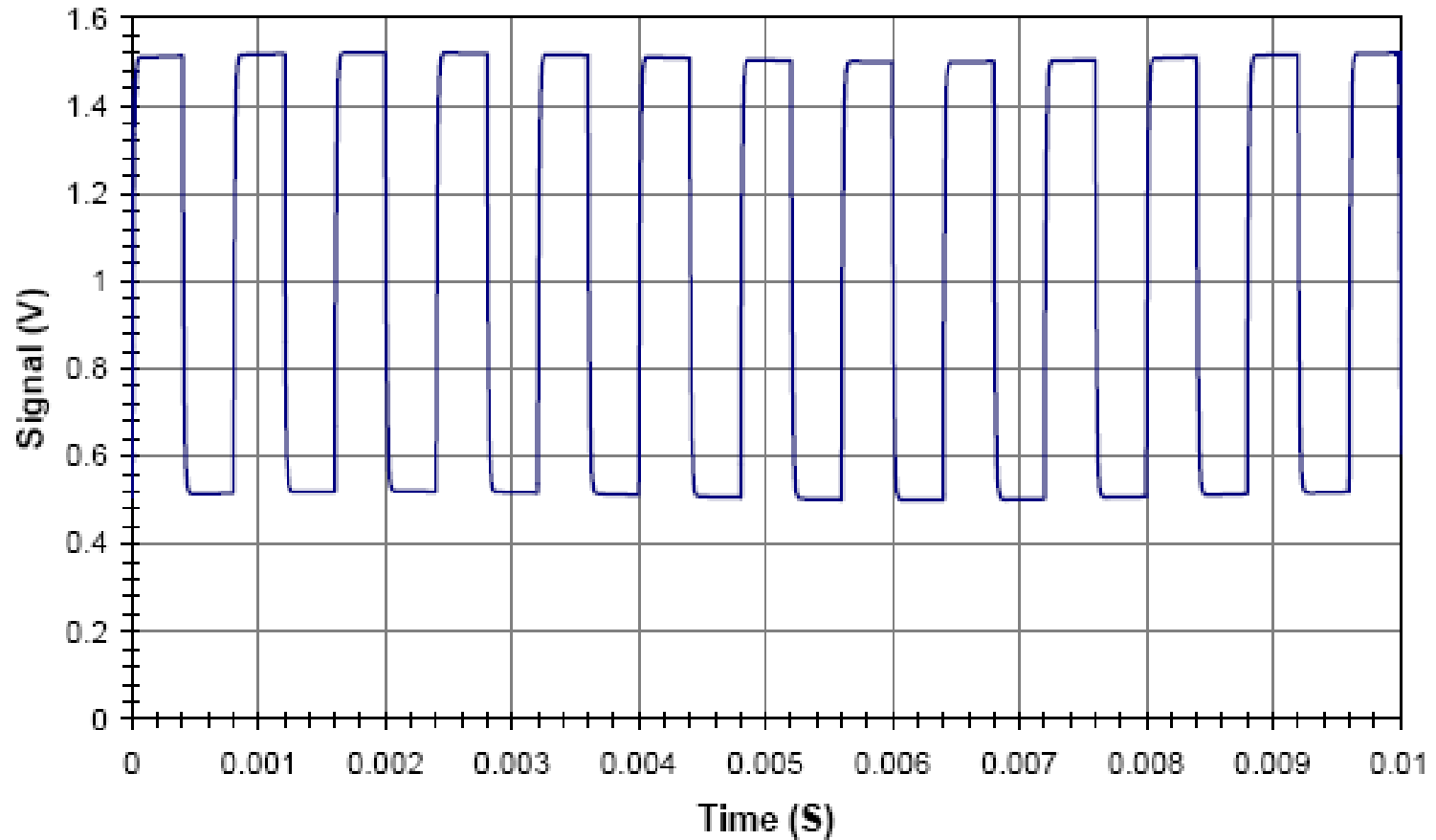
Signal Conditioning

- Amplification
 - Getting a useable signal amplitude?
- Isolation
 - Separating out the interference?
- Identification
 - Which Signal is it?



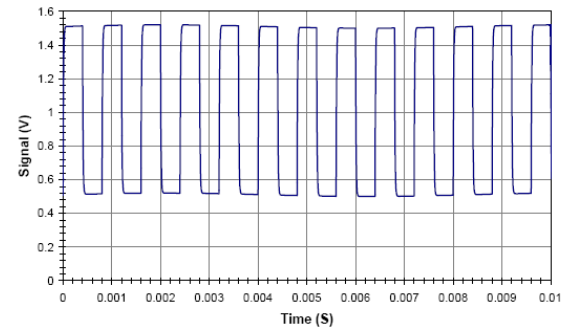
Typical Signal

Typical Signal

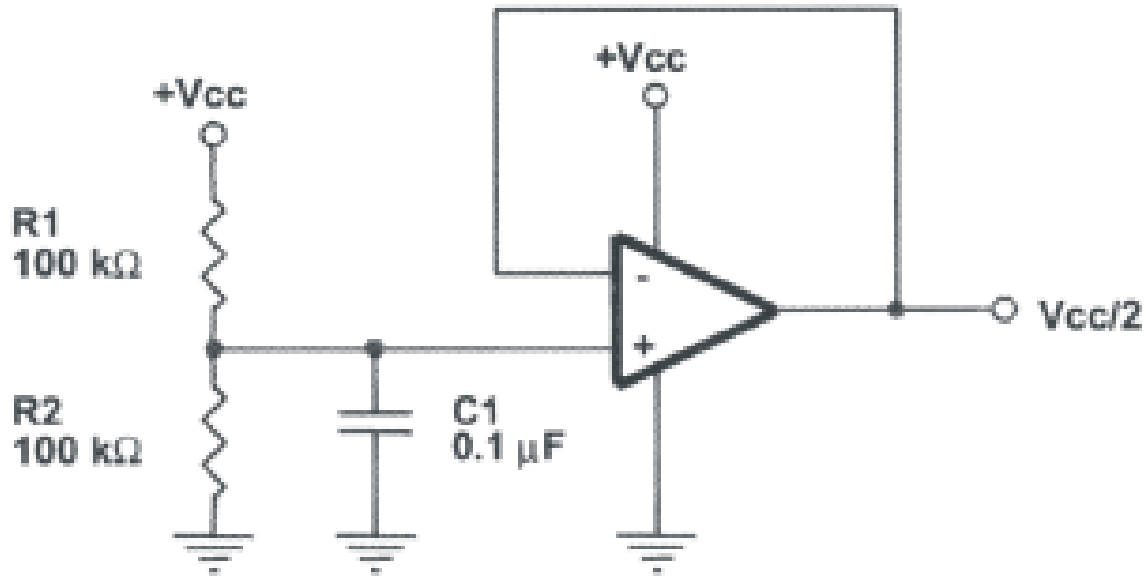


What needs to be done?

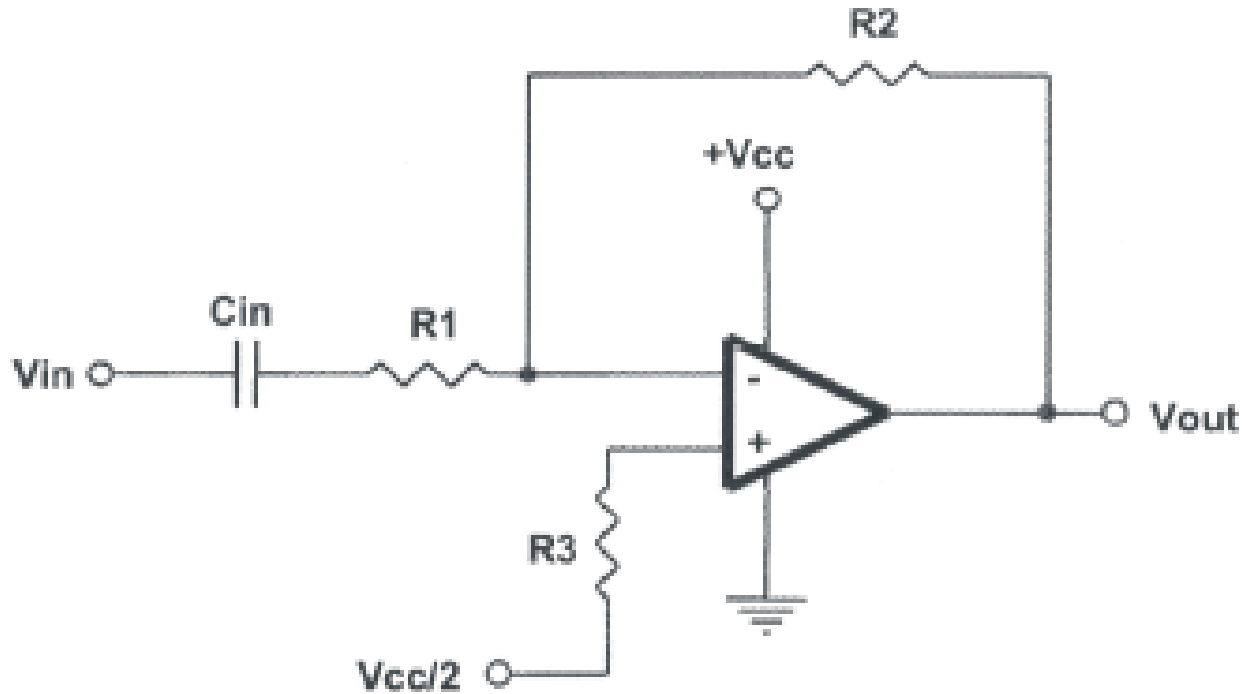
Typical Signal



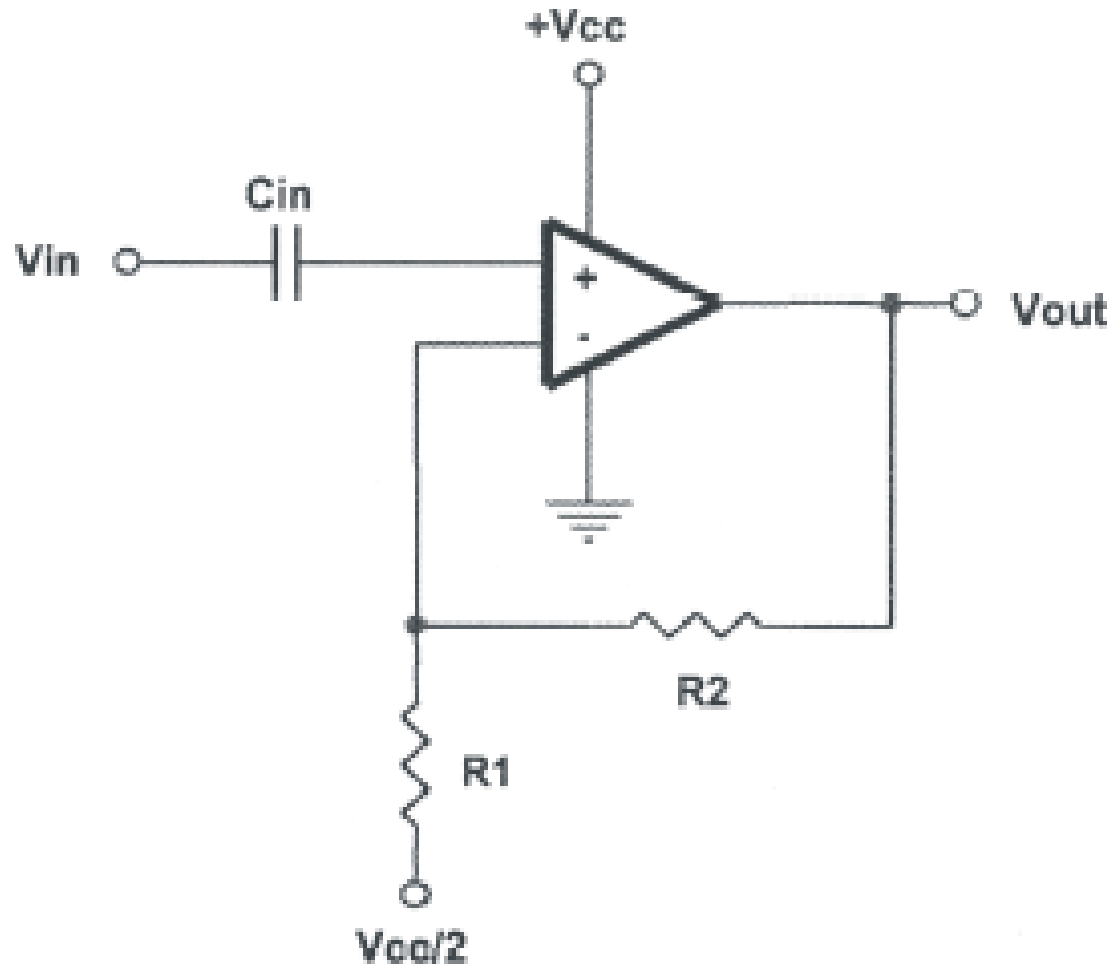
The Virtual Ground Circuit



Inverting Amplifier w/ Virtual Ground



Non-Inverting Amp w/Virtual Ground



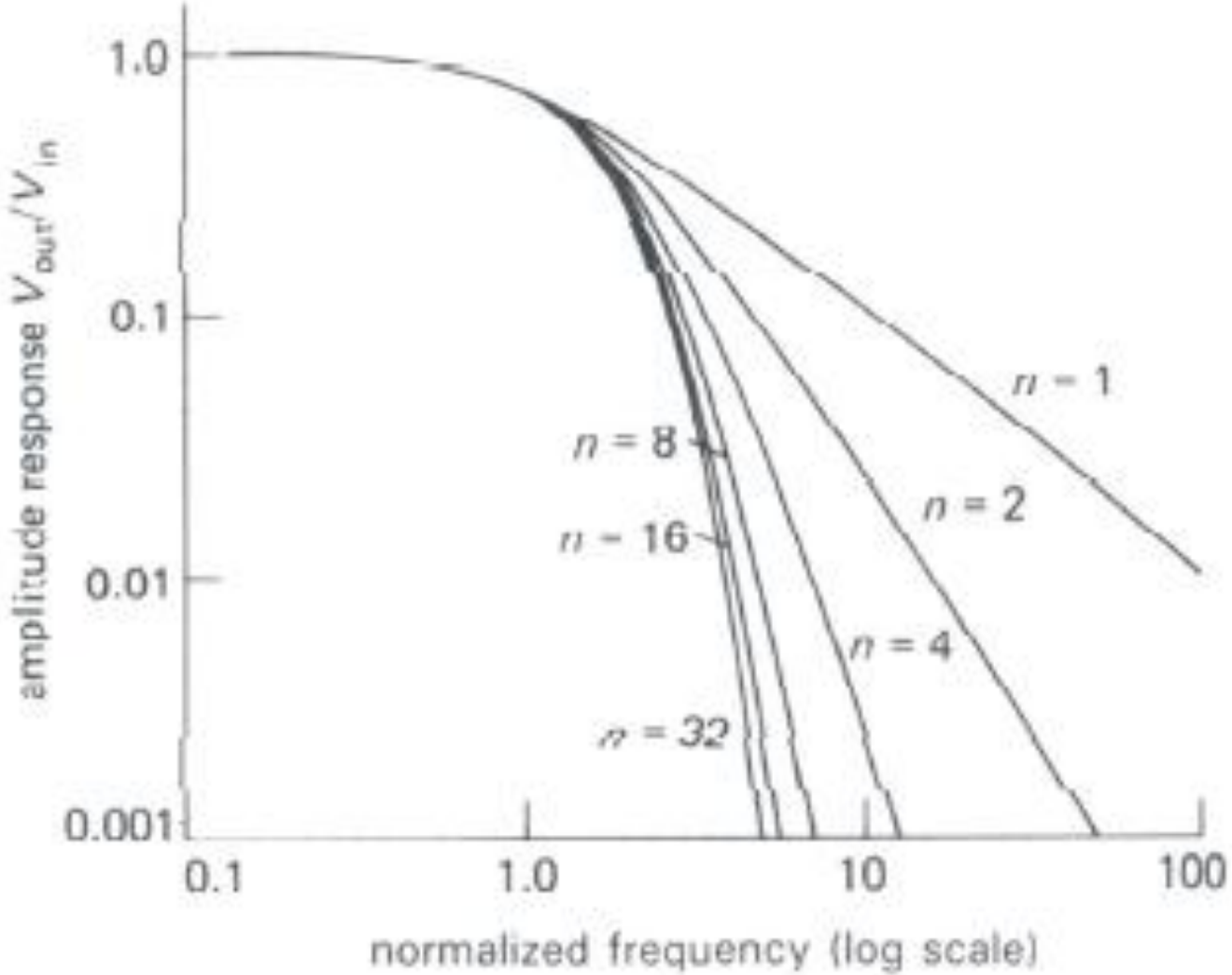
How do we implement a filter?



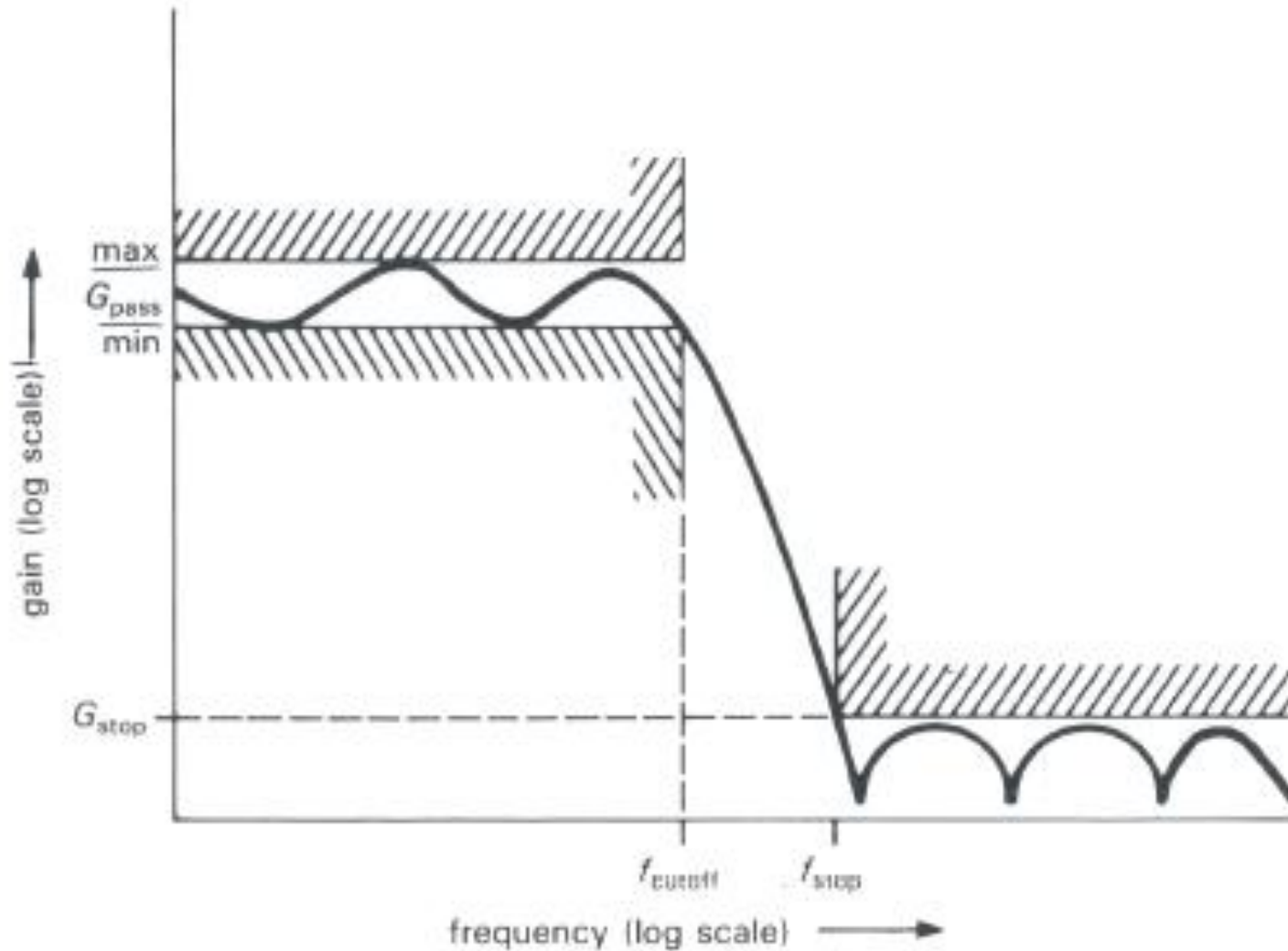
What if we need more attenuation?



Adding Stages to Increase Attenuation



Describing Filter Performance



Filter Types

- **Butterworth**

- Maximally flat: optimizes for pass-band flatness

- **Bessel**

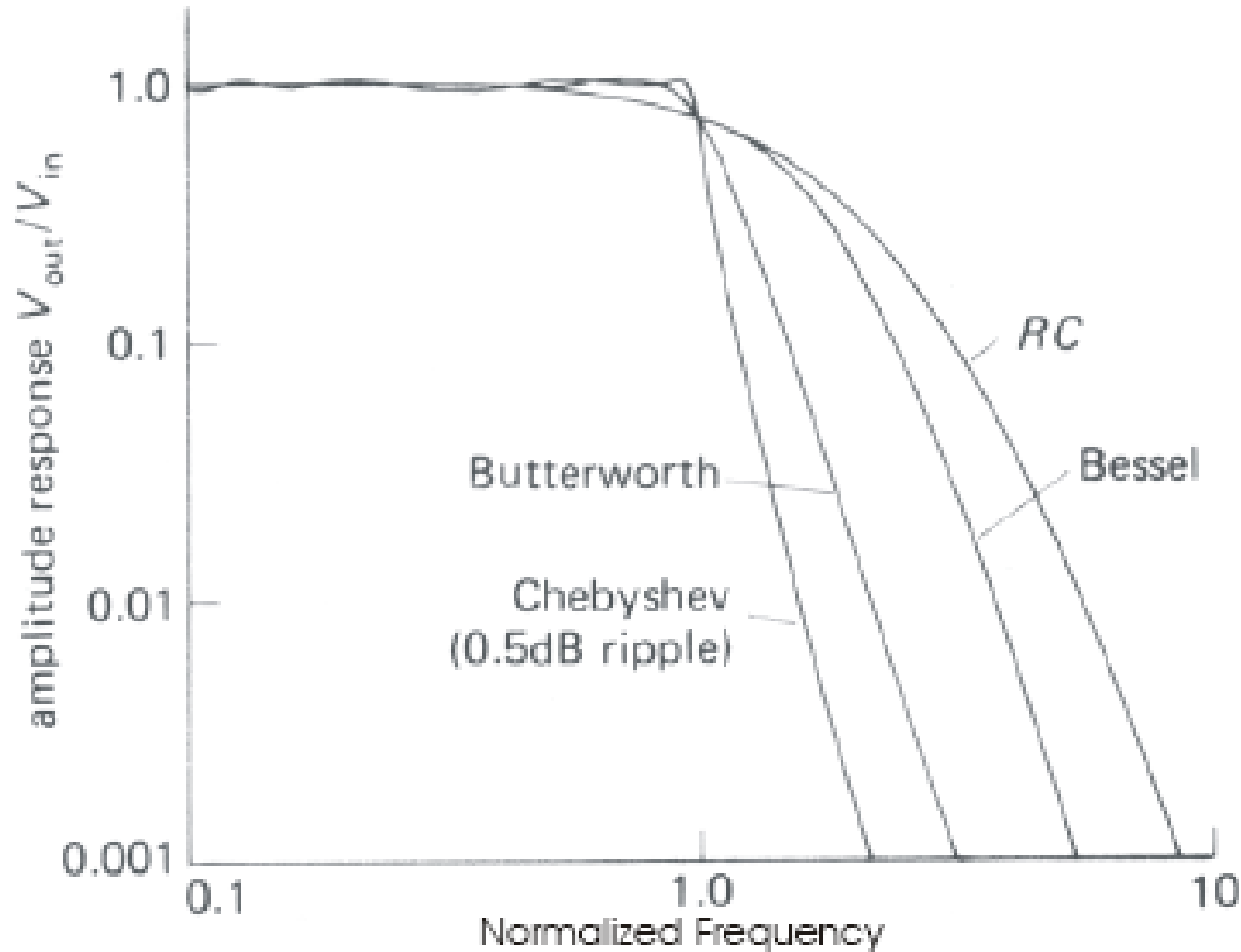
- Linear phase: optimized for constant delay in the pass-band

- **Chebyshev**

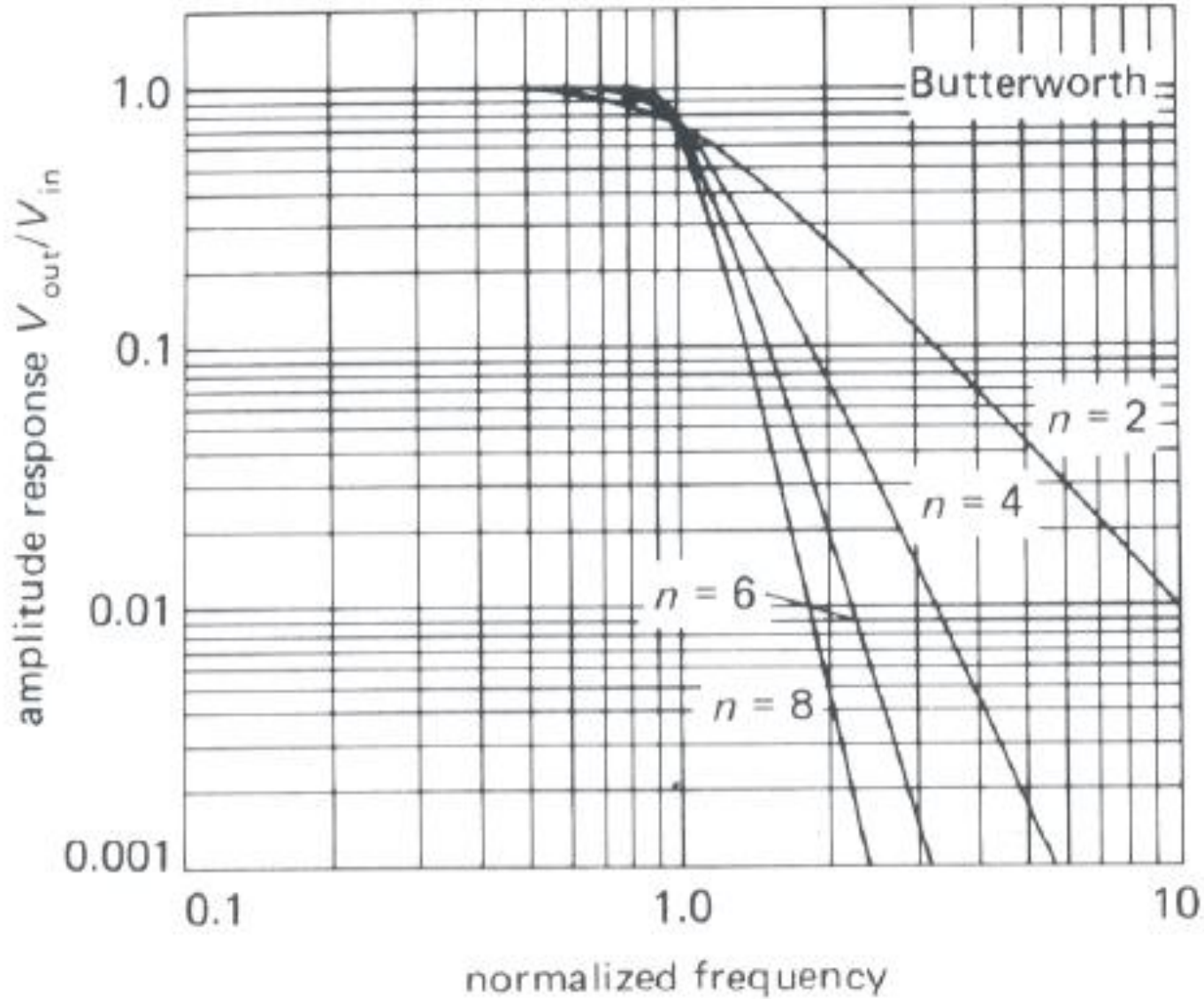
- Trades ripple in the pass-band for steepness of the rolloff



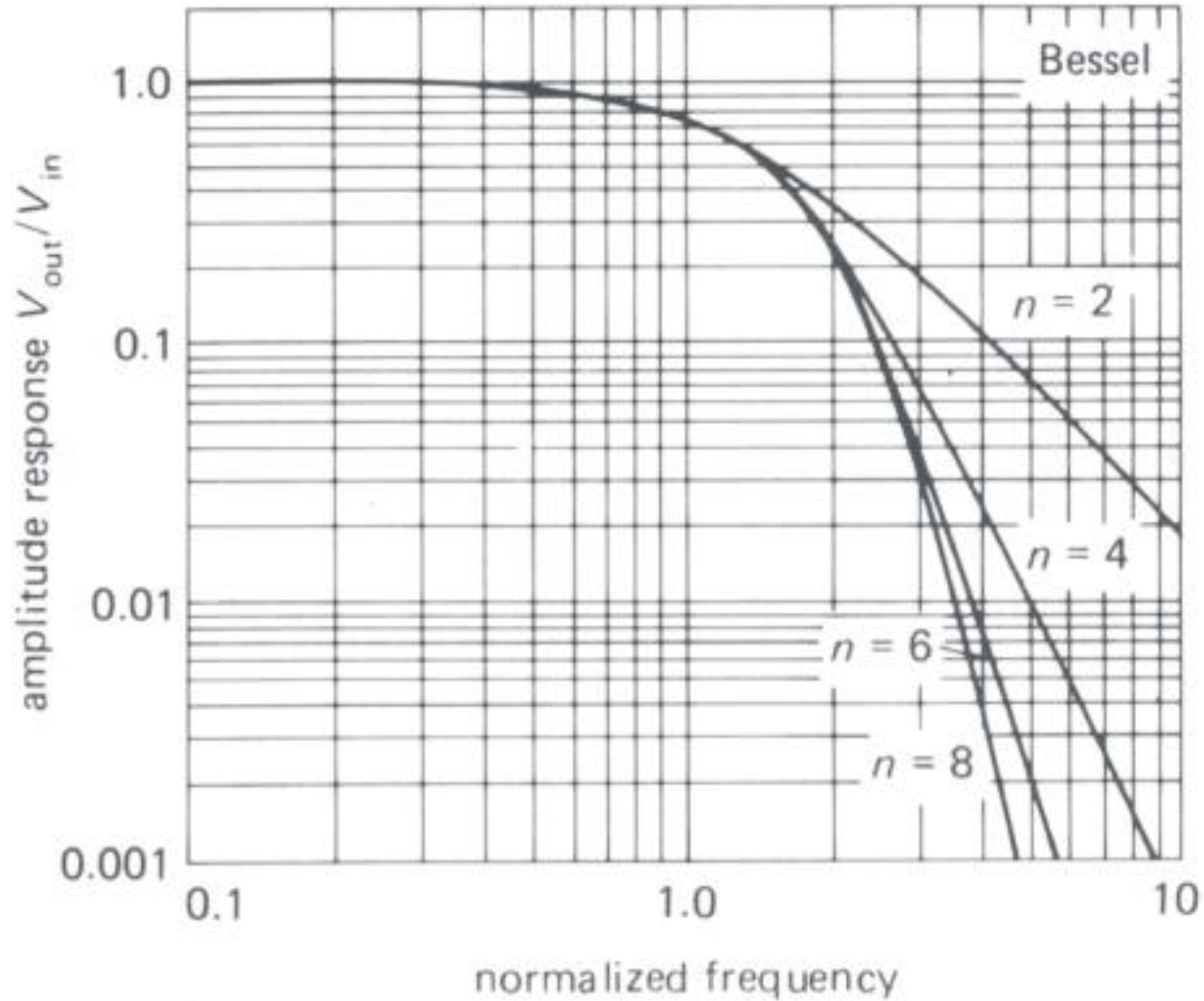
Comparison of 6th Order Filters



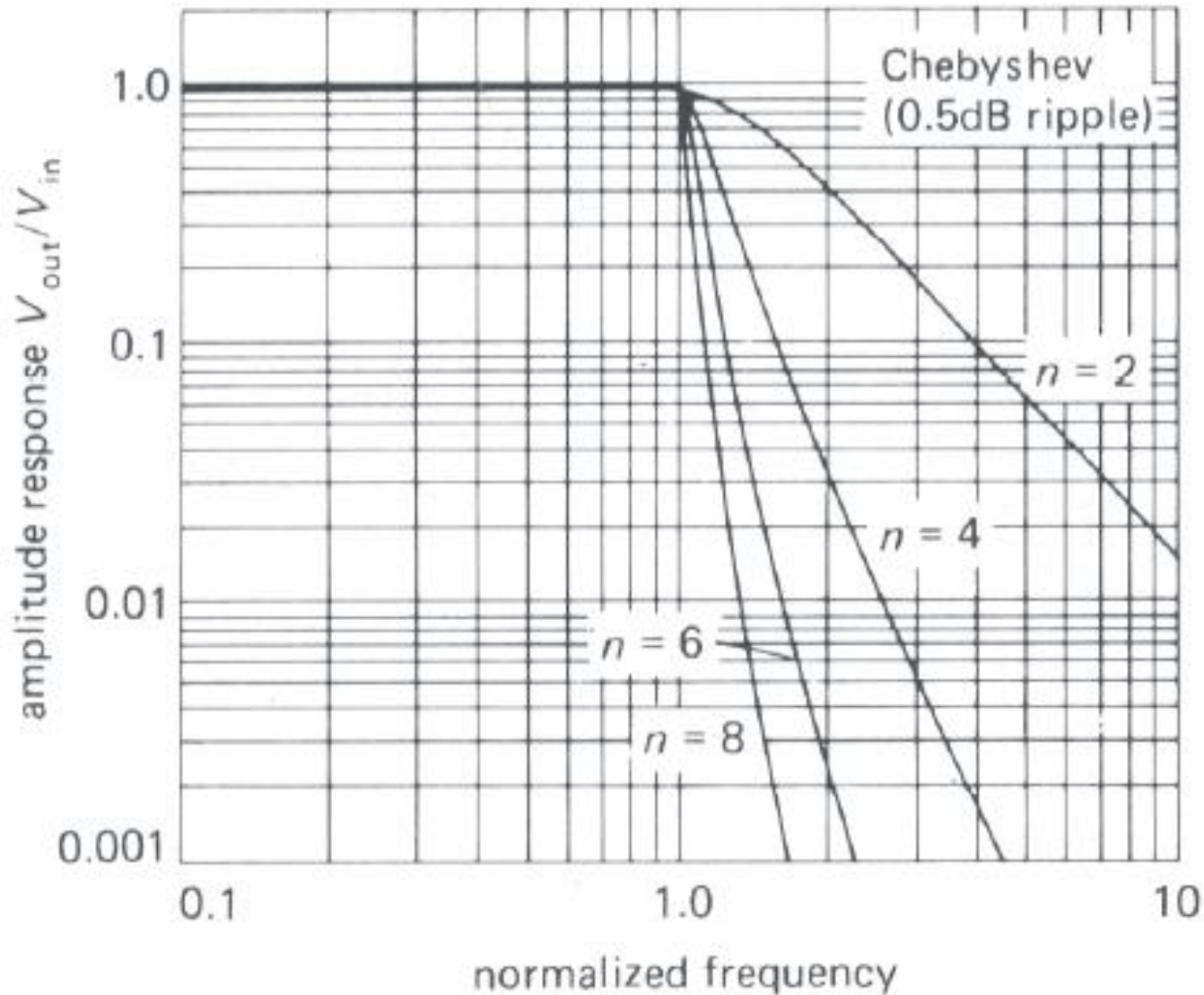
Butterworth Filters



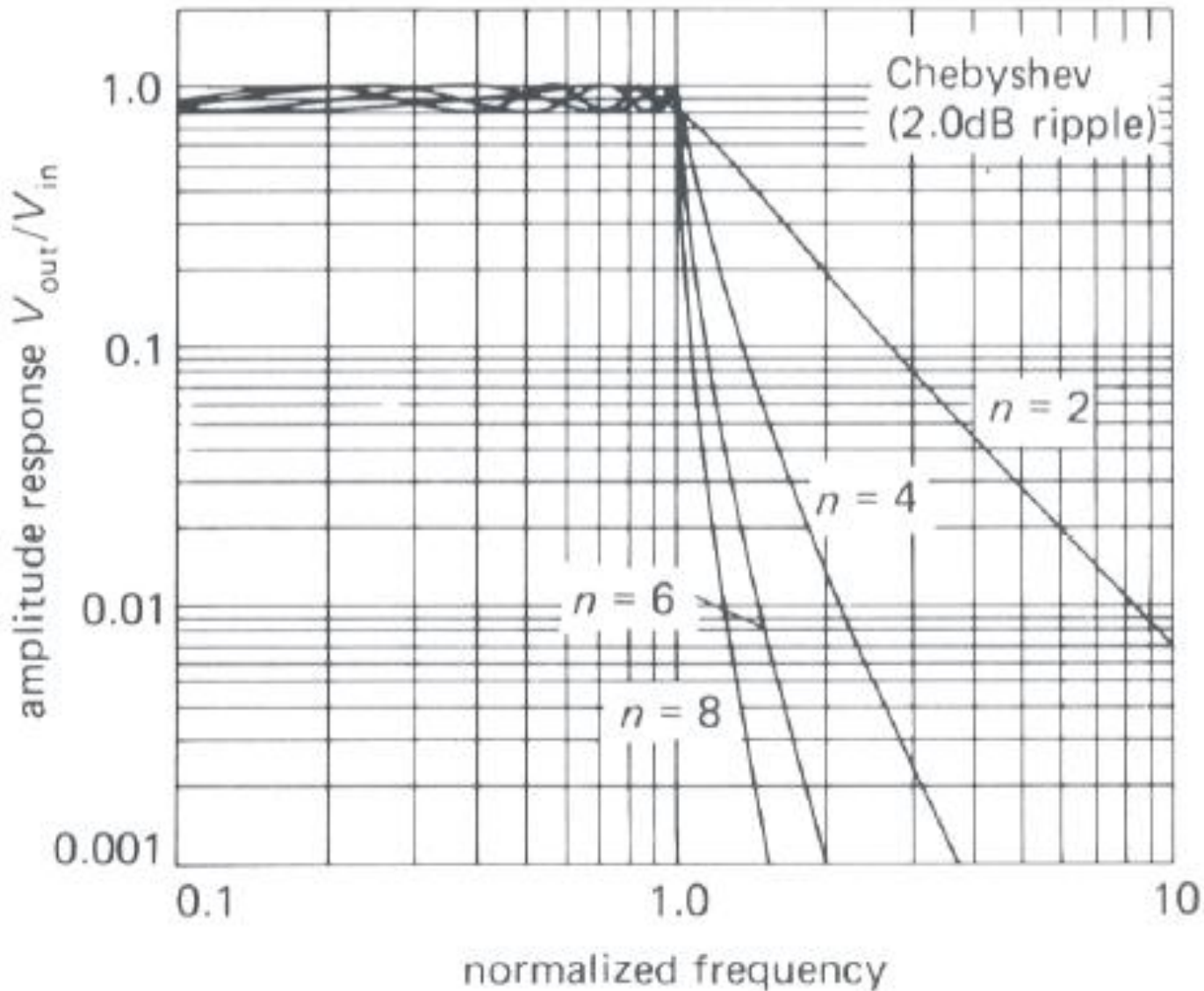
Bessel Filters



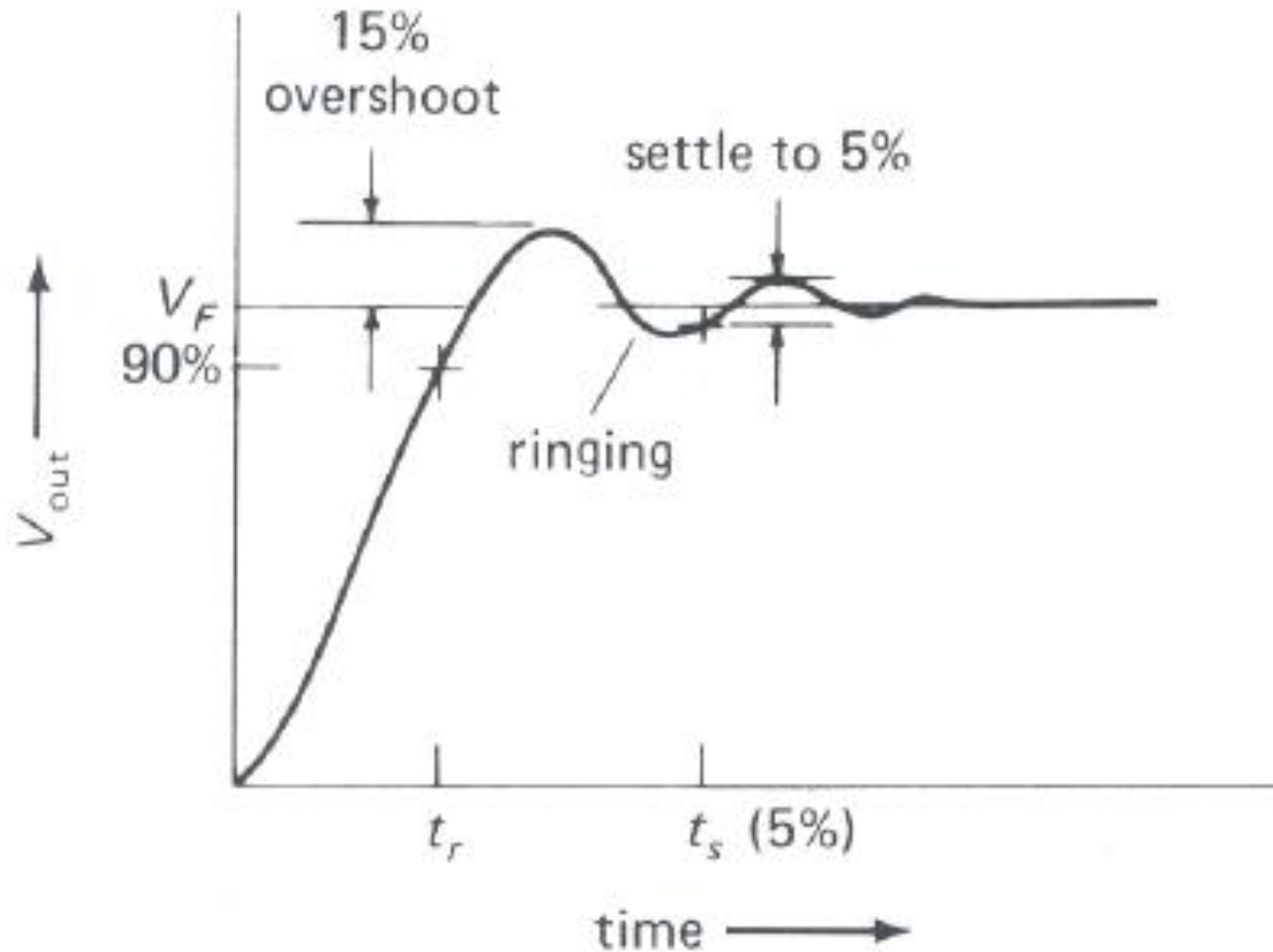
Chebyshev Filter (0.5 dB ripple)



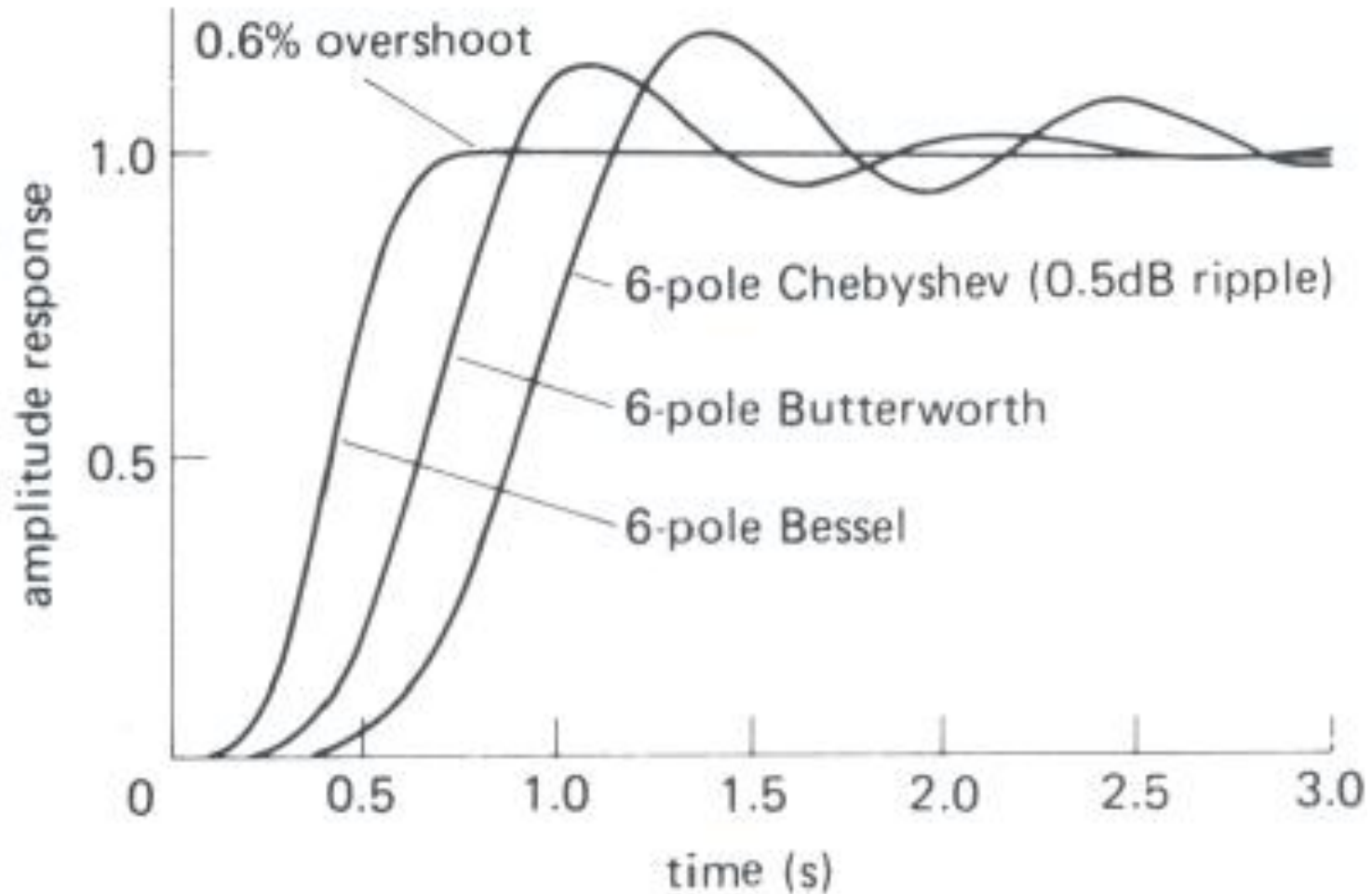
Chebyshev Filter (2.0 dB ripple)



Time Domain Response



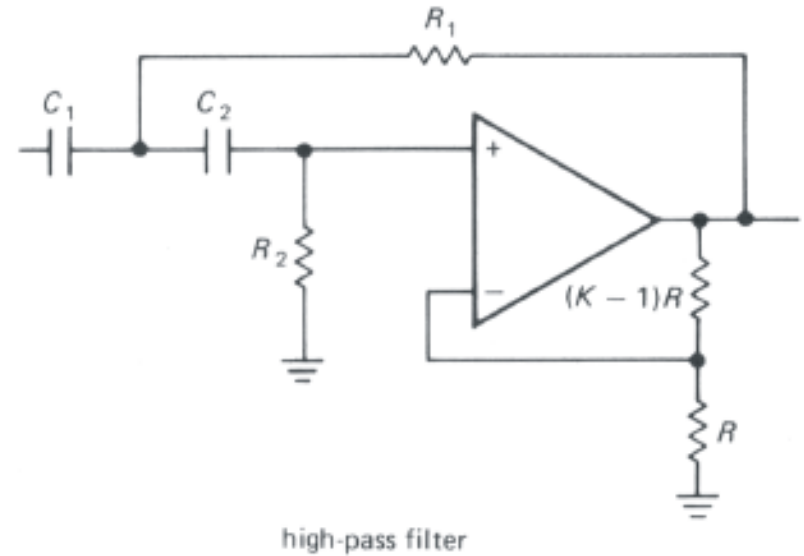
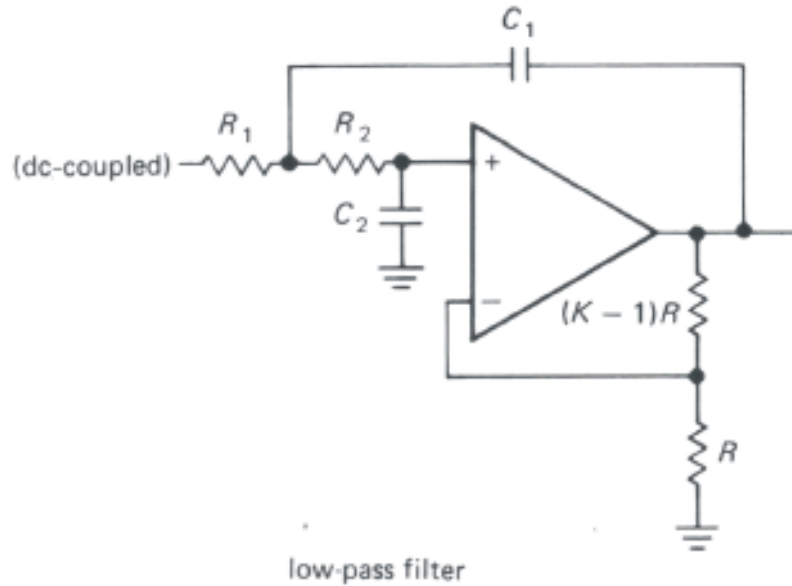
6th Order Filters: Time Domain



Type	f_{3dB} (Hz)	Poles	Step rise time (0 to 90%) (s)	Over- shoot (%)	Settling time		Stopband attenuation	
					to 1% (s)	to 0.1% (s)	$f = 2f_c$ (dB)	$f = 10f_c$ (dB)
Bessel	1.0	2	0.4	0.4	0.6	1.1	10	36
(-3.0dB at	1.0	4	0.5	0.8	0.7	1.2	13	66
$f_c = 1.0\text{Hz}$)	1.0	6	0.6	0.6	0.7	1.2	14	92
	1.0	8	0.7	0.3	0.8	1.2	14	114
Butterworth	1.0	2	0.4	4	0.8	1.7	12	40
(-3.0dB at	1.0	4	0.6	11	1.0	2.8	24	80
$f_c = 1.0\text{Hz}$)	1.0	6	0.9	14	1.3	3.9	36	120
	1.0	8	1.1	16	1.6	5.1	48	160
Chebyshev	1.39	2	0.4	11	1.1	1.6	8	37
0.5dB ripple	1.09	4	0.7	18	3.0	5.4	31	89
(-0.5dB at	1.04	6	1.1	21	5.9	10.4	54	141
$f_c = 1.0\text{Hz}$)	1.02	8	1.4	23	8.4	16.4	76	193
Chebyshev	1.07	2	0.4	21	1.6	2.7	15	44
2.0dB ripple	1.02	4	0.7	28	4.8	8.4	37	96
(-2.0dB at	1.01	6	1.1	32	8.2	16.3	60	148
$f_c = 1.0\text{Hz}$)	1.01	8	1.4	34	11.6	24.8	83	200



Better Filter Stages



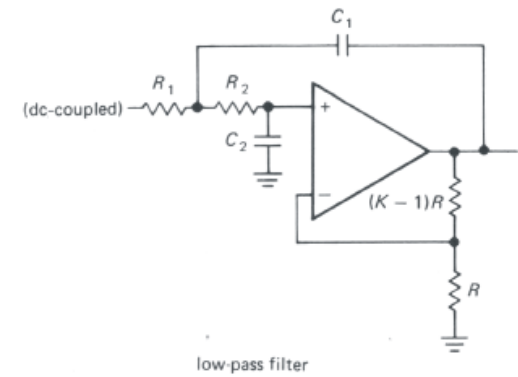
Design of VCVS Filter Stages

TABLE 5.2. VCVS LOW-PASS FILTERS

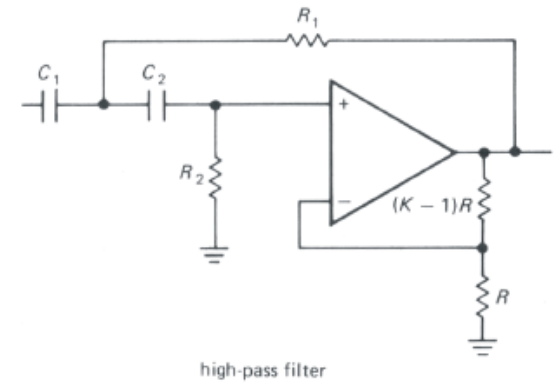
Poles	Butterworth K	Bessel		Chebyshev (0.5dB)		Chebyshev (2.0dB)	
		f_n	K	f_n	K	f_n	K
2	1.586	1.272	1.268	1.231	1.842	0.907	2.114
4	1.152	1.432	1.084	0.597	1.582	0.471	1.924
	2.235	1.606	1.759	1.031	2.660	0.964	2.782
6	1.068	1.607	1.040	0.396	1.537	0.316	1.891
	1.586	1.692	1.364	0.768	2.448	0.730	2.648
	2.483	1.908	2.023	1.011	2.846	0.983	2.904
8	1.038	1.781	1.024	0.297	1.522	0.238	1.879
	1.337	1.835	1.213	0.599	2.379	0.572	2.605
	1.889	1.956	1.593	0.861	2.711	0.842	2.821
	2.610	2.192	2.184	1.006	2.913	0.990	2.946



VCVS Low-Pass filter design



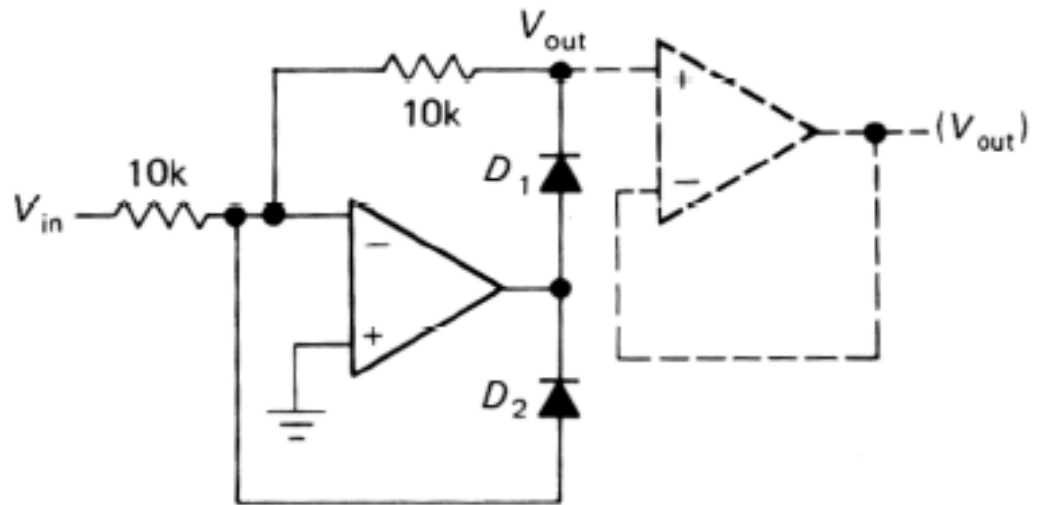
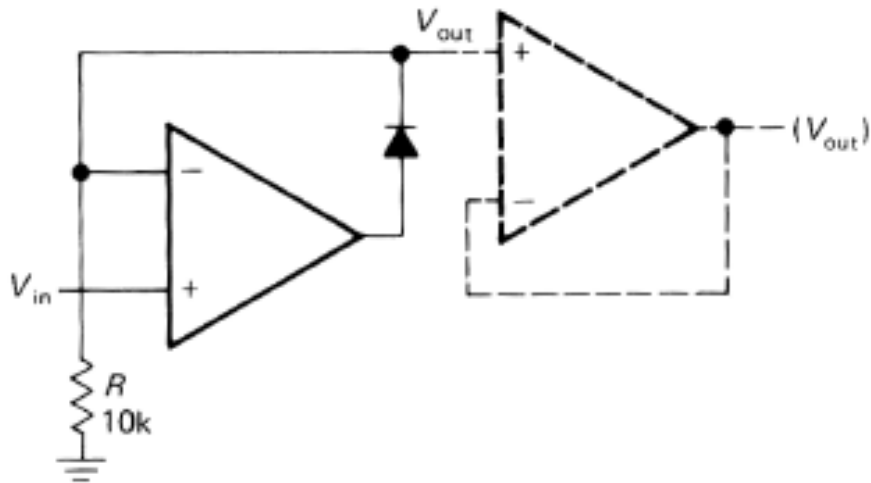
VCVS High-Pass filter design



Amplitude Detection

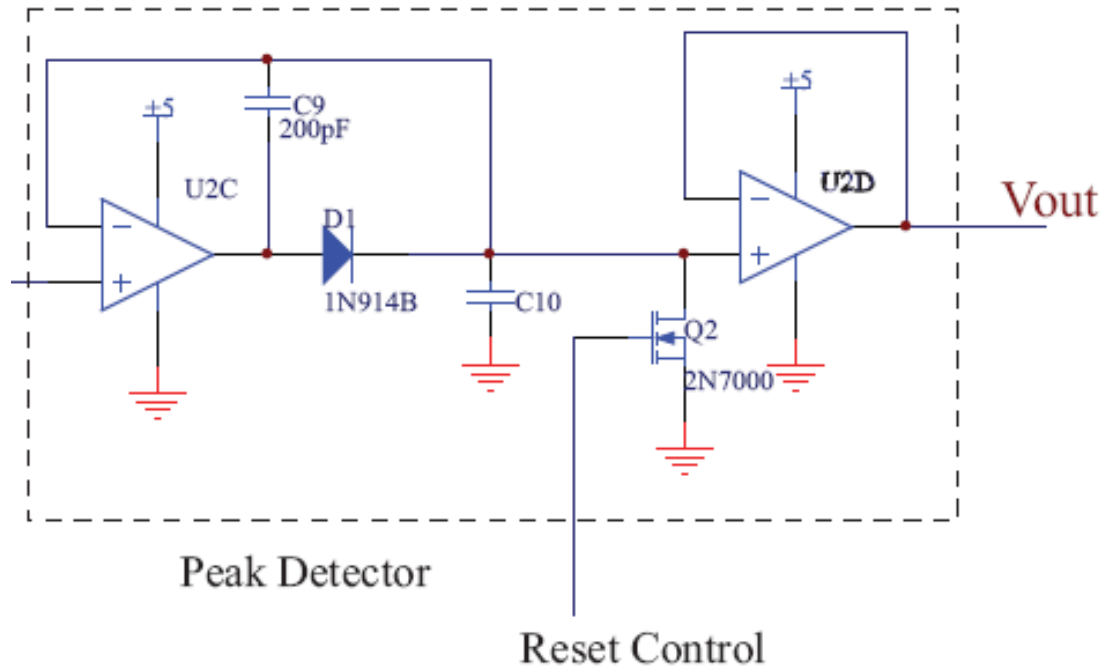
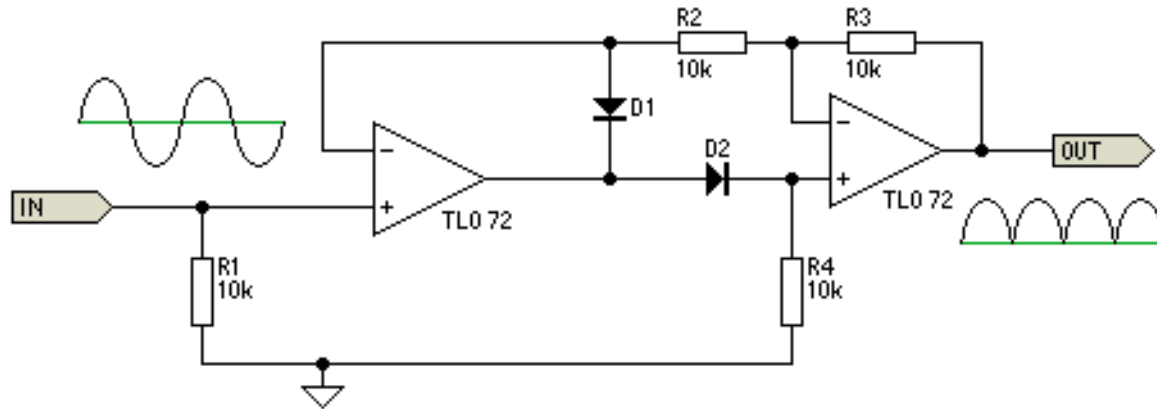


Precision Rectifiers





Peak Detector

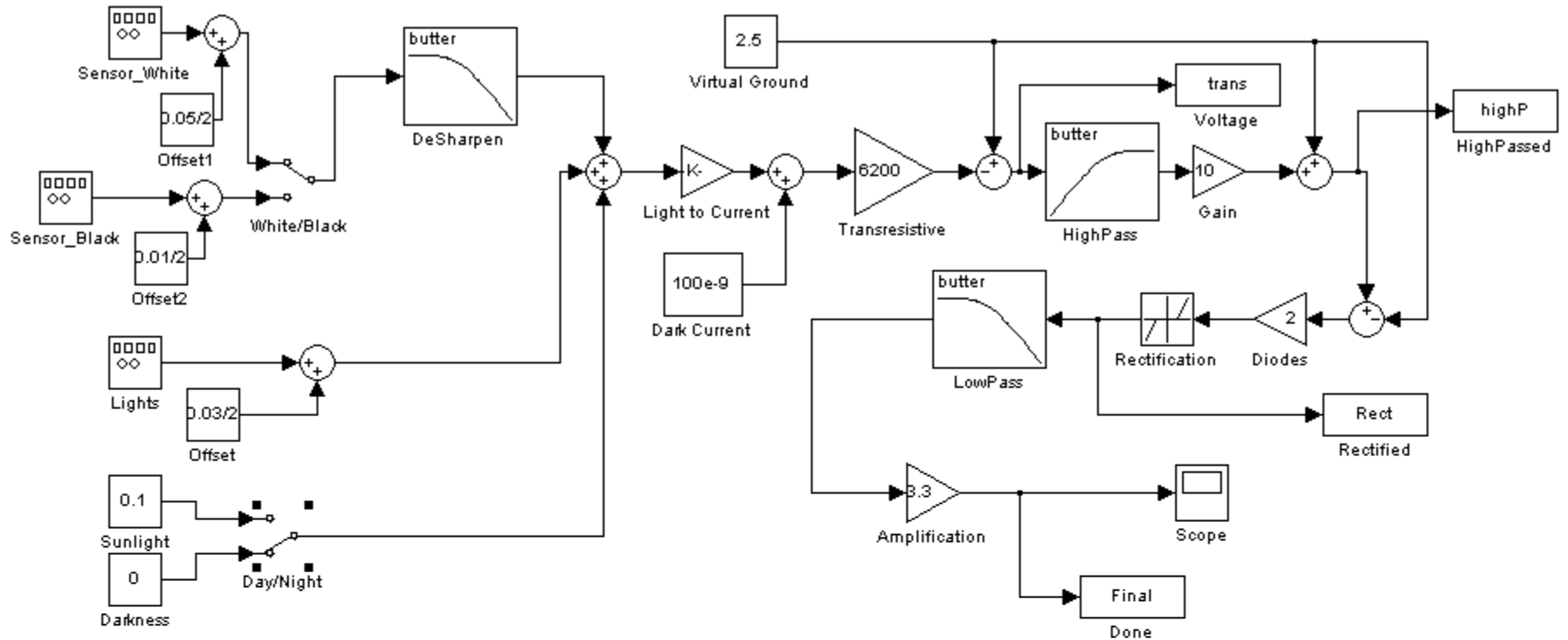


Peak Detector

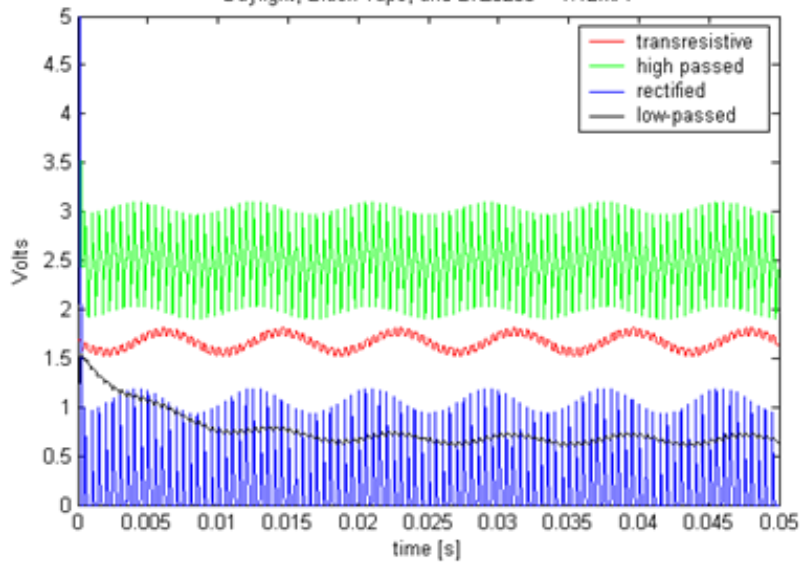
Reset Control



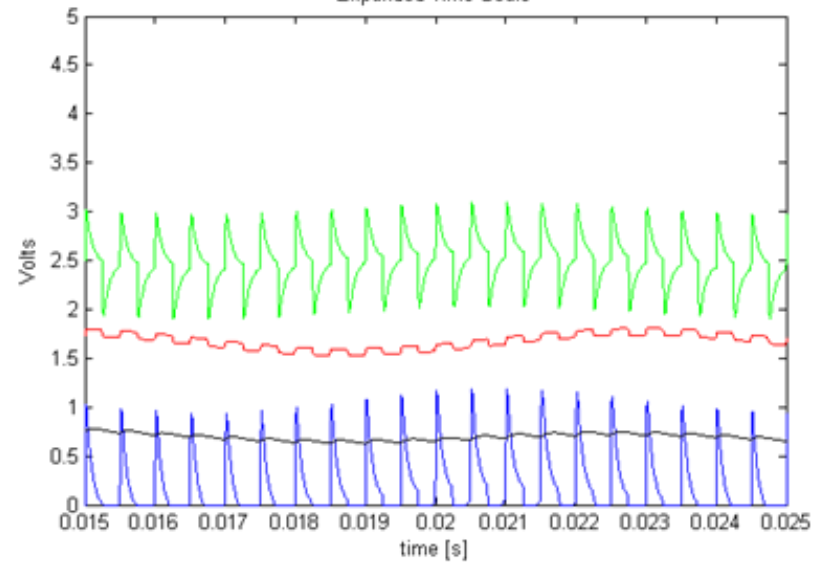
Filtering Problem



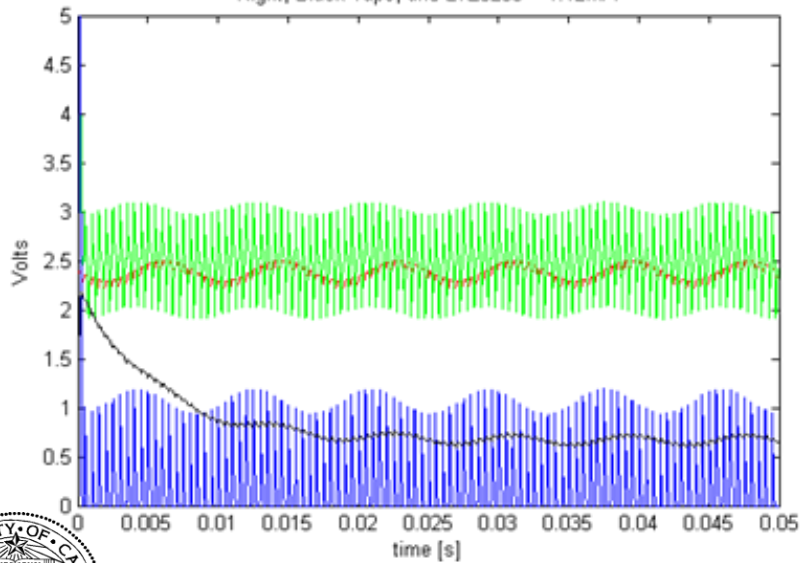
Daylight, Black Tape, and LTE3208 = 1.12mA



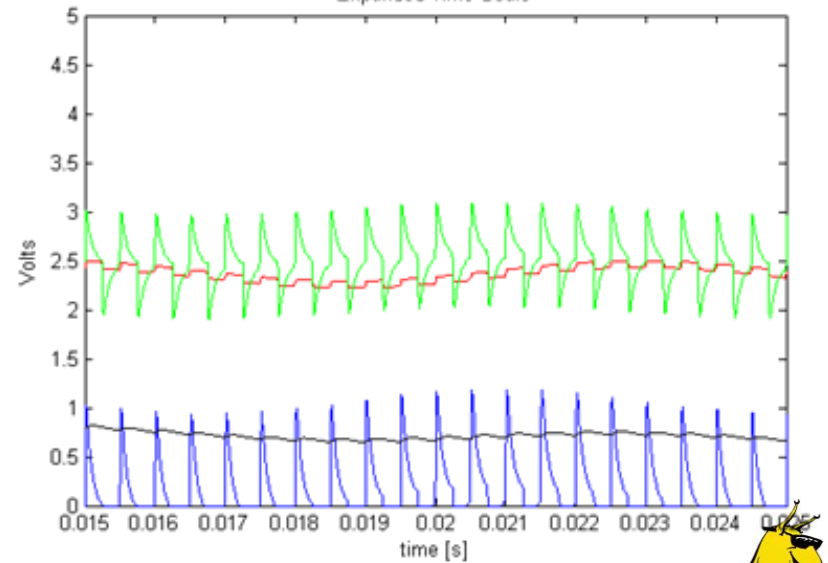
Expanded Time Scale



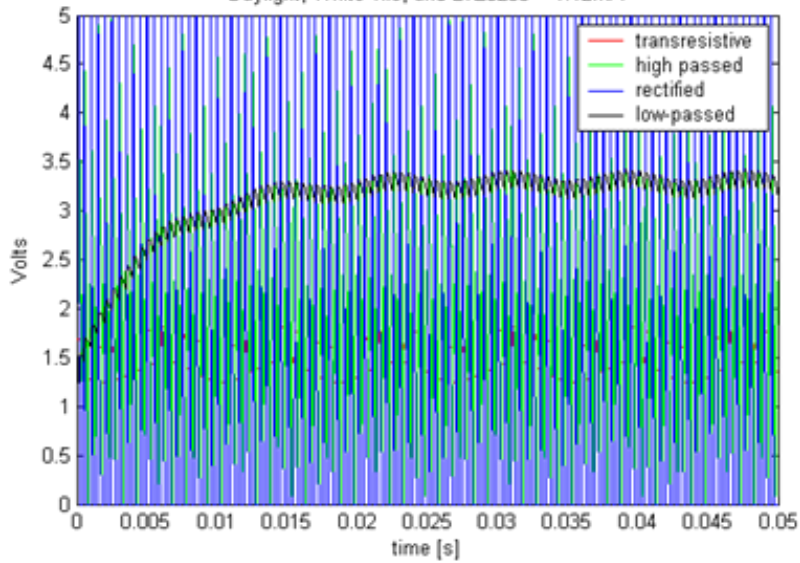
Night, Black Tape, and LTE3208 = 1.12mA



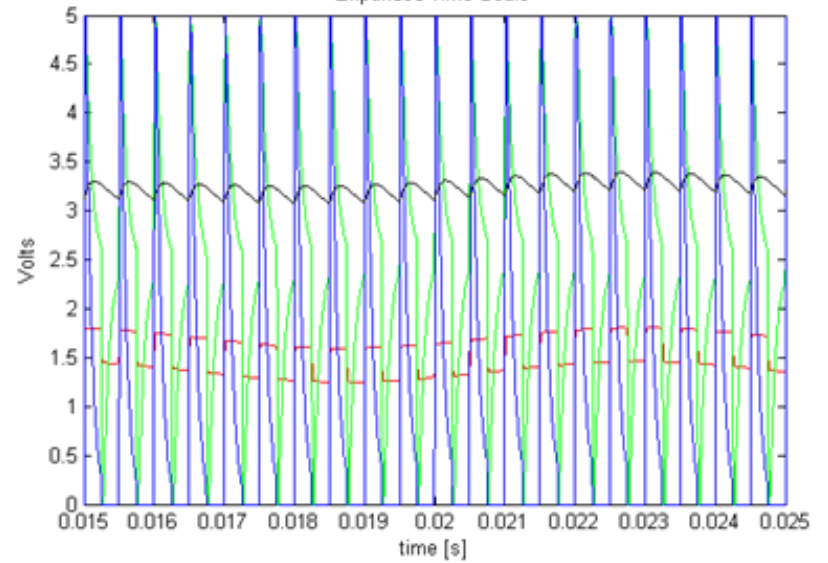
Expanded Time Scale



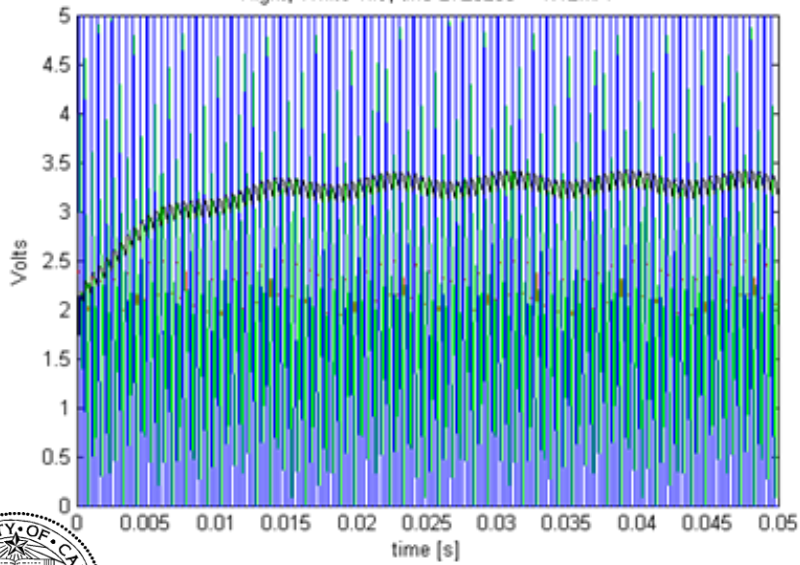
Daylight, White Tile, and LTE3208 = 1.12mA



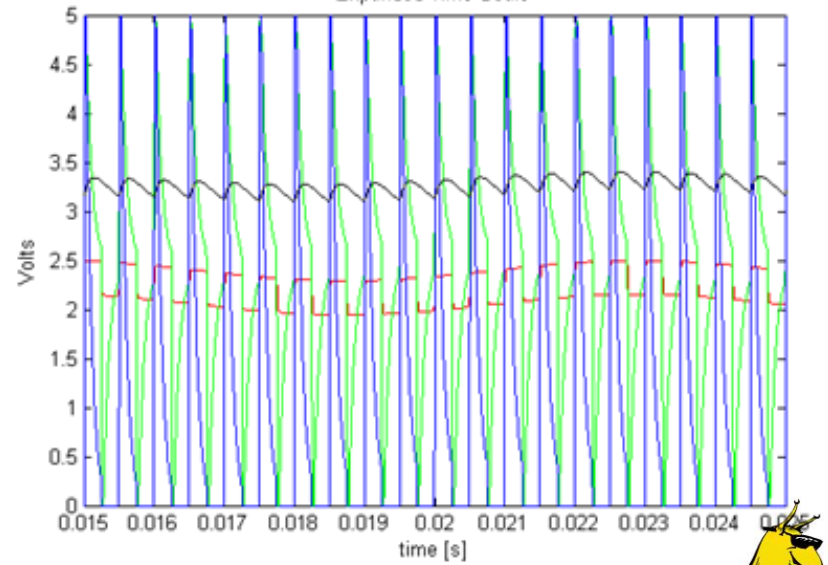
Expanded Time Scale



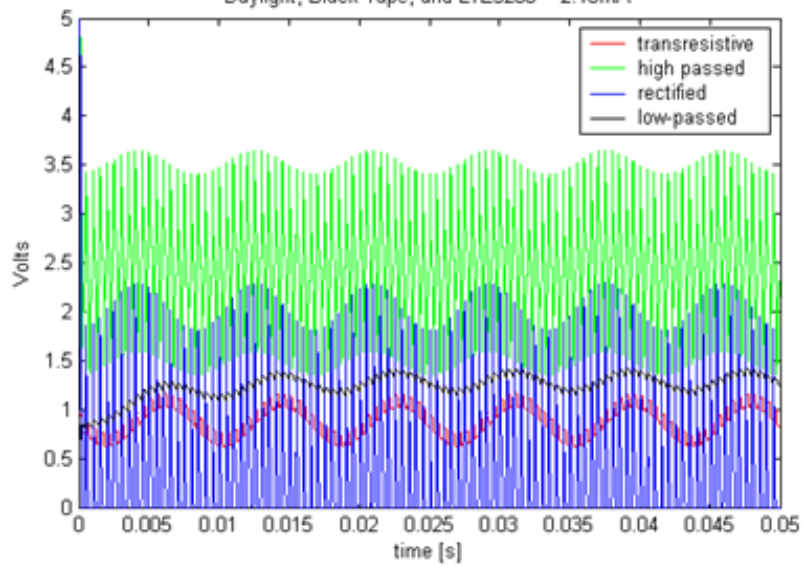
Night, White Tile, and LTE3208 = 1.12mA



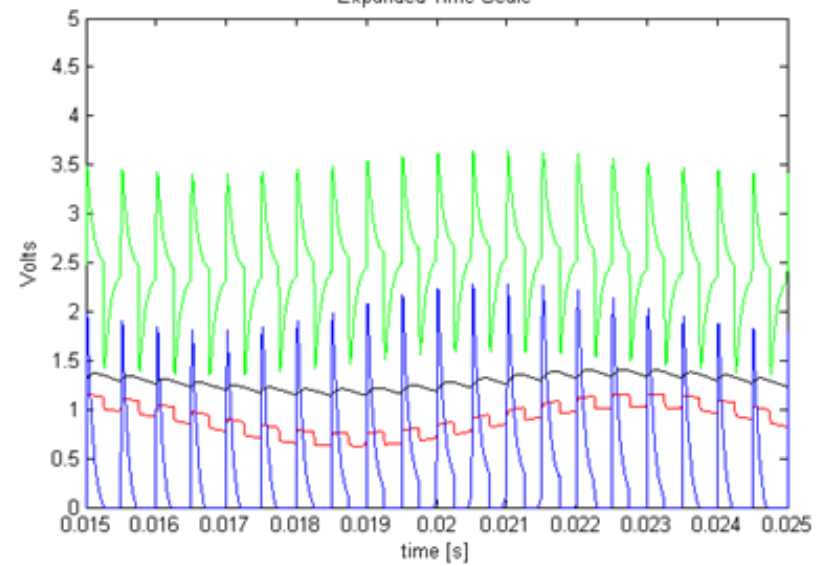
Expanded Time Scale



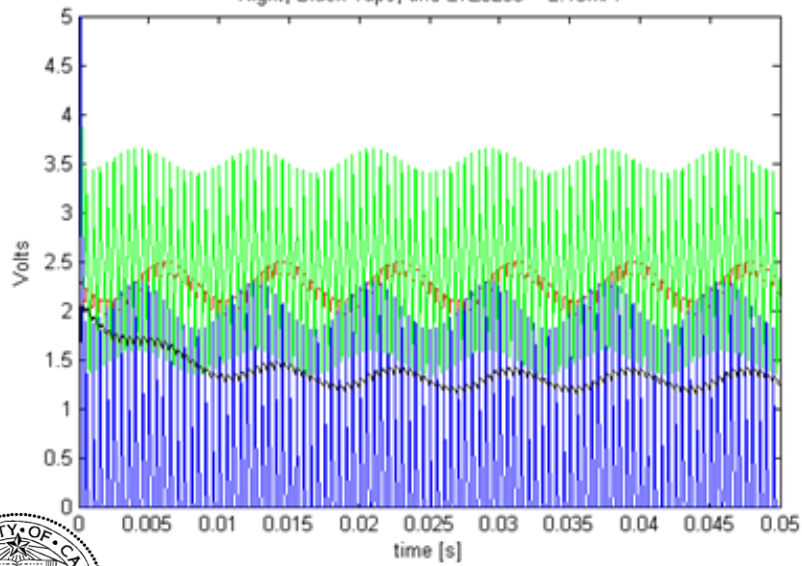
Daylight, Black Tape, and LTE3208 = 2.16mA



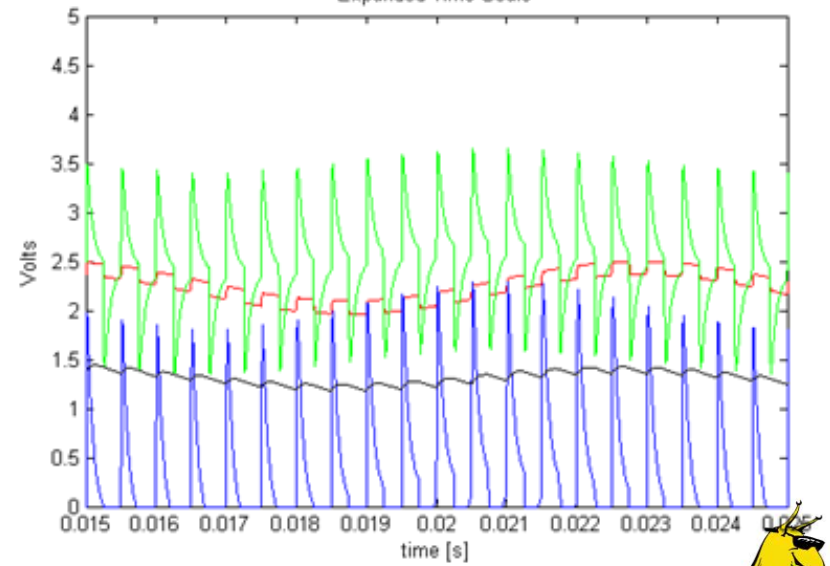
Expanded Time Scale



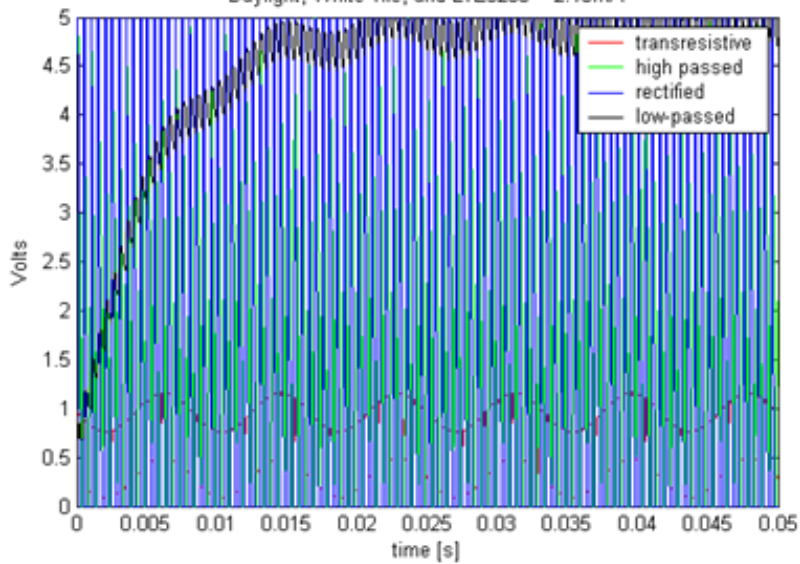
Night, Black Tape, and LTE3208 = 2.16mA



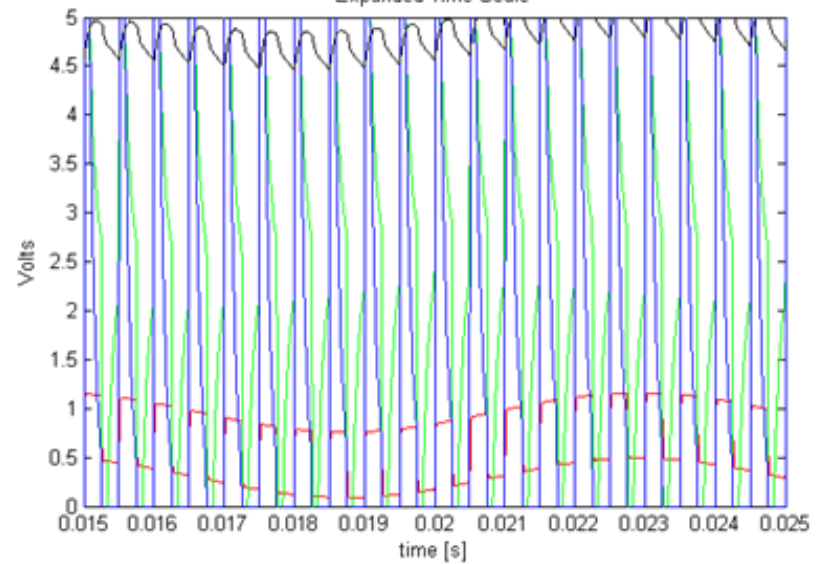
Expanded Time Scale



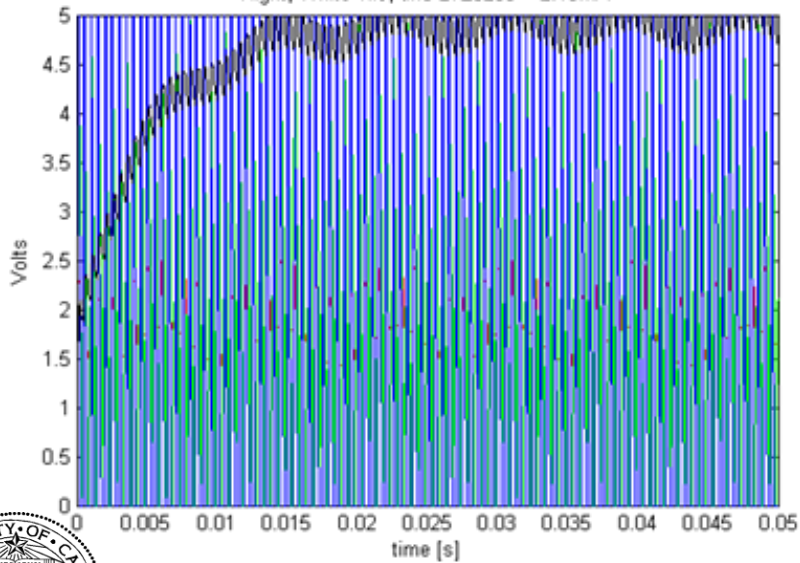
Daylight, White Tile, and LTE3208 = 2.16mA



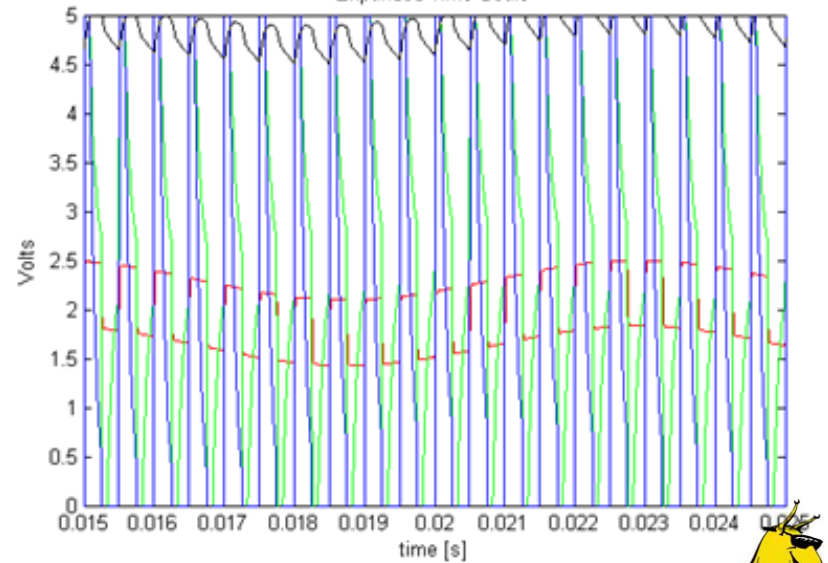
Expanded Time Scale



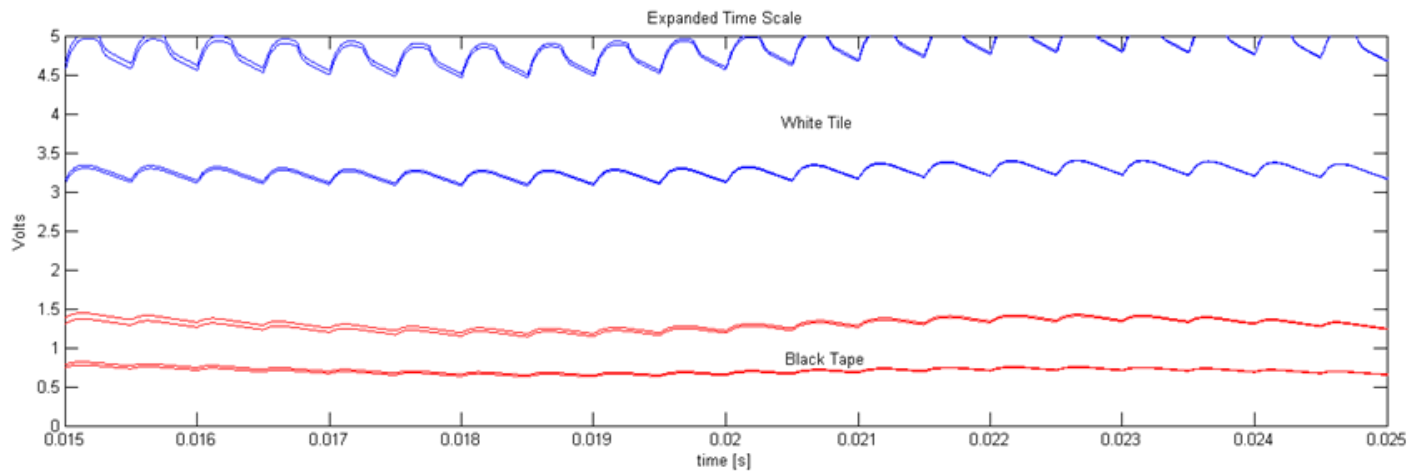
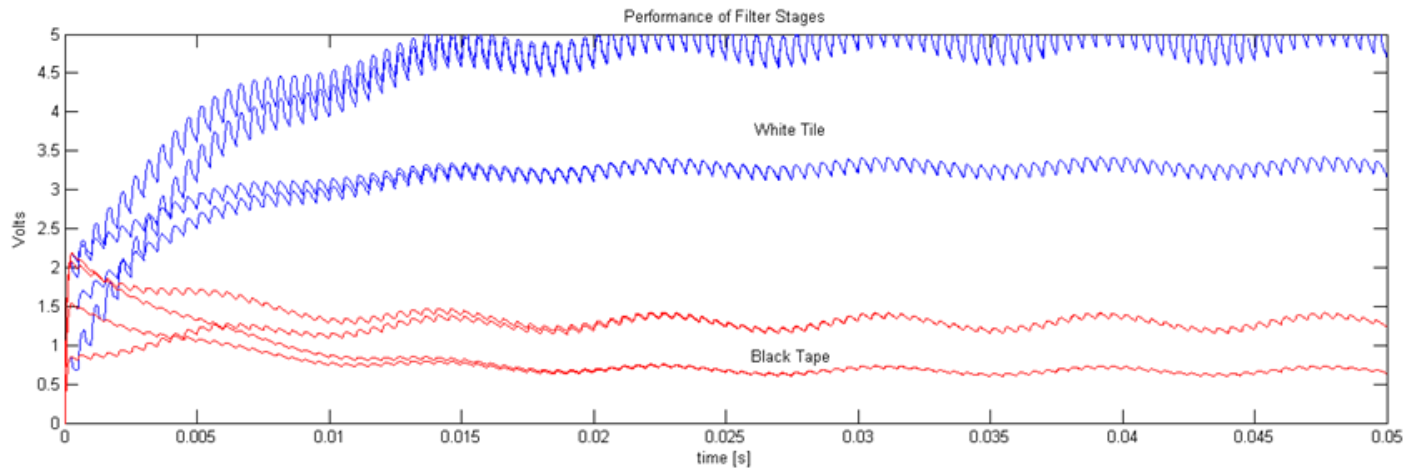
Night, White Tile, and LTE3208 = 2.16mA



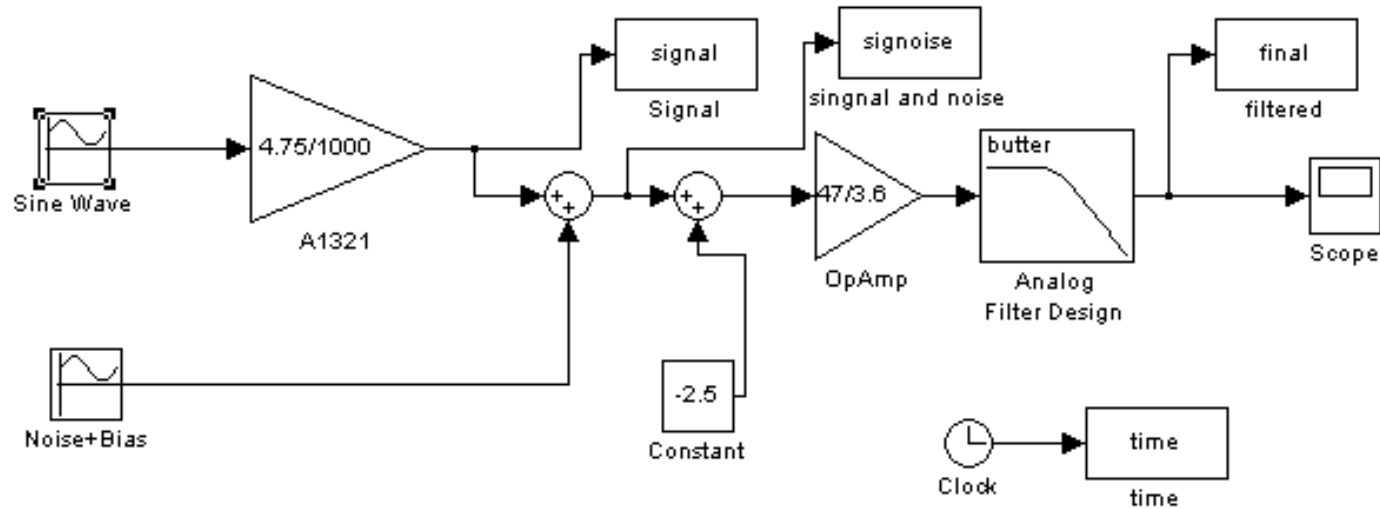
Expanded Time Scale



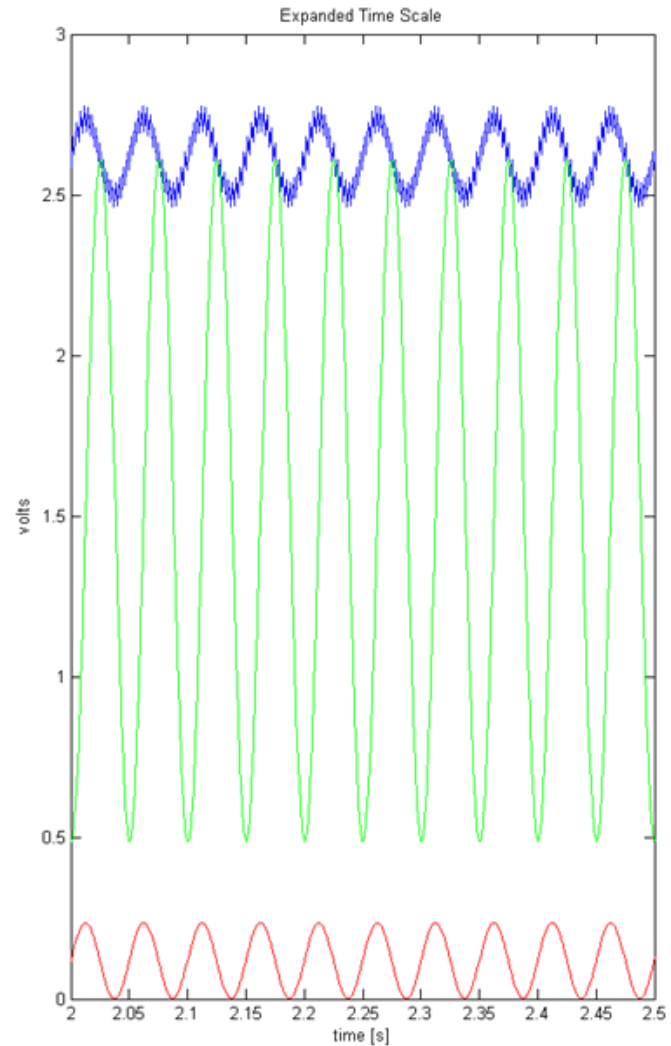
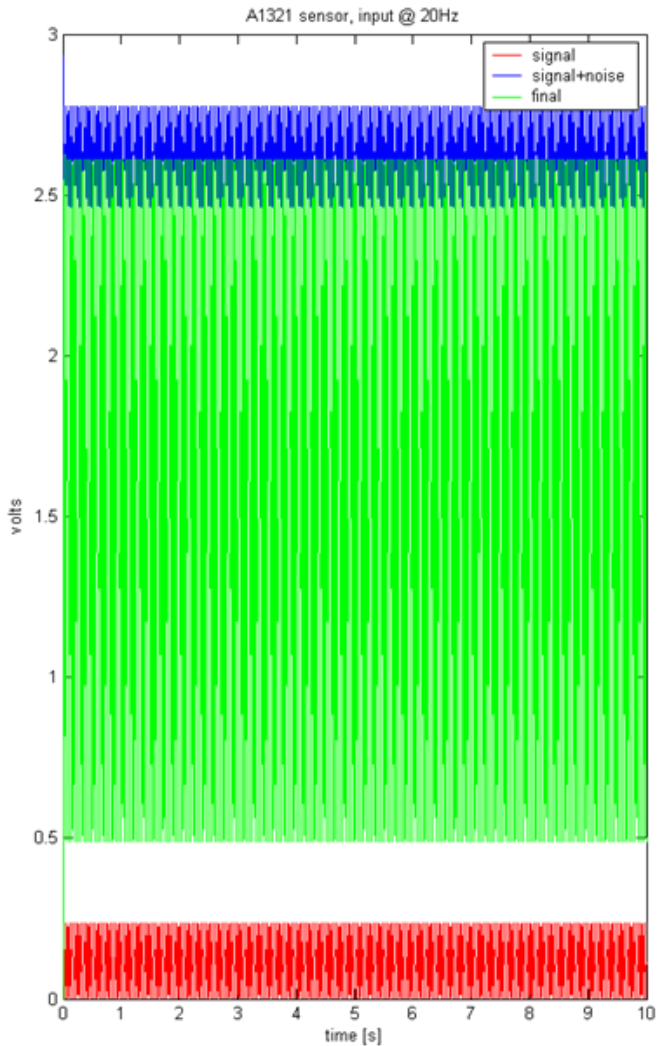
Final Filtered Signal



Filter Problem Solved



Final Filtered Signal



Digital Techniques

- Digital Filtering
- ADC input filtering
- Digital input filtering
- Phase coherent sampling
- Hysteresis bounds



Moving Average Filter (1.3)



Moving Average Filter (2.3)

$$Y_i = (X_i + X_{i-1}) / 2$$

$$Y_i = \left(\sum_{j=0}^{j=N-1} X_{i-j} \right) / N$$



Moving Average Filter (3.3)

$$Y_{10} = (X_{10} + X_9 + X_8 + X_7 + X_6 + X_5 + X_4 + X_3) / 8$$

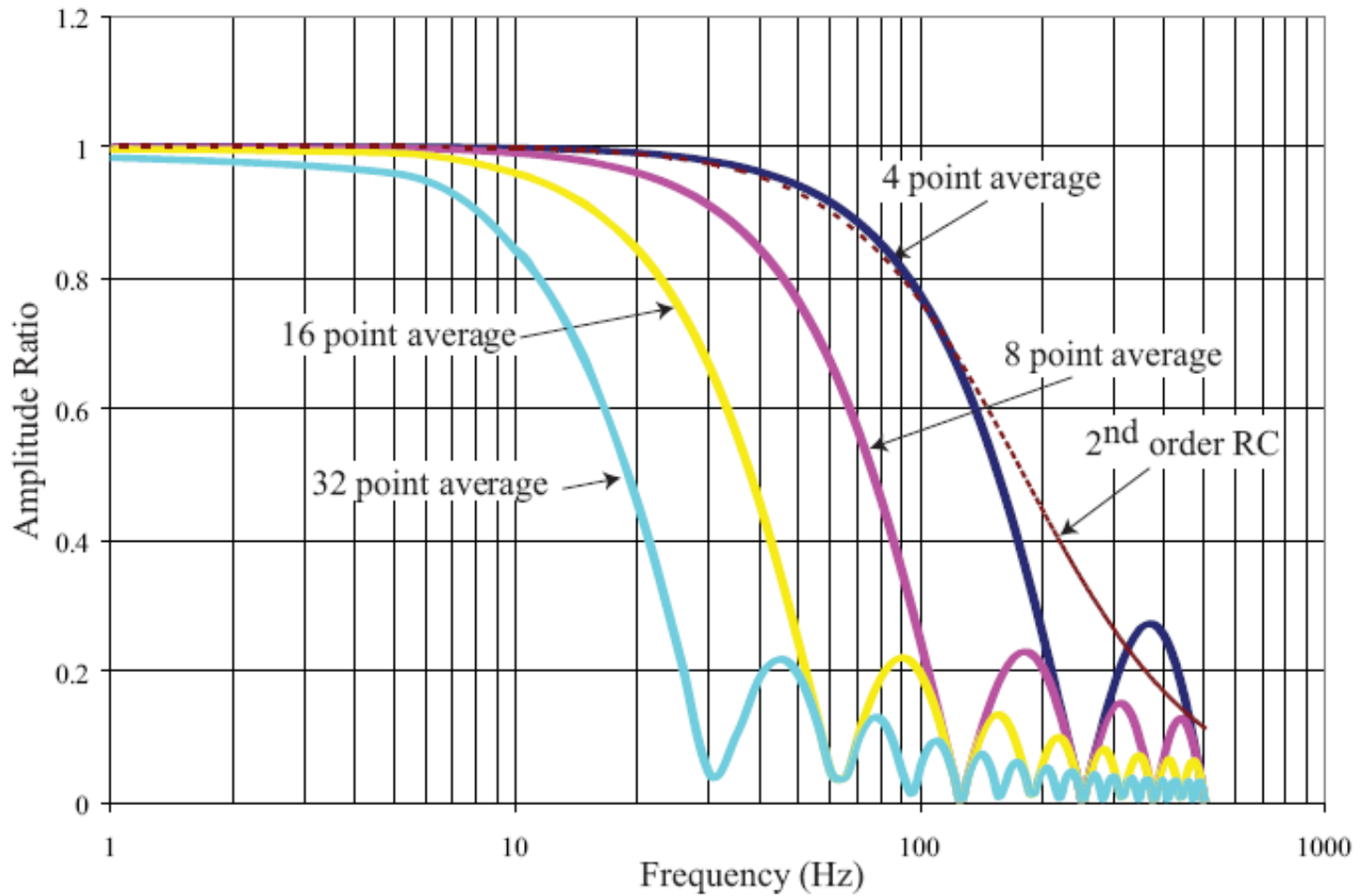
$$Y_{11} = (X_{11} + X_{10} + X_9 + X_8 + X_7 + X_6 + X_5 + X_4) / 8$$

$$\text{SUM}_{11} = \text{SUM}_{10} - X_3 + X_{11}$$

$$Y_{11} = \text{SUM}_{11} / 8$$



$$H(F_{fs}) = \frac{\sin(\pi F_{fs} M)}{M \sin(\pi F_{fs})}$$



FIR and IIR filtering

$$Y_i = \sum_{j=0}^{j=N-1} X_{i-j} * H_{i-j}$$

$$Y_i = \sum_{j=0}^{j=N-1} X_{i-j} * H_{i-j} + \sum_{j=1}^{j=M-1} Y_{i-j} * G_{i-j}$$



Analog or Digital Inputs



Synchronous Measurements



Other techniques

- 3 or 5 in a row
- Best 3 out of 5 etc.
- Moving average with hysteresis

