

reading: FPP ch. 27

\* HW due Thursday May 26 (pgs 96-98)

Pitfalls of  
Significance  
Testing  
(continued)② estimates + give/takes (interval estimation)  
are typically far more informative than P-values

Example - Case Study 12 - Flextime

$$H_0(\text{null}): \mu = 6.3 \text{ days}$$

$$H_a(\text{alt.}): \mu < 6.3 \text{ days}$$

P-value = 0.15% , so highly statistically significant

- By the logic of significance testing, the Null looks wrong.

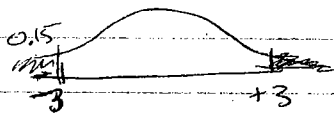
- But, can you work backwards from the P-value to look for practical significance?

-  $\mu$  is  $< 6.3$ , but by how much?

Q:

Does the P-value say anything about practical significance?

(How far backwards can we go?)

hist of Z under  $H_0$ 

$$P = 0.15\% \rightarrow Z = -3 = \frac{\text{Signal}}{\text{noise}}$$

$$\frac{\text{Signal}}{\text{noise}} = \frac{(\text{obs. } \bar{y}) - (\text{exp. } \bar{y} \text{ under } H_0)}{SE}$$

$$= \frac{(\quad?) - (6.3)}{?}$$

• We know the ratio,  
but not the numerator and  
denominator of Z.

A:

NO, because you can't work out the "signal" of the signal/noise ratio.

By contrast...

95% CI for  $\mu$ estimate of  $\mu = \bar{y} = 5.4$  daysgive/take: estimated SE ( $\bar{y}$ ) = 0.3 days

$$95\% \text{ CI for } \mu = \bar{y} \pm 2SE(\bar{y}) = (5.4 \pm 2(0.3)) \text{ days} \\ = (5.4 \pm 0.6) \text{ days.}$$

~~4.8 5.4 6.0~~ 95% CI for  $\mu$   
4.8 5.4 6.0

Practical significance: 5.4 vs 6.3

- a decline of 0.9 days per yr. per employee is large in real-world terms.

" The Null value of 6.3 is not inside the 95% CI, so we reject it.

• Intervals answer both questions:

- statistical significance?

- practical significance?

• Whereas significance tests only answer:

- statistical significance?

## Case Study 14:

### Comparing 2 samples

Discount Pricing

Treatment (supposedly causal): discount strategy

Control: standard strategy.

Outcome (effect/response) variable: sales (# of cases of product sold over a 6 week period)

Basic design: controlled experiment.

Design 1

- RCT

: Randomize 120 stores: 60 to (T), 60 to (C)

- randomized controlled trial (RCT)

- good design: (but what is "good")

① validity: on avg., if the design were repeated, you would get the right answer

- RCT is valid

② efficiency: how accurately the basic question can be answered.

