

Slug Madness

6:30 PM, March 12, 2008 @ Humanities 206

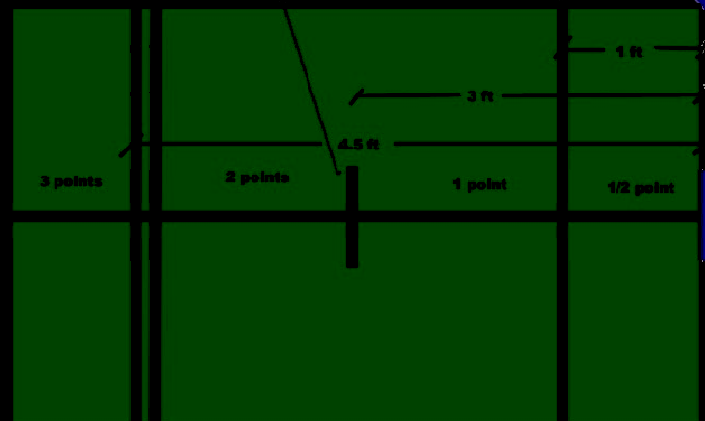
Come see the Mechatronics class public demonstration of their final class projects, and see why they have not slept in weeks. The public is invited to cheer and heckle the competition as they run their 'droids through the field. You might have to duck a few ping pong balls.

The Rules:

- (1) Droids must be autonomous, once the game starts, no help.
- (2) Droids start within the 3 point zone behind the parallel tape lines, and must make baskets using ping-pong or Nerf balls.
- (3) Points are scored for a ball entering the top of the basket ONLY while its IR beacon is on.
- (4) All balls must be carried by the droid at the start of the game.
- (5) Each droid has two minutes to score as many points as it can to win the match!

UCSC

SLUG
MADNESS



What: CMPE-118/L Mechatronics Public Demo

Where: Humanities Lecture Hall 206

When: March 12, 2008, 6:30 – 8:30 PM

Get Ready to Go Bananas!!